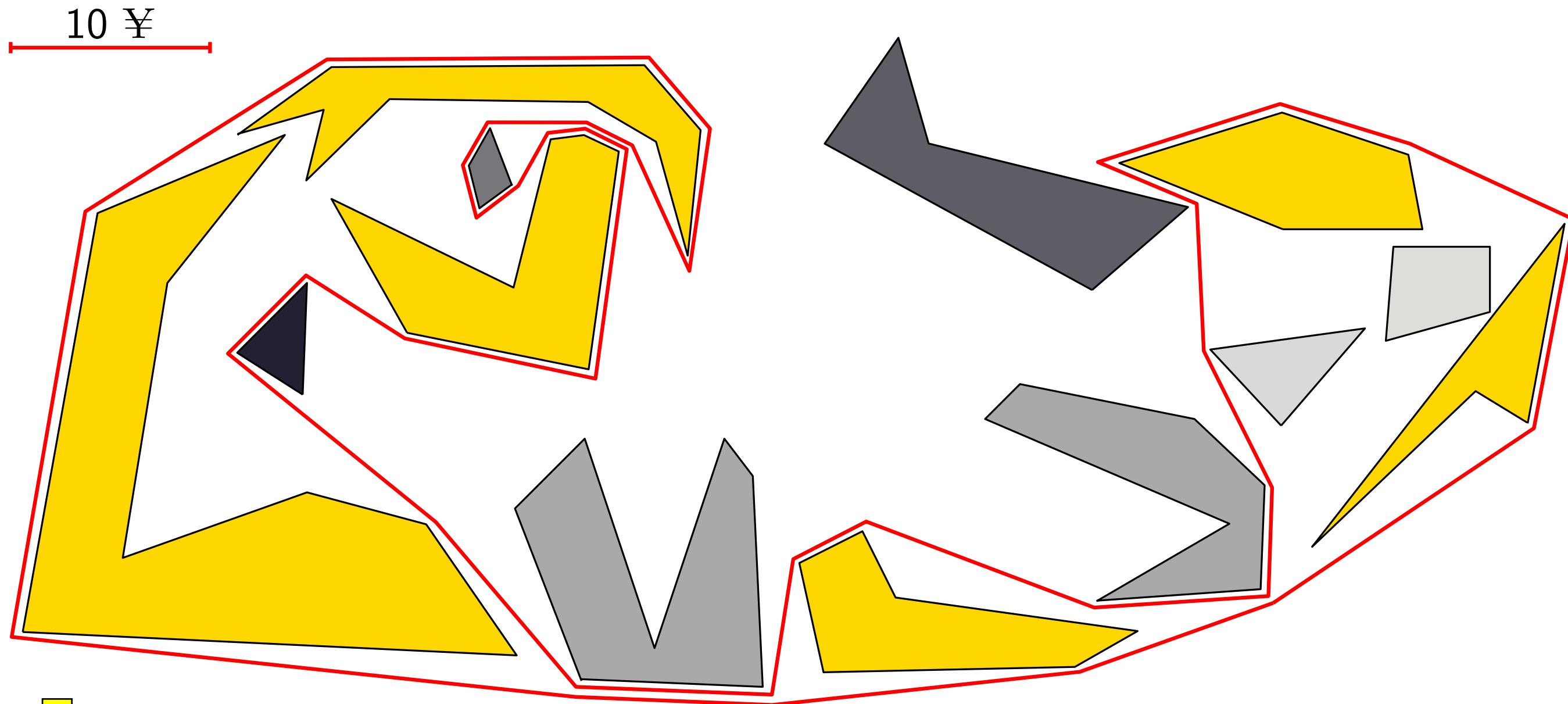


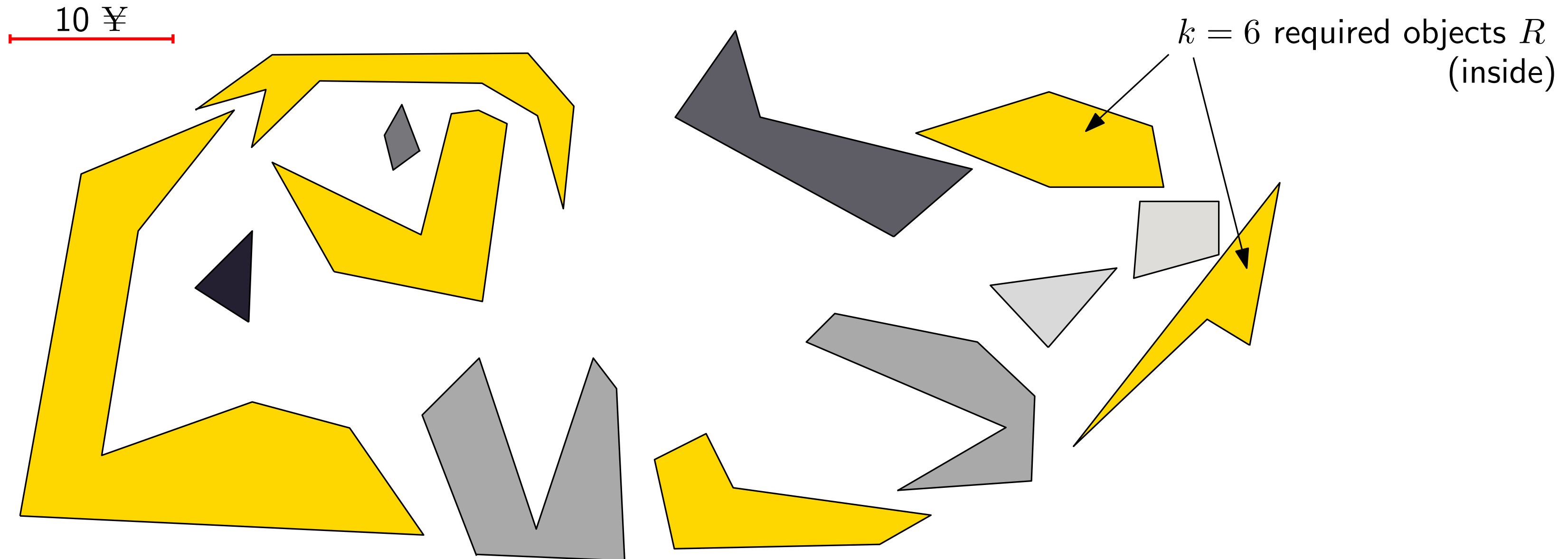
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Therese Biedl, Éric Colin de Verdière, Fabrizio Frati, Anna Lubiw, Günter Rote



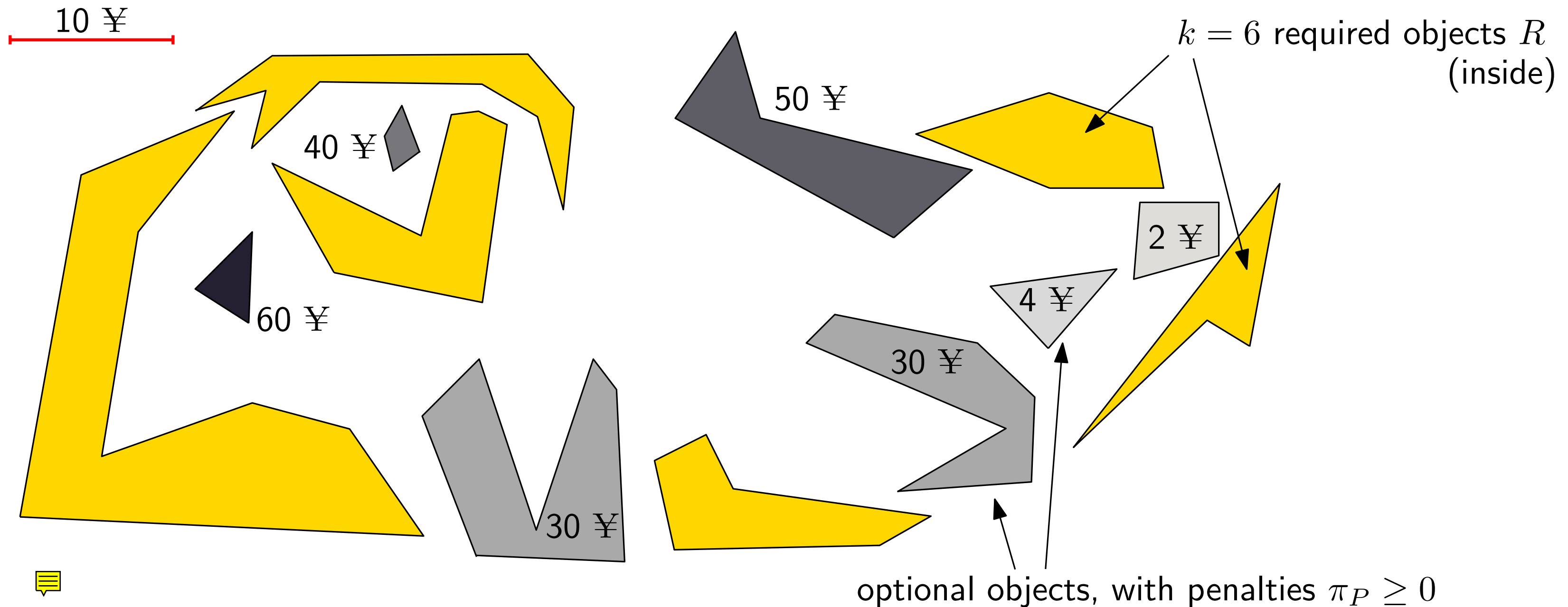
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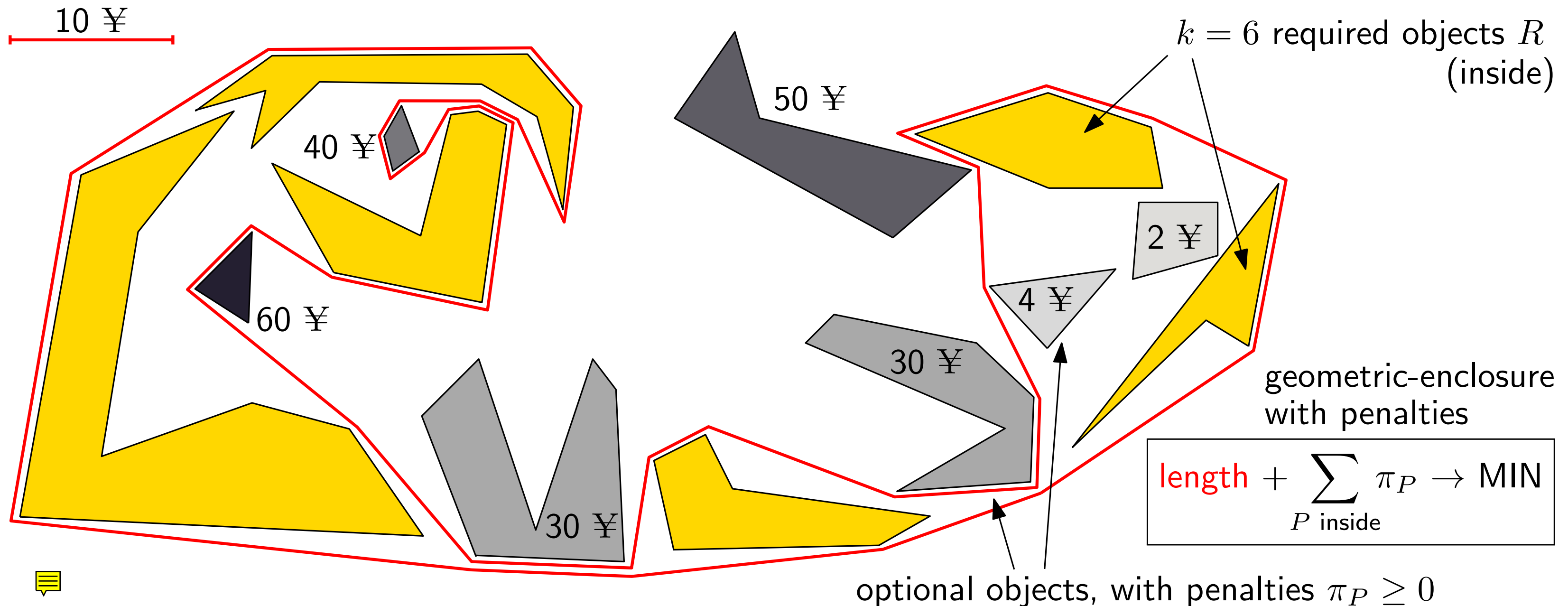
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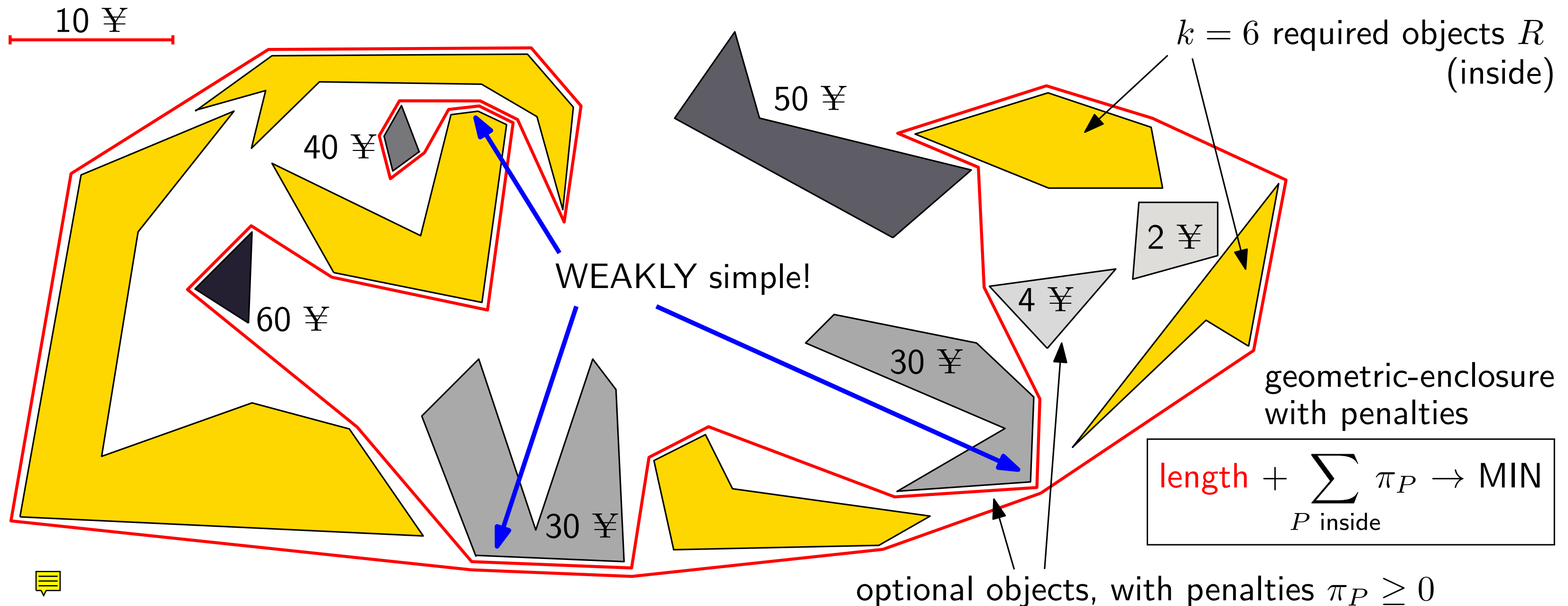
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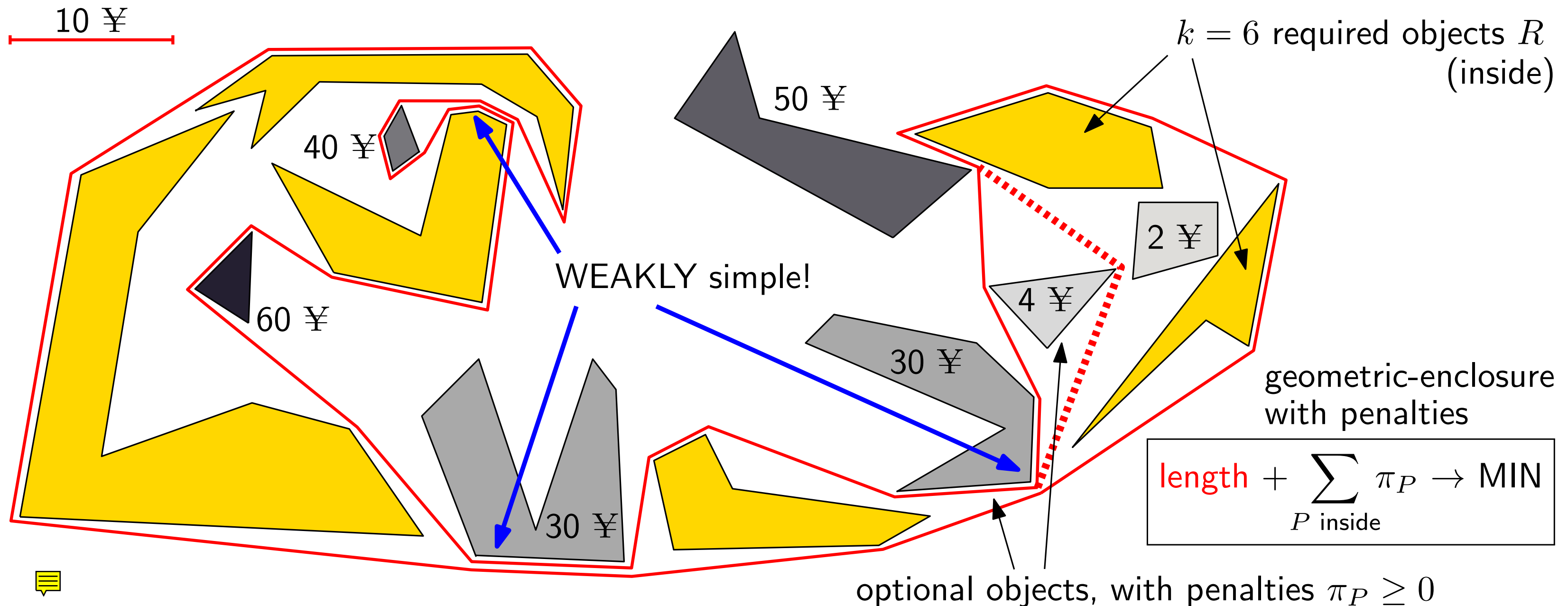
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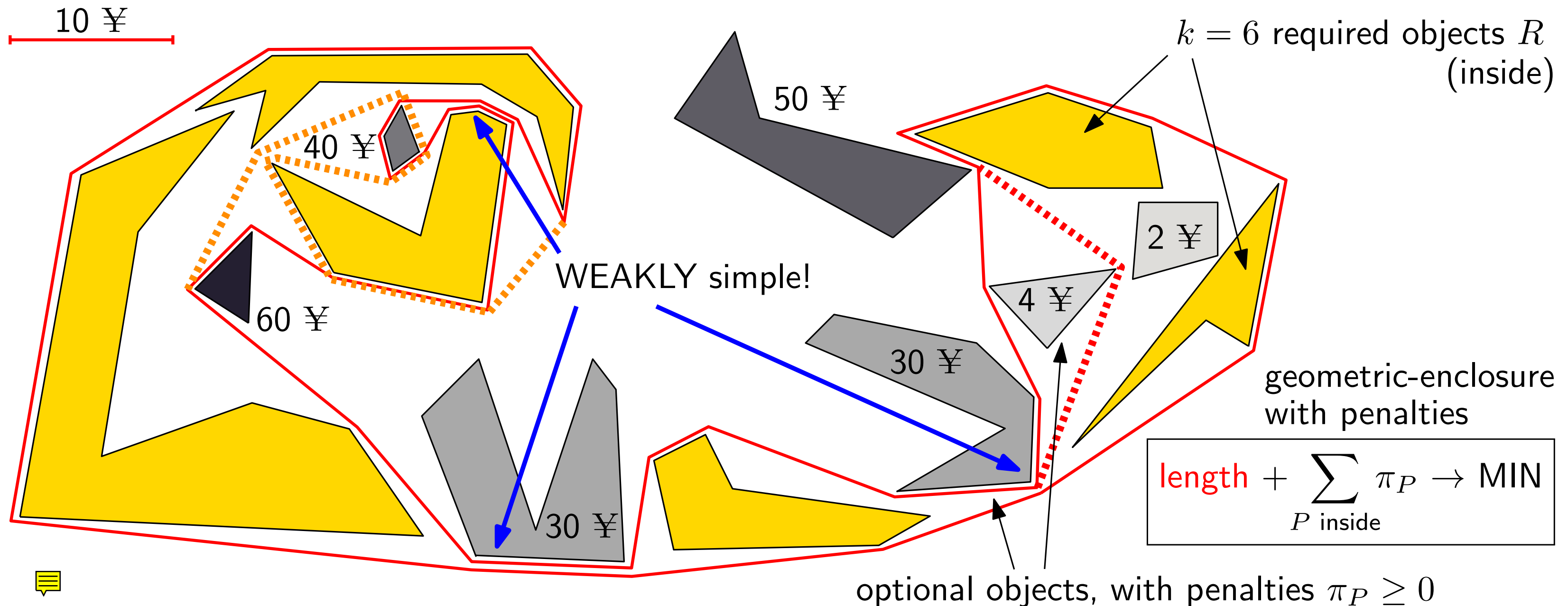
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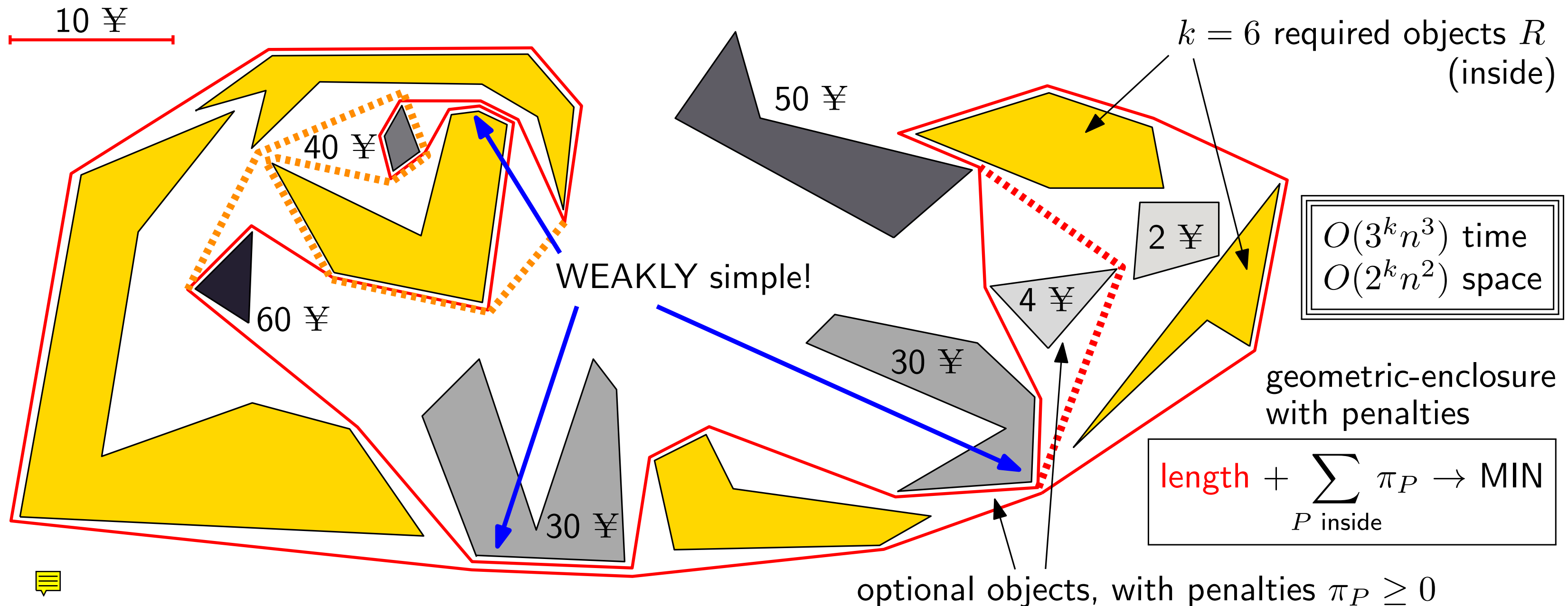
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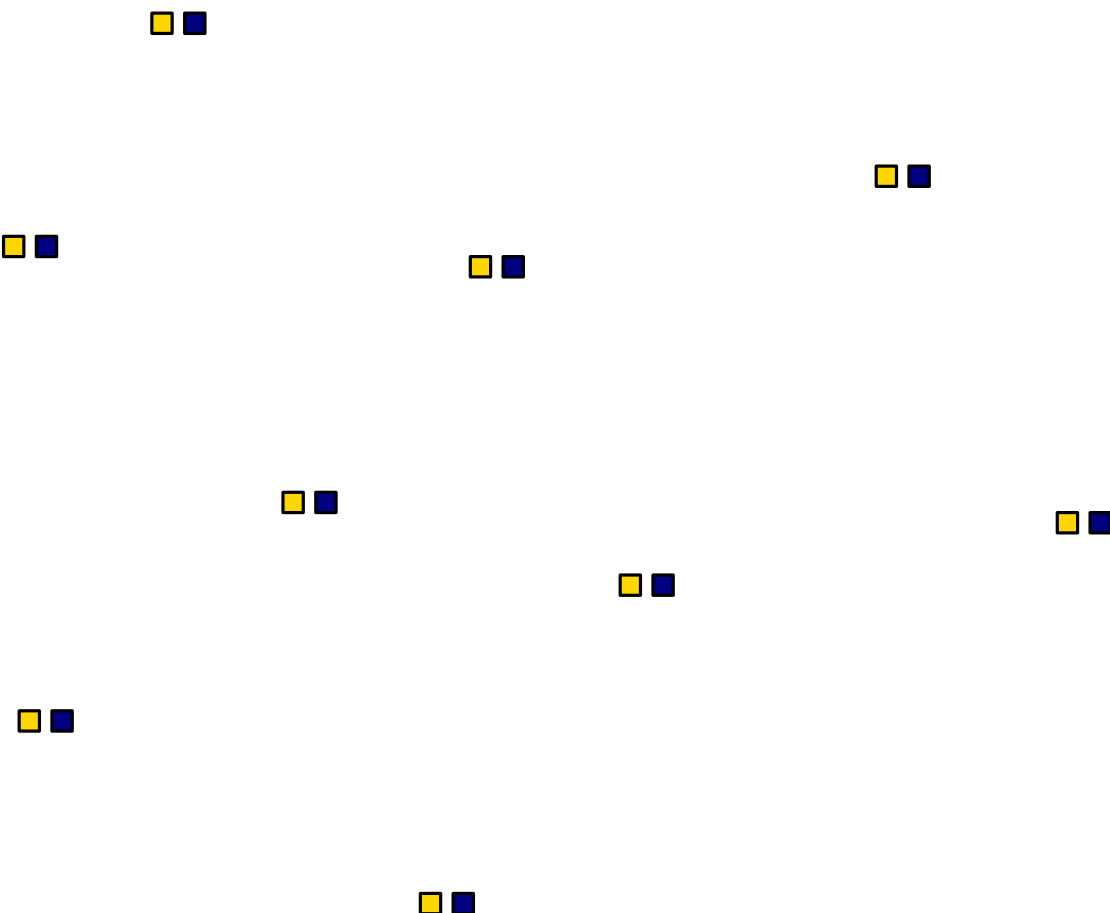
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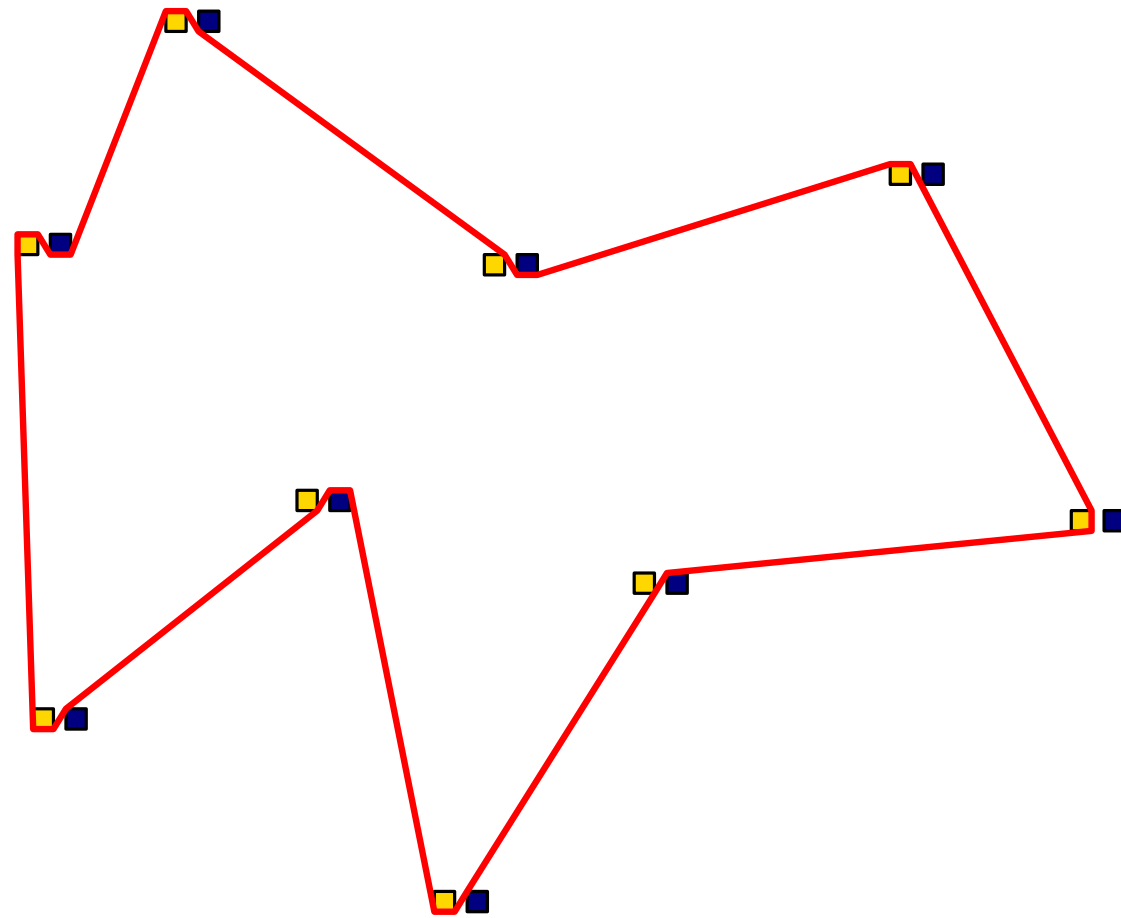
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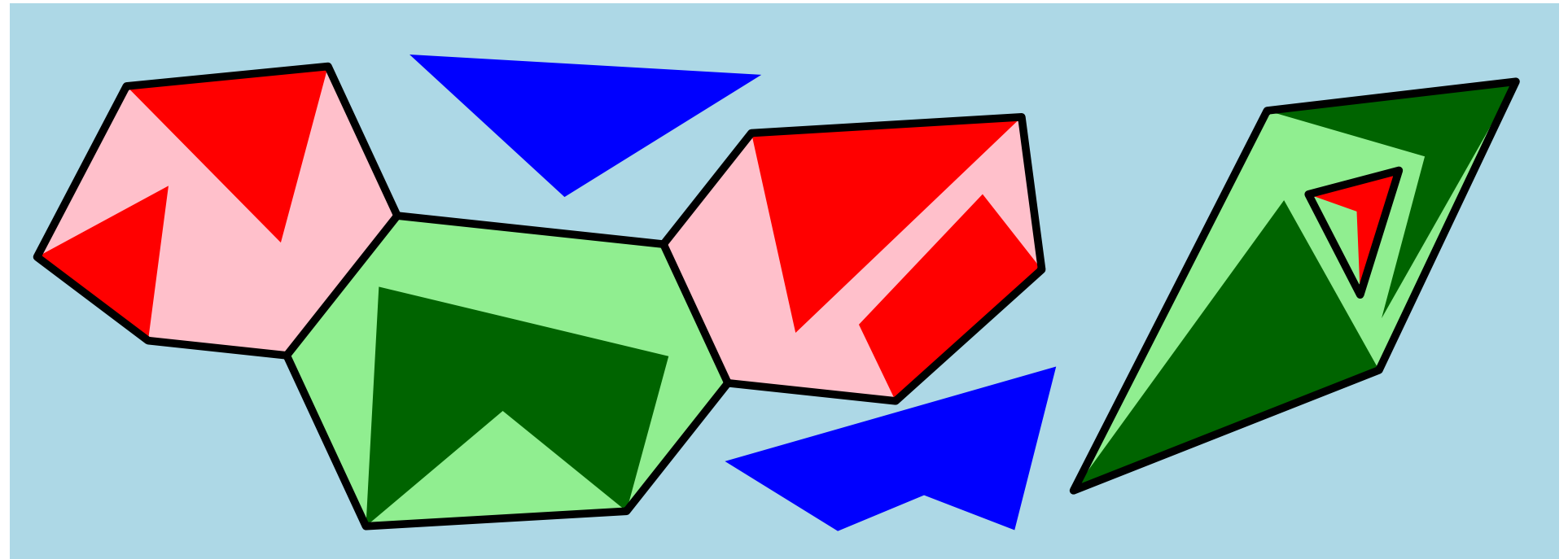


NP-hard (from the Traveling Salesperson Problem)
[Eades and Rappaport 1993]



NP-hard (from the Traveling Salesperson Problem)
[Eades and Rappaport 1993]

- Problem definition ✓
- Related enclosure/separation problems:
 - separate k *unspecified points* from the rest (OPEN for polygon objects)
 - systems of *fences* [Abrahamsen, Giannopoulos, Löffler, Rote 2020]
- geometric knapsack
- Dynamic programming algorithm
 - definition of subproblems
 - dynamic programming recursion
 - tricky part: self-intersections
- Variations and improvements
 - the inverted problem (inside \leftrightarrow outside)
 - speedup $3^k n^5 \rightarrow 3^k n^3$
 - PLANE-GRAPH-enclosure with penalties
- weakly simple immersed polygons (WSiMPs)
- ETH $\Rightarrow 2^k$ lower bound

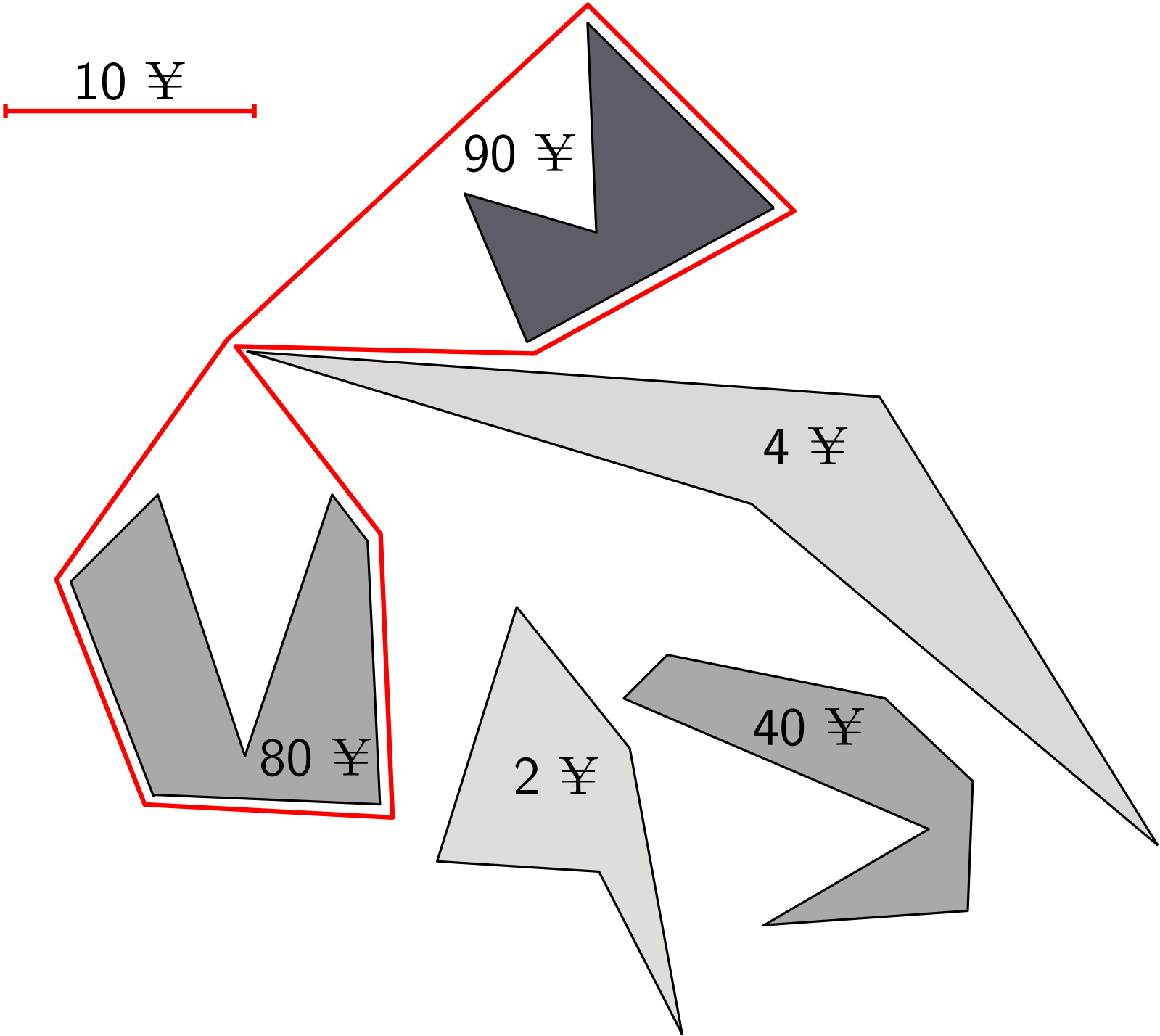


[Arkin, Khuller, Mitchell 1993]: $O(n^2 \cdot \# \text{visibility-edges}) = O(n^4)$

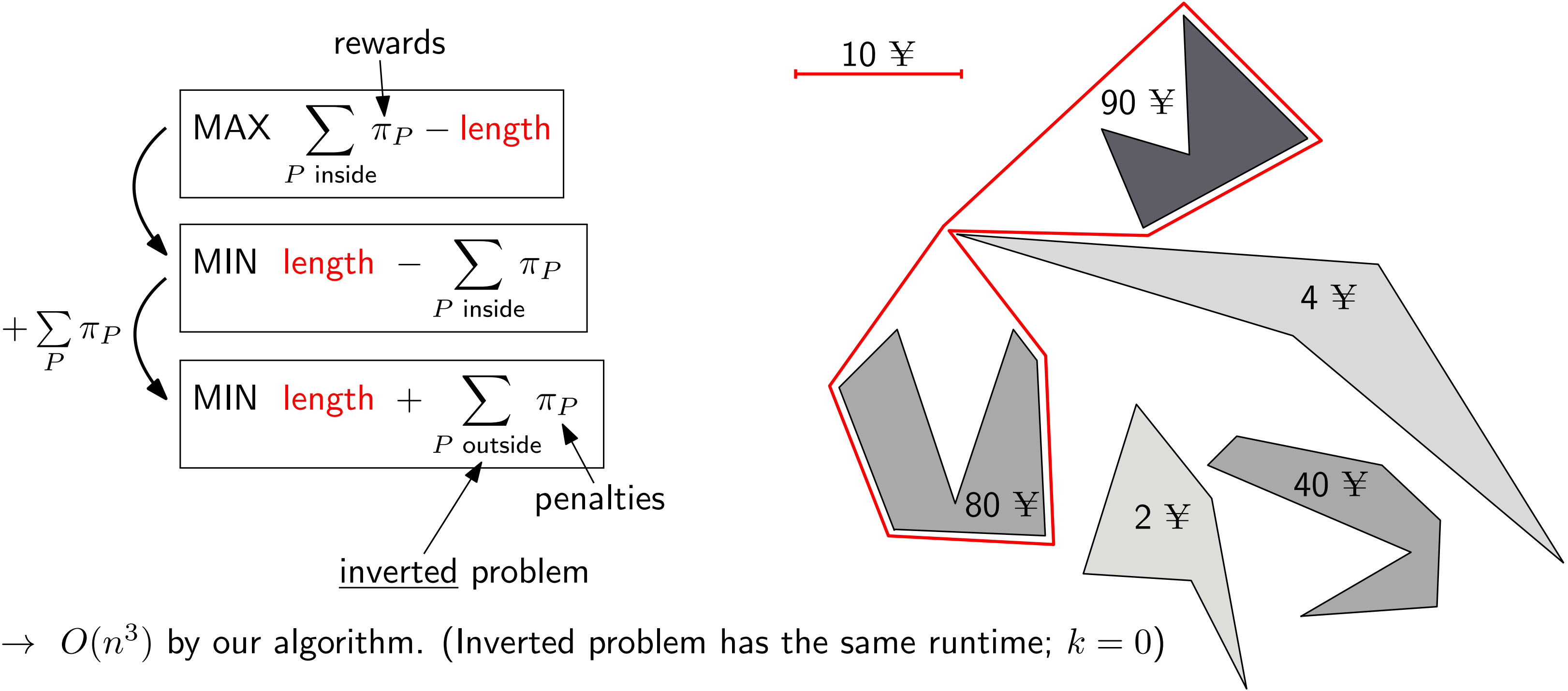
rewards

↓

MAX $\sum_{P \text{ inside}} \pi_P - \text{length}$



[Arkin, Khuller, Mitchell 1993]: $O(n^2 \cdot \# \text{visibility-edges}) = O(n^4)$



→ $O(n^3)$ by our algorithm. (Inverted problem has the same runtime; $k = 0$)

[Arkin, Khuller, Mitchell 1993]: $O(n^2 \cdot \text{\#visibility-edges}) = O(n^4)$

rewards

$$\text{MAX } \sum_{P \text{ inside}} \pi_P - \text{length}$$

$$\text{MIN } \text{length} - \sum_{P \text{ inside}} \pi_P$$

$+\sum_P \pi_P$

$$\text{MIN } \text{length} + \sum_{P \text{ outside}} \pi_P$$

penalties

inverted problem

10 ¥

90 ¥

4 ¥

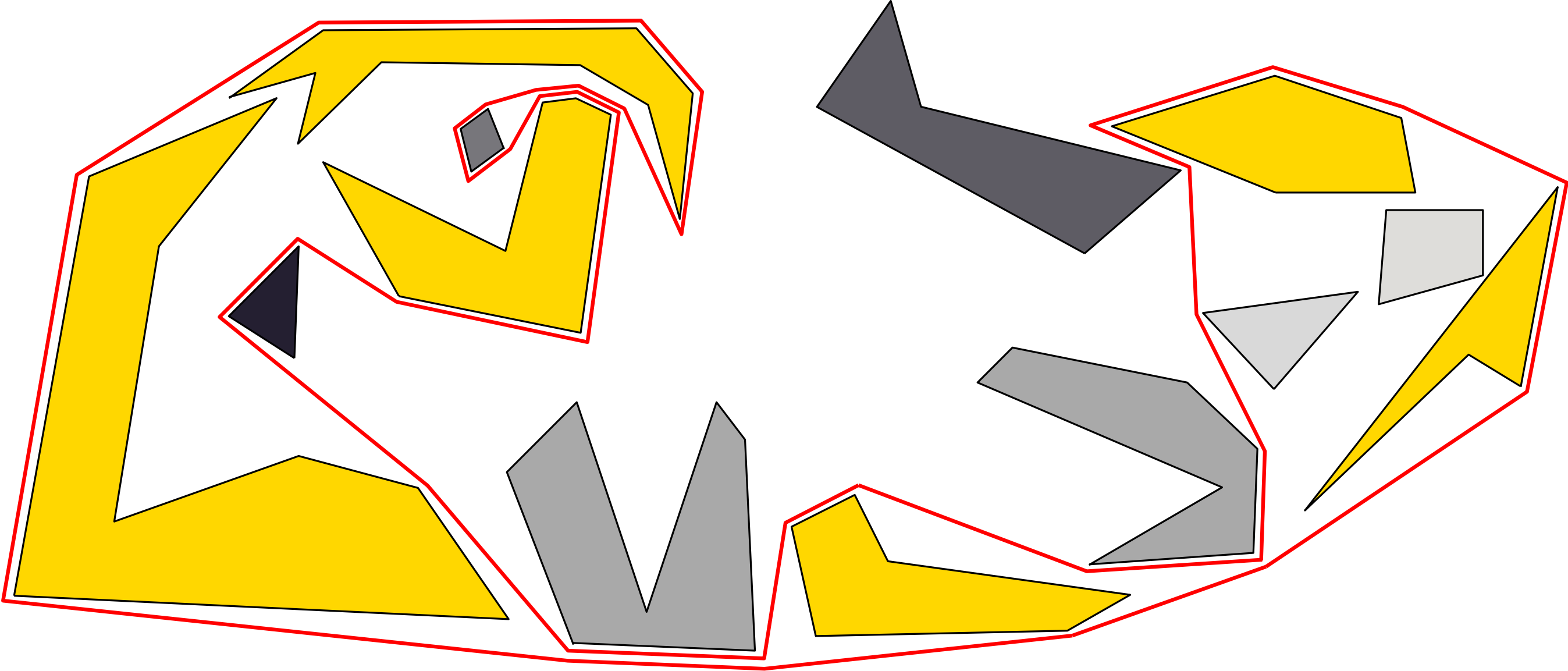
80 ¥

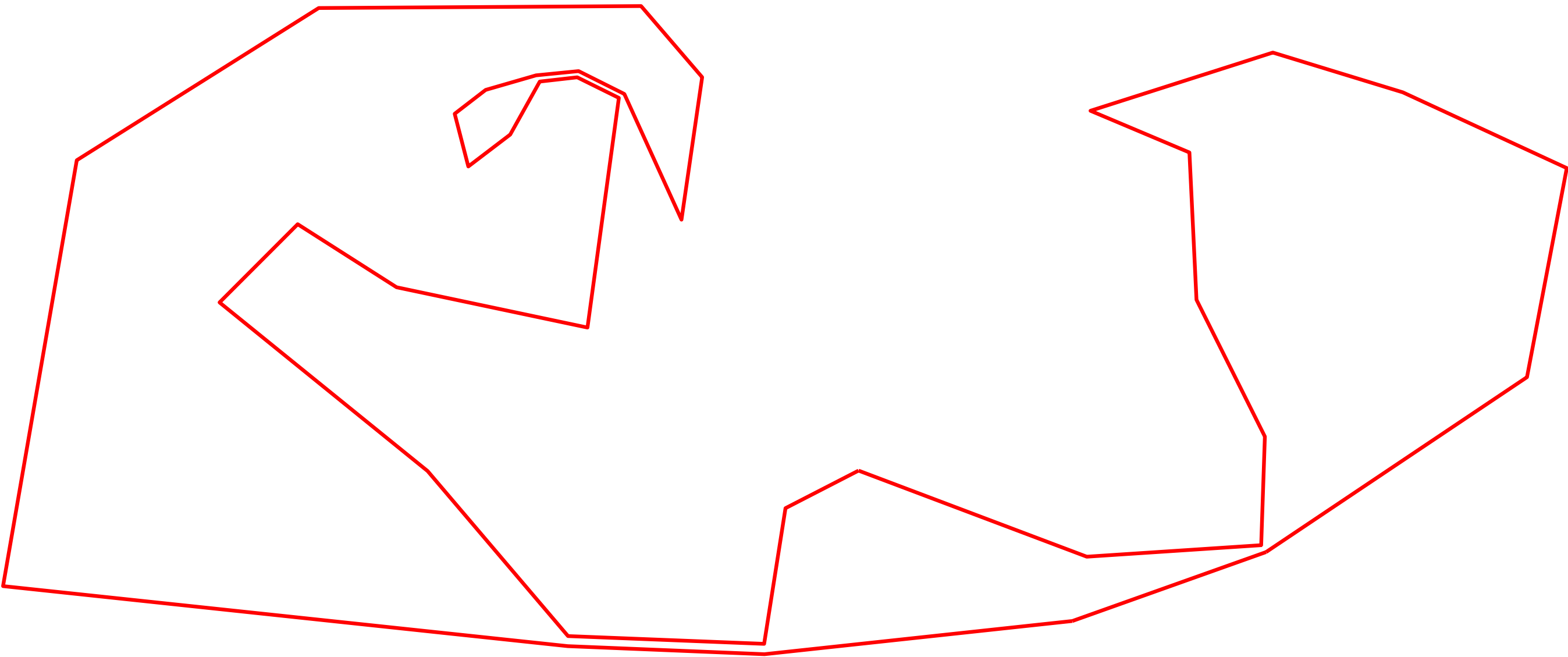
2 ¥

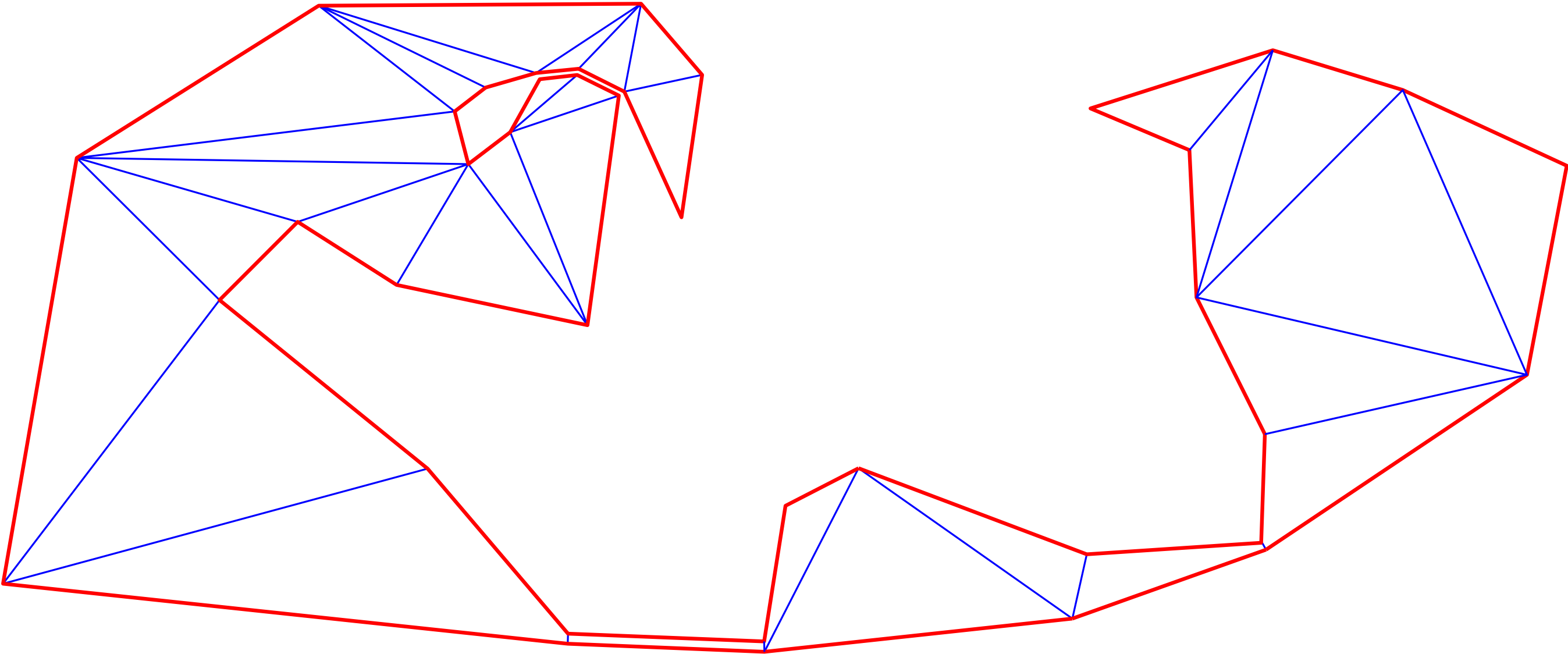
40 ¥

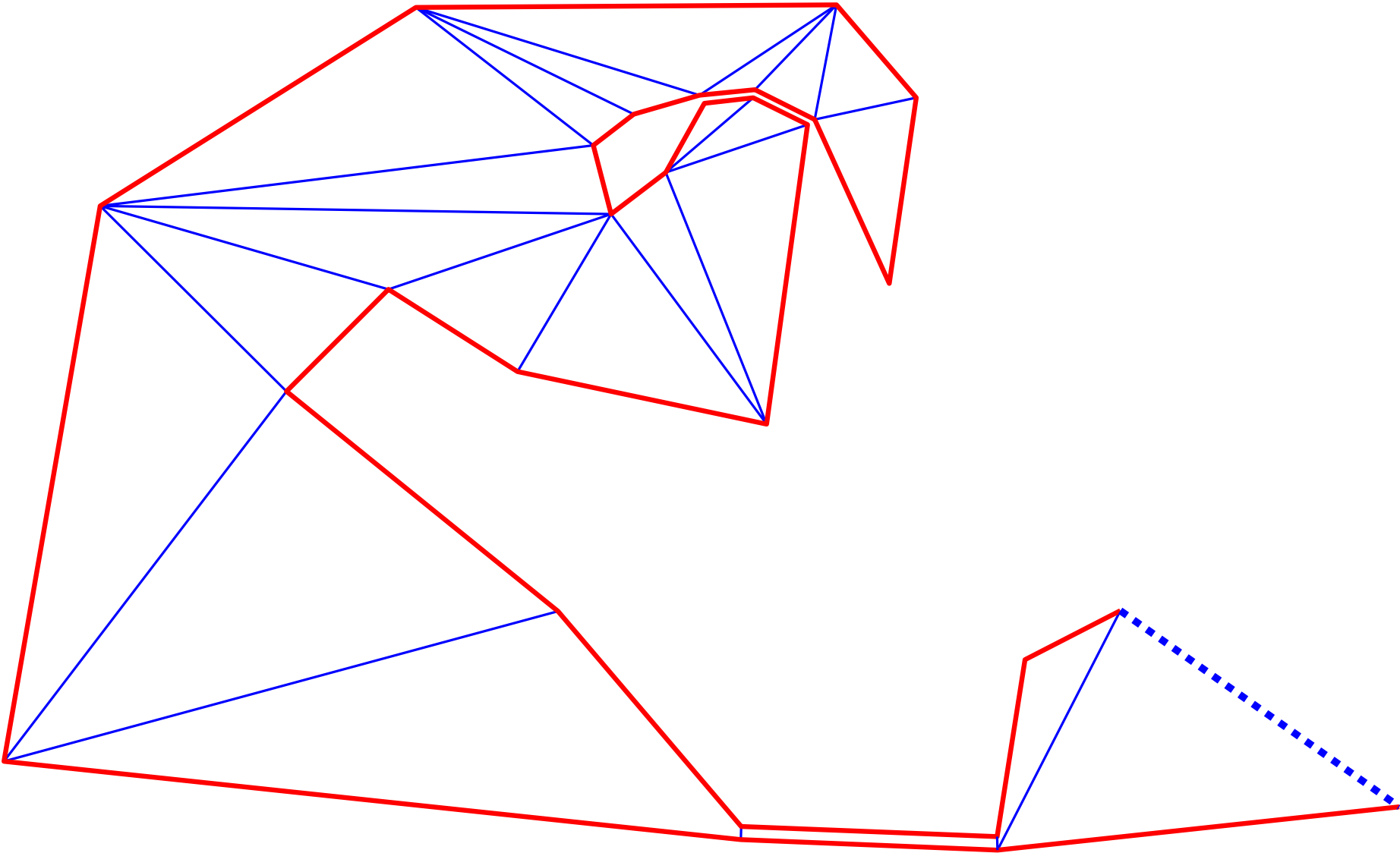
no progress since 1993

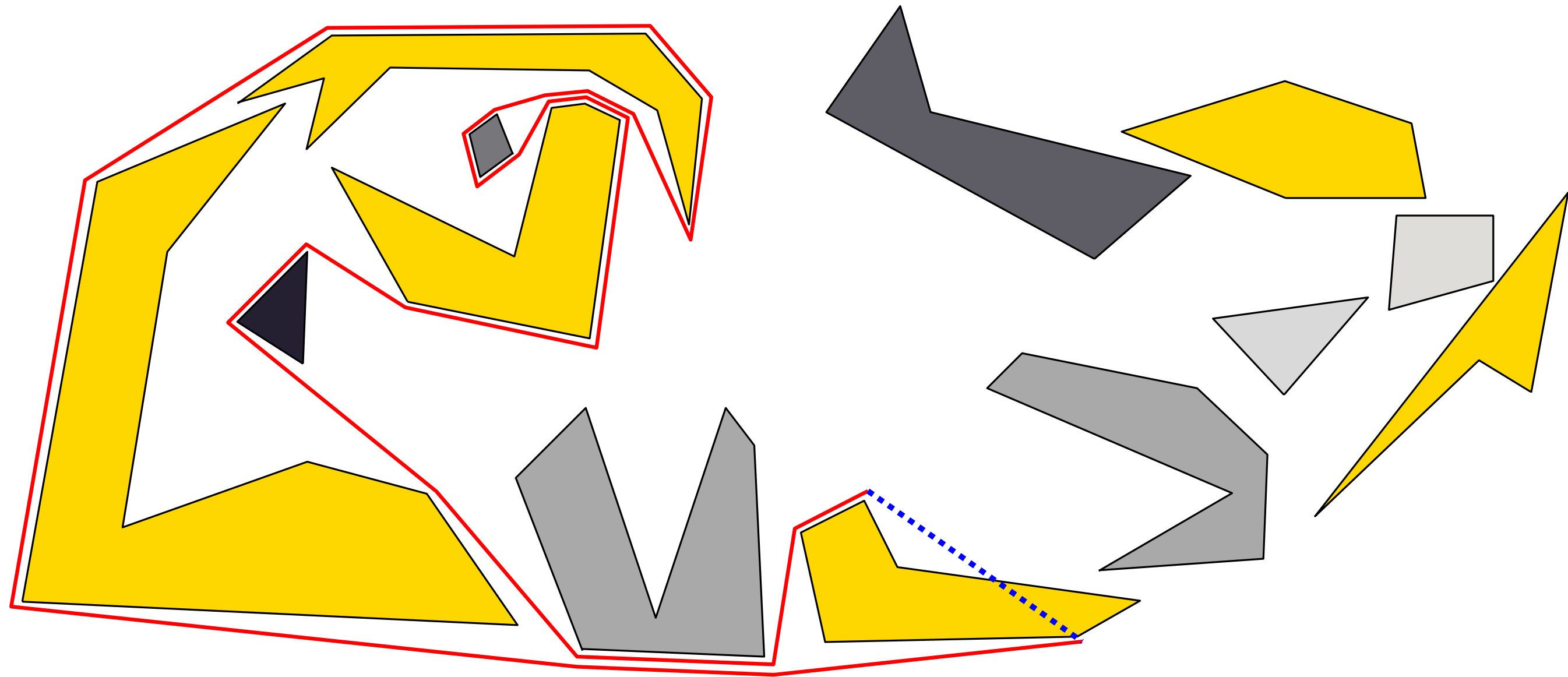
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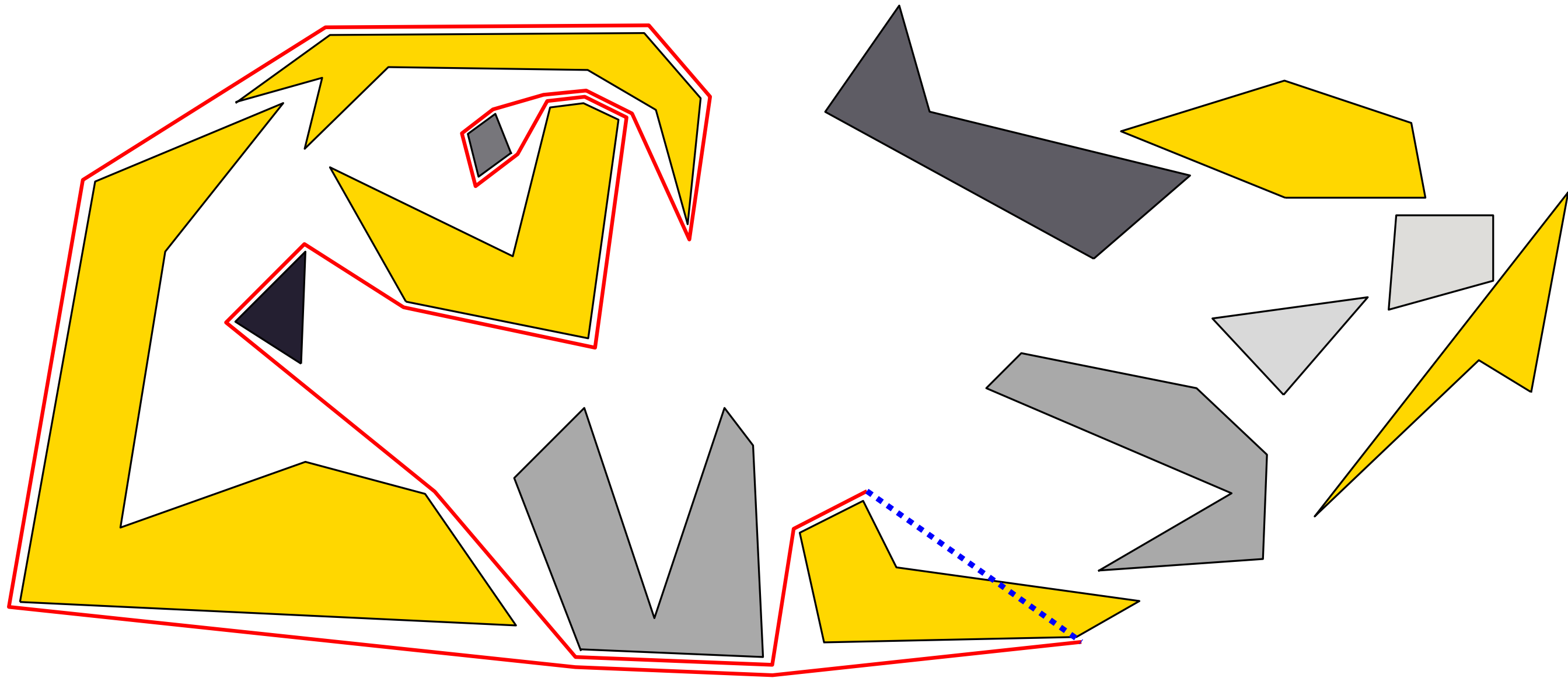






Mouth of a partial solution may cut through objects.

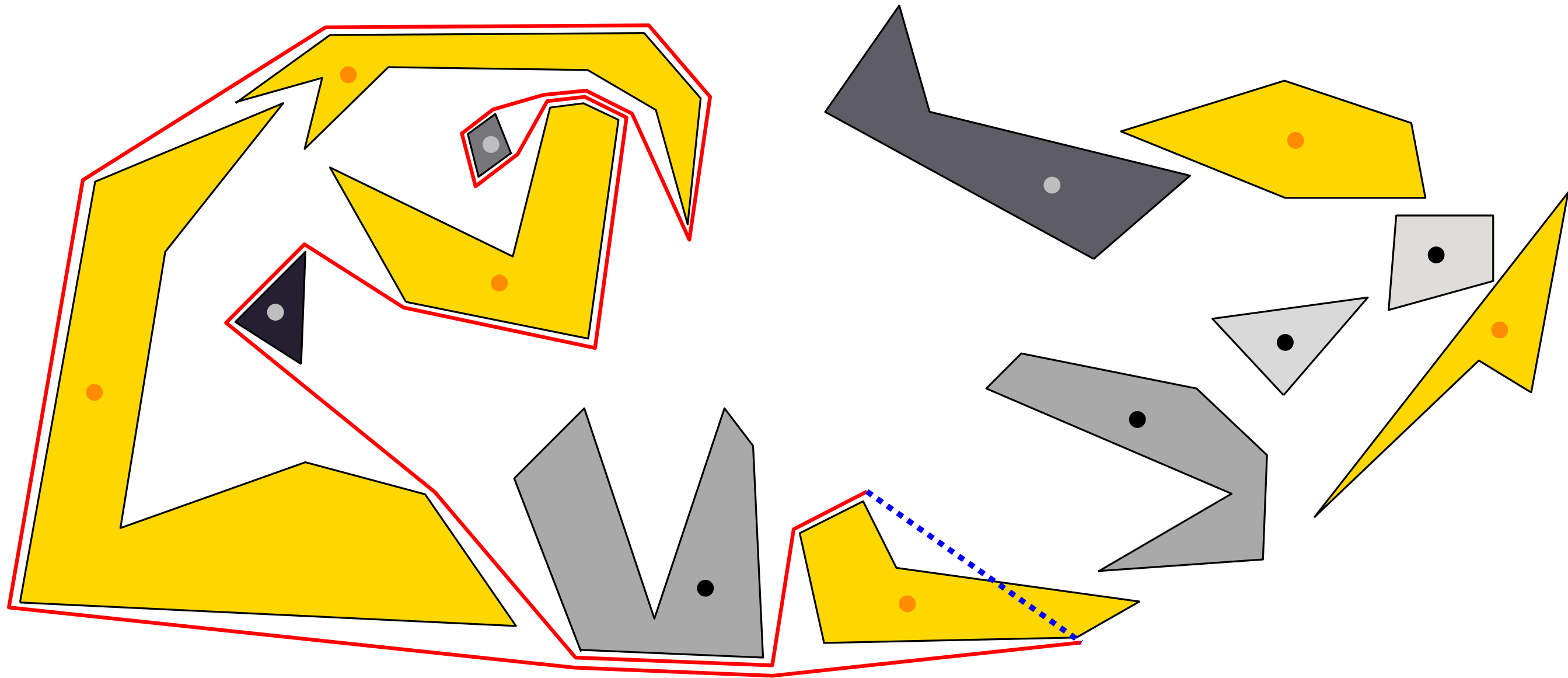




Mouth of a partial solution may cut through objects.

We want to keep track of subset $B \subseteq R$ of required objects contained in a partial solution (2^k choices).





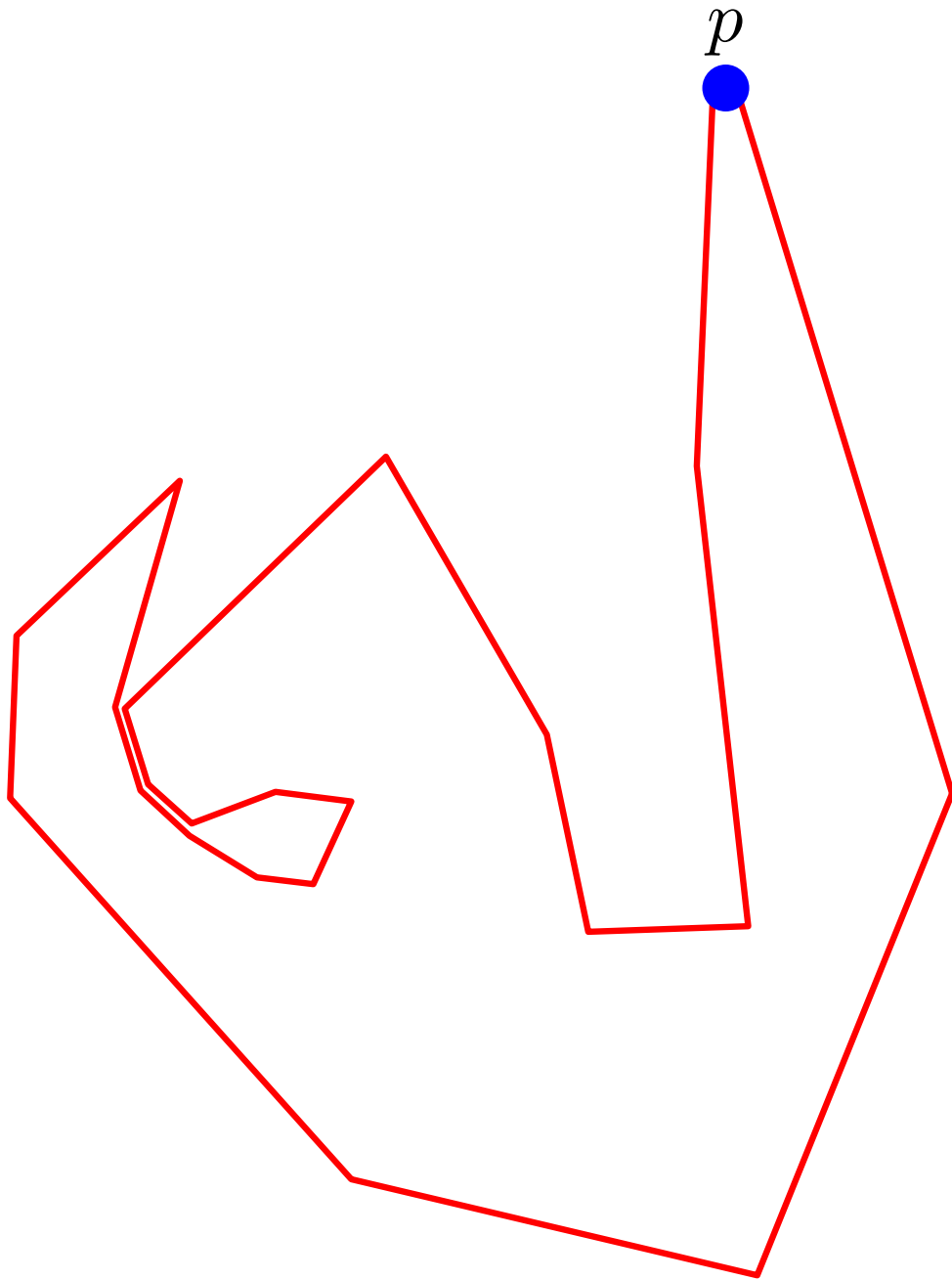
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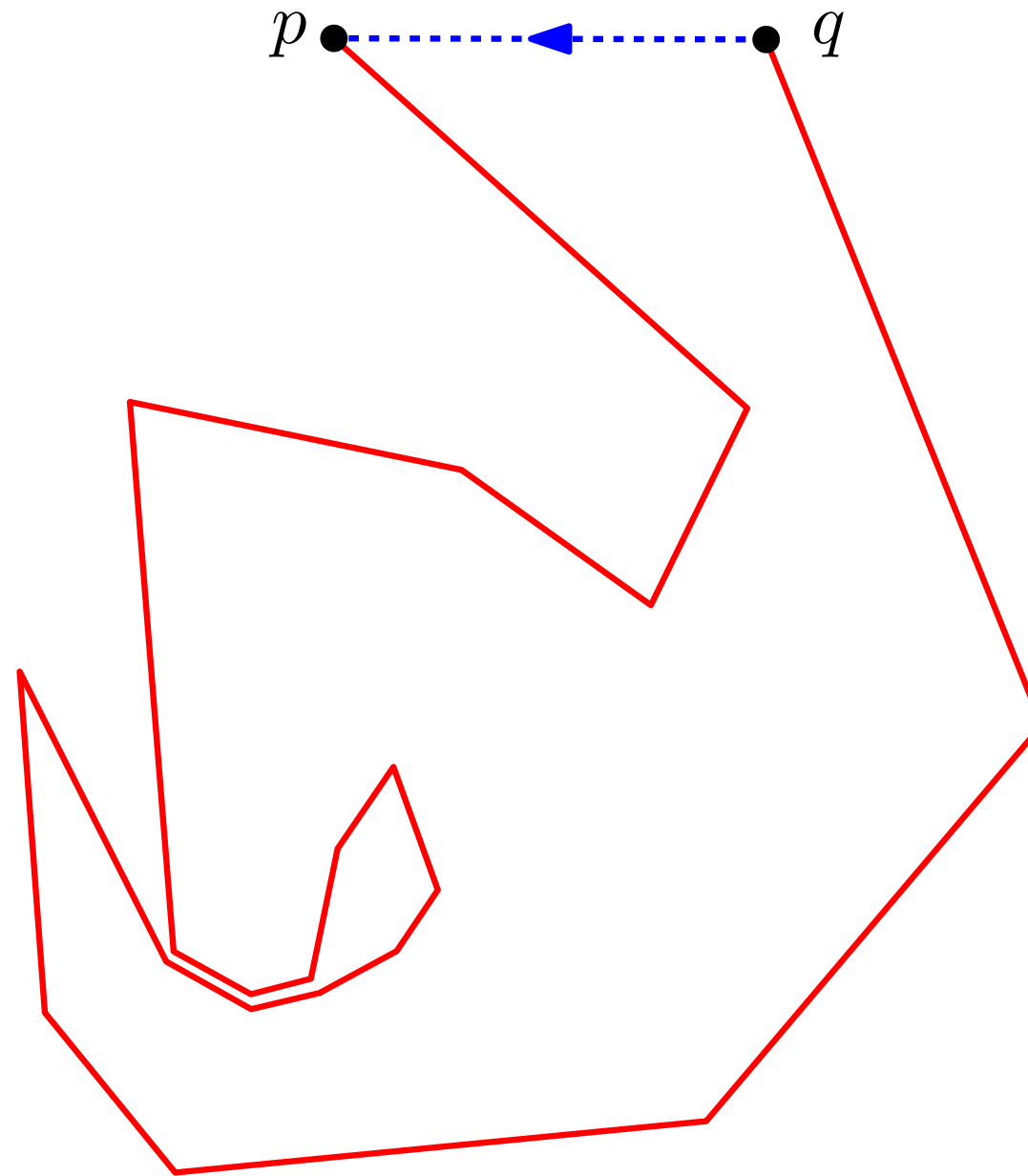
Choose a *reference point* for each object.



Closed problems $C(p)$



Open problems $M(pq)$ with a mouth qp



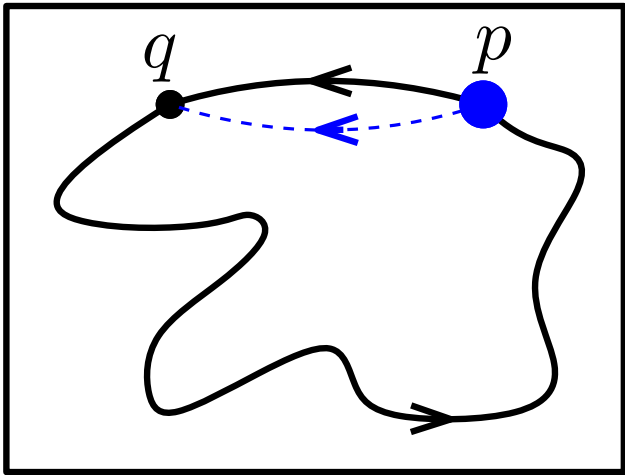
$$0 \leq t \leq 6n$$

$$B \subseteq R \text{ (} 2^k \text{ choices)}$$

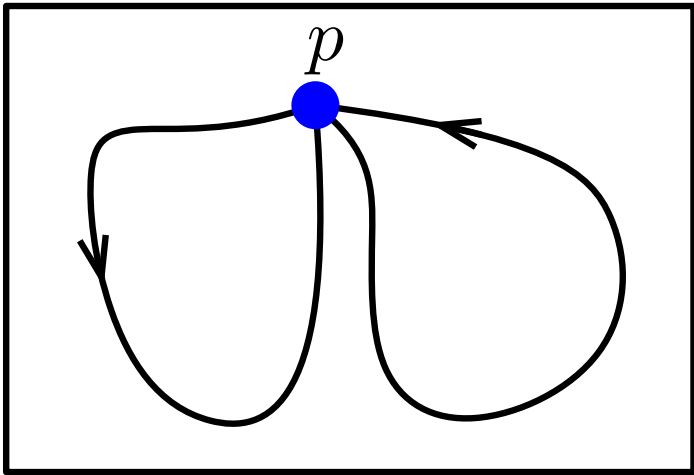
$C(p, t, B), M(pq, t, B) =$
least-cost solution with:

- at most t edges
- enclosing exactly B among the objects in R

$C(p, t, B):$

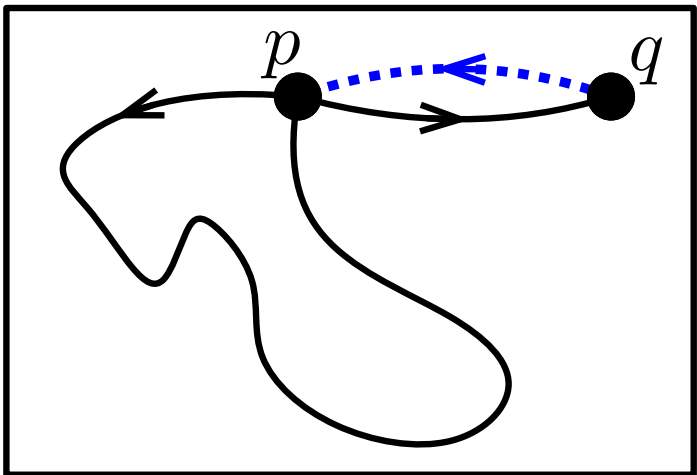


$w_{pq} + M(qp, t - 1, B)$
 pq a free-space edge

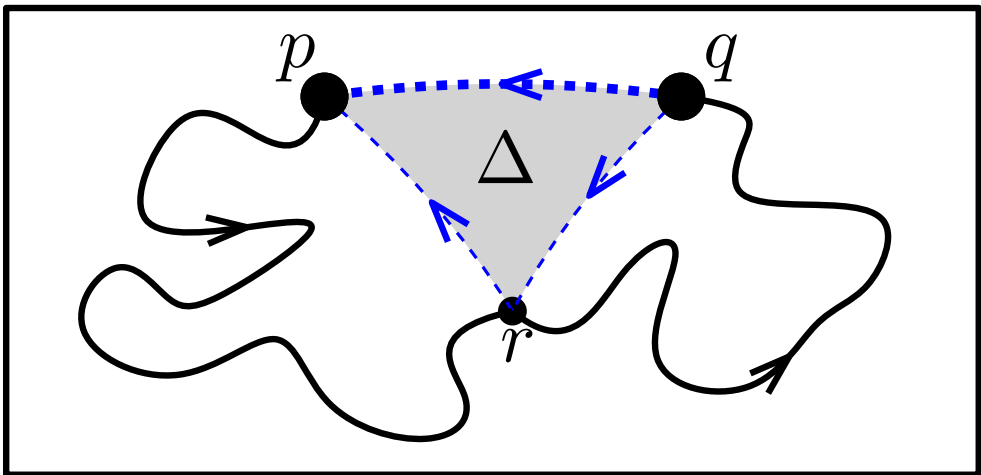


$C(p, t_1, B_1) + C(p, t_2, B_2)$
 $B = B_1 \sqcup B_2, t = t_1 + t_2$

$M(pq, t, B):$



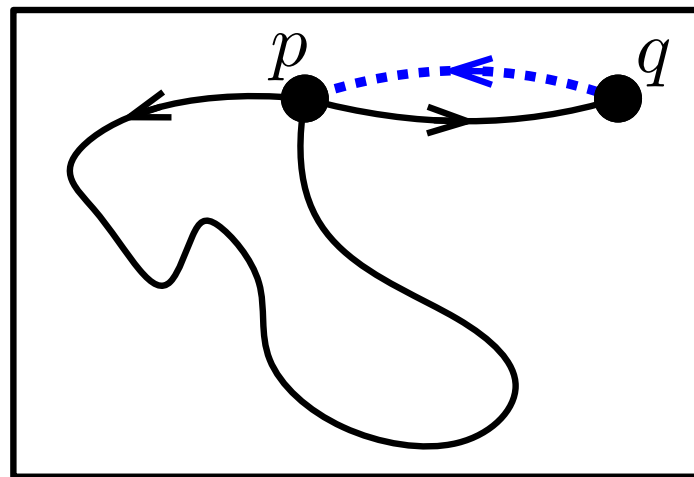
$C(p, t - 1, B) + w_{pq}$
 pq a free-space edge



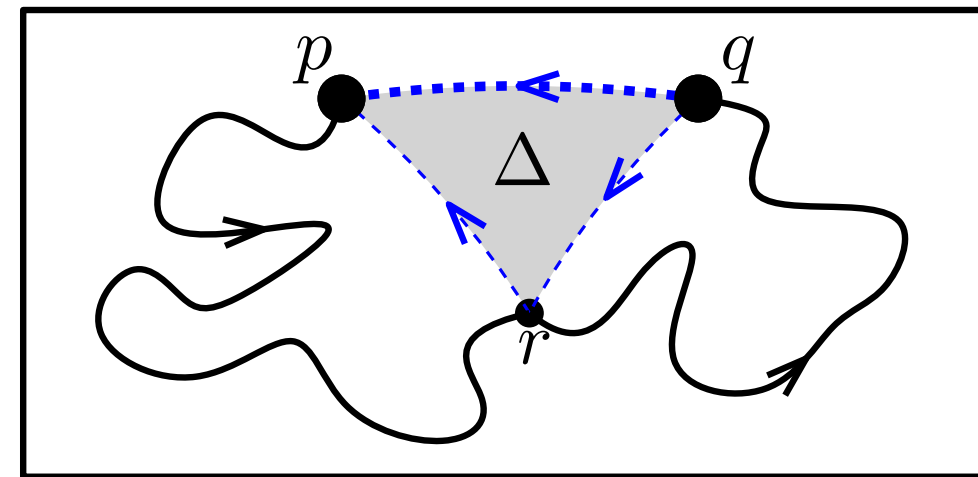
$M(pr, t_1, B_1) + M(rq, t_2, B_2) + \pi(\Delta)$
 $B = B_1 \sqcup B_2 \sqcup R(\Delta), t = t_1 + t_2$

$$M(pq, t, B) := \min \begin{cases} C(p, t-1, B) + w_{pq} & , \text{ if } pq \text{ is a free-space edge} \\ \min \{ M(pr, t_1, B_1) + M(rq, t_2, B_2) + \pi(\Delta) \mid r, t = t_1 + t_2, B = B_1 \sqcup B_2 \sqcup R(\Delta) \} & (\Delta = pqr) \end{cases}$$

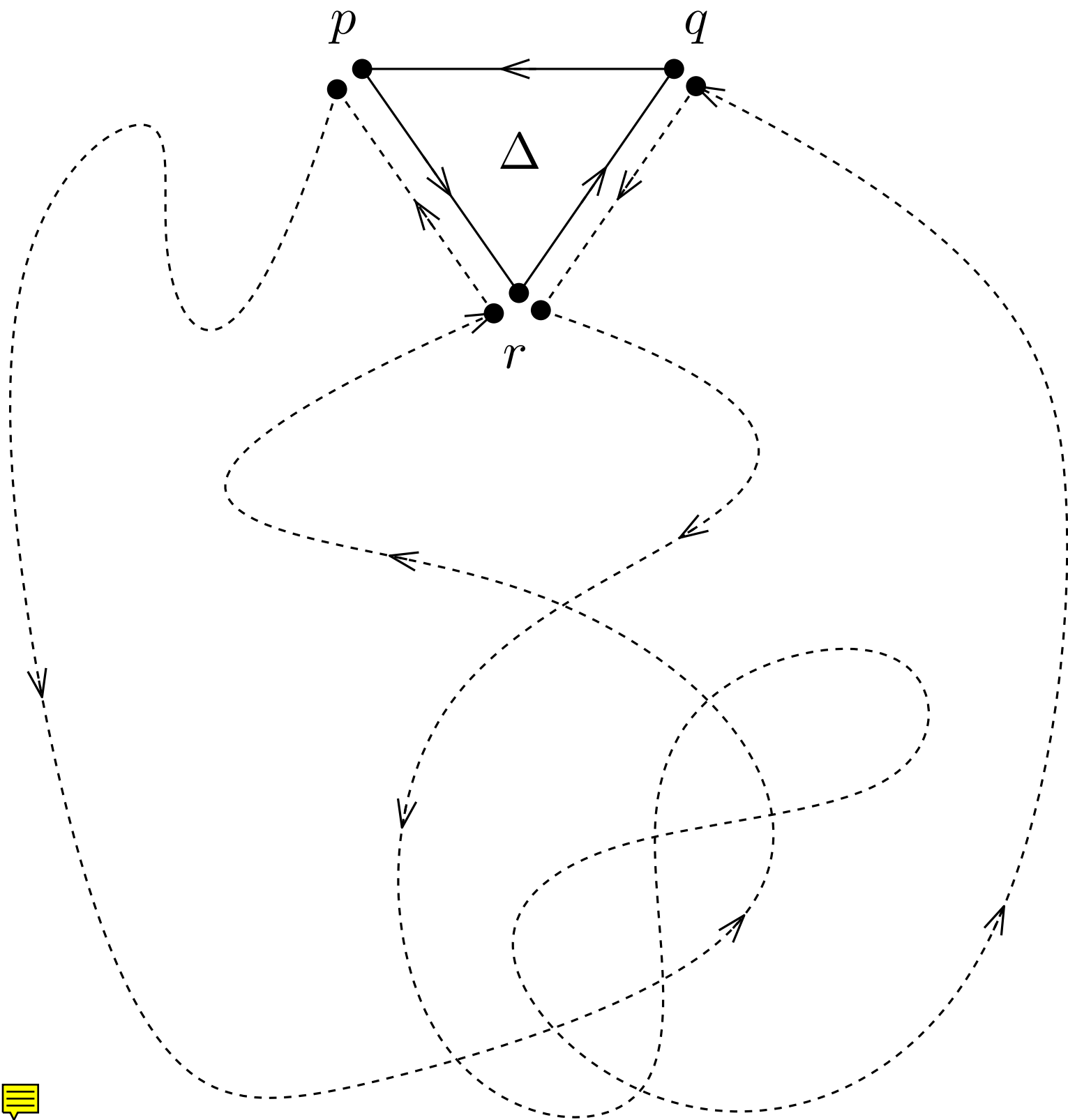
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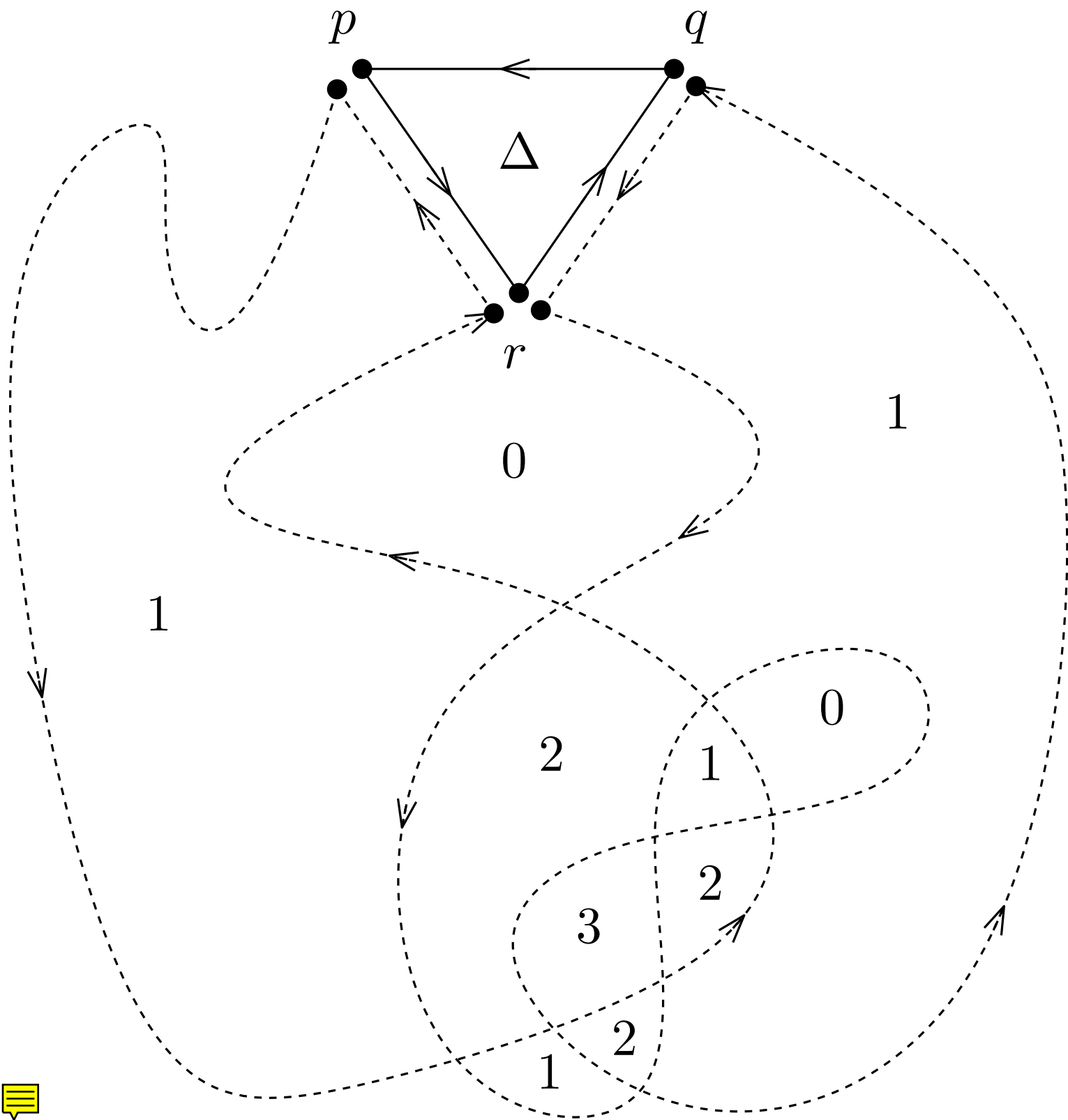


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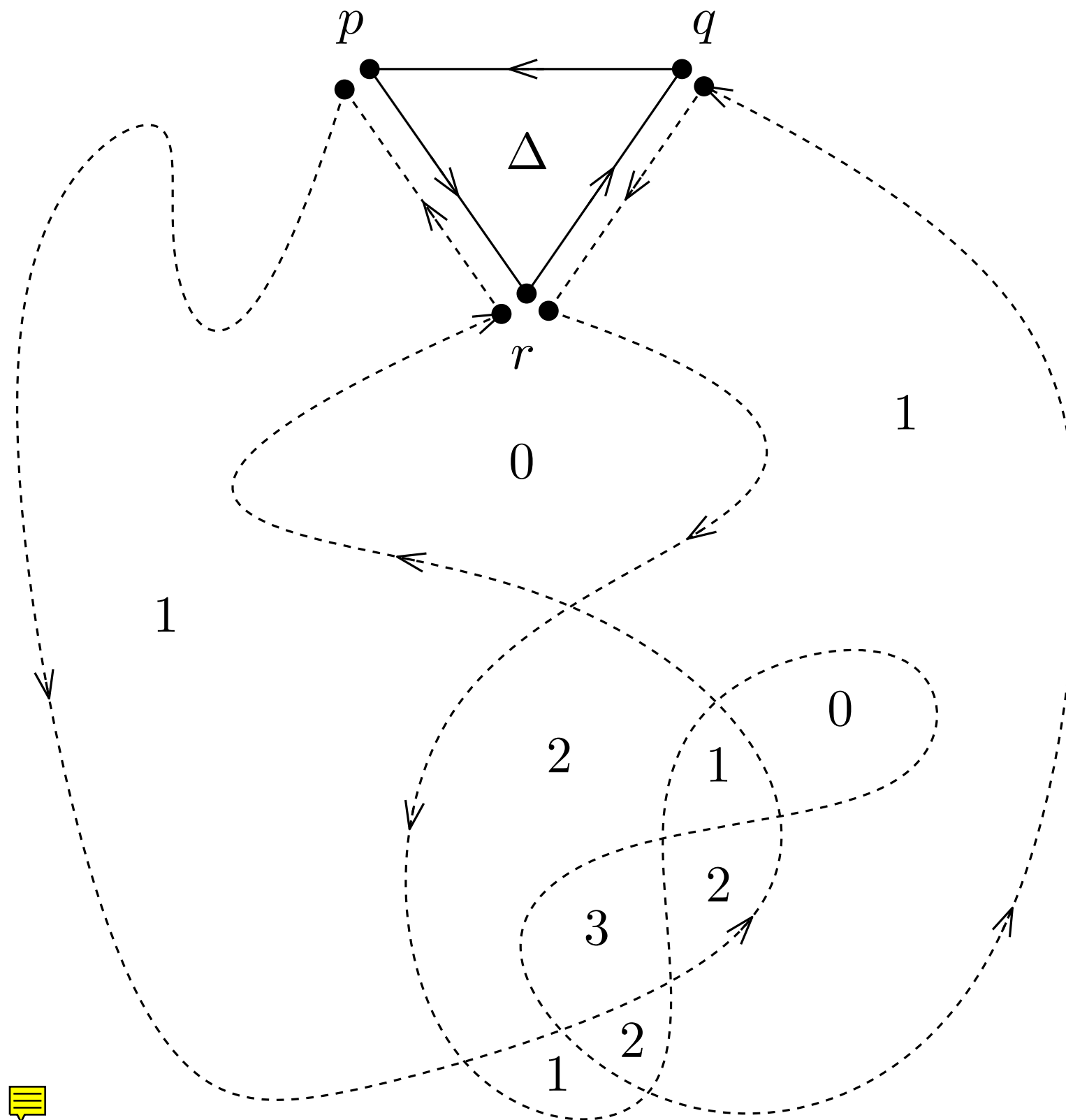


The DP algorithm cannot control self-intersections.
Winding numbers to the rescue!





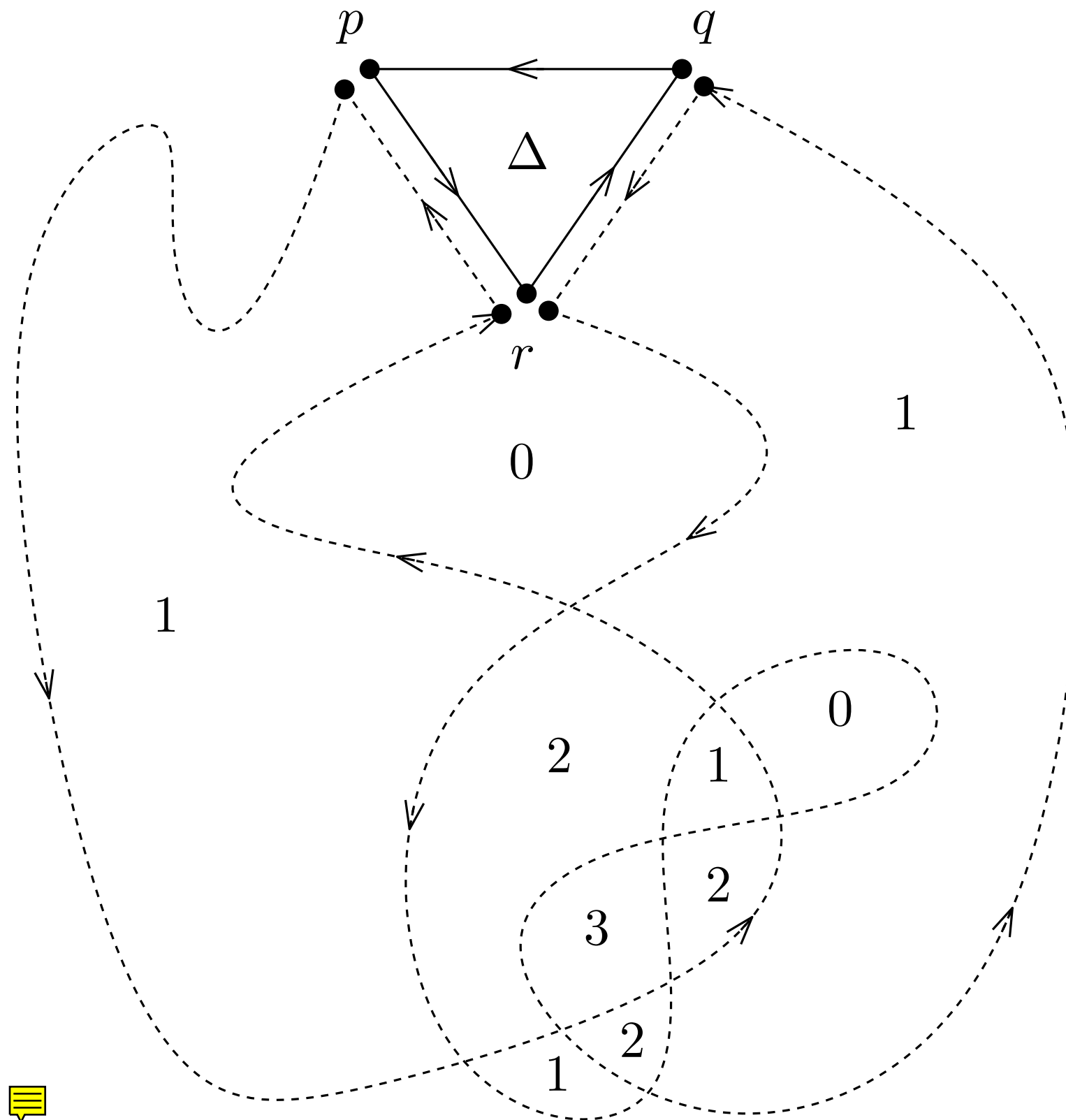
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Winding numbers to the rescue!

- Objects in B have winding number 1.
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- Optional objects pay by winding number.
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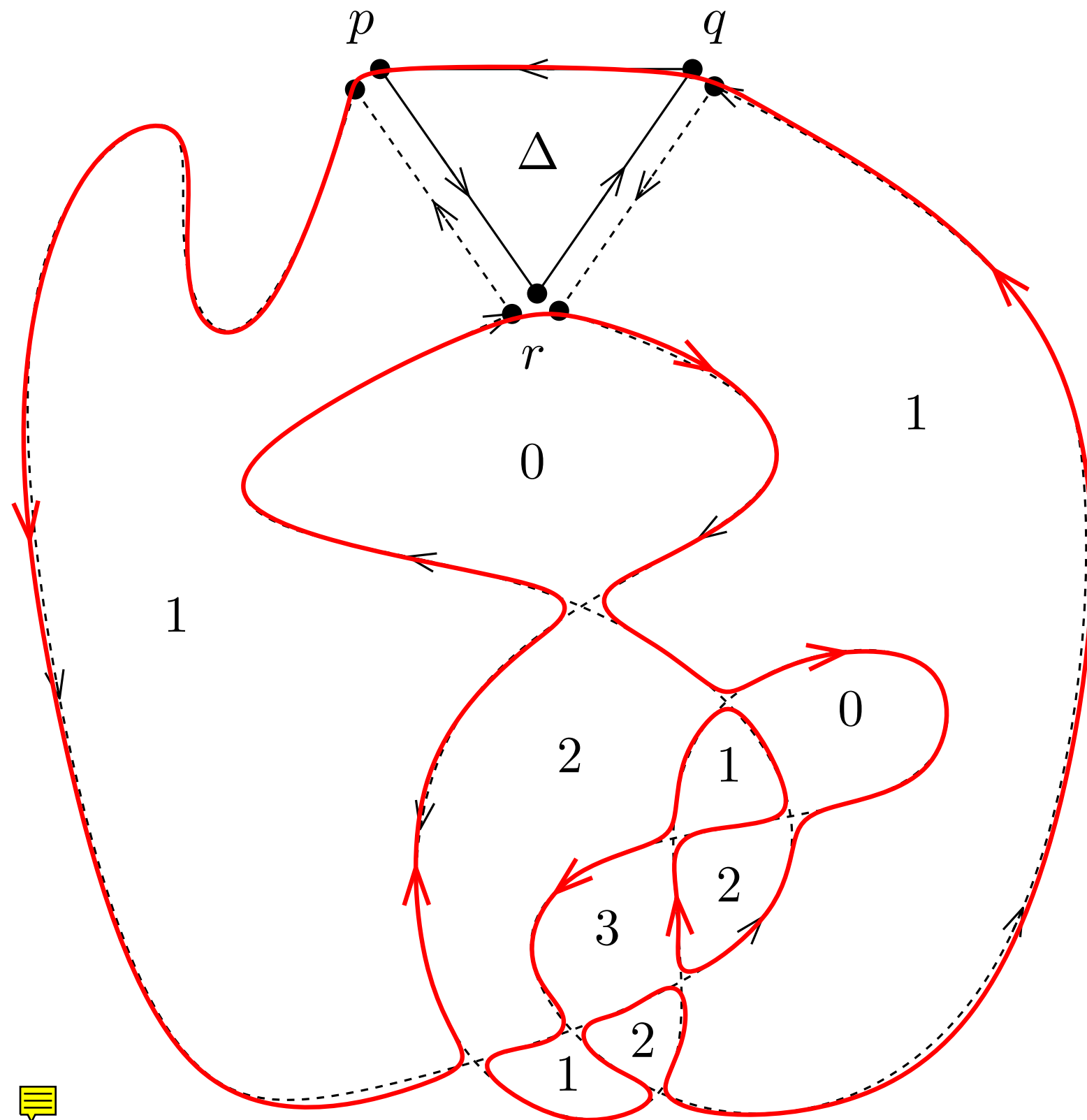
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UNCROSSING ALGORITHM:

[Kotzig 1968] [Akitaya, Cs. Tóth 2018]

- ignore directions
- produce a weakly non-crossing curve
(*non-crossing Euler tour*)
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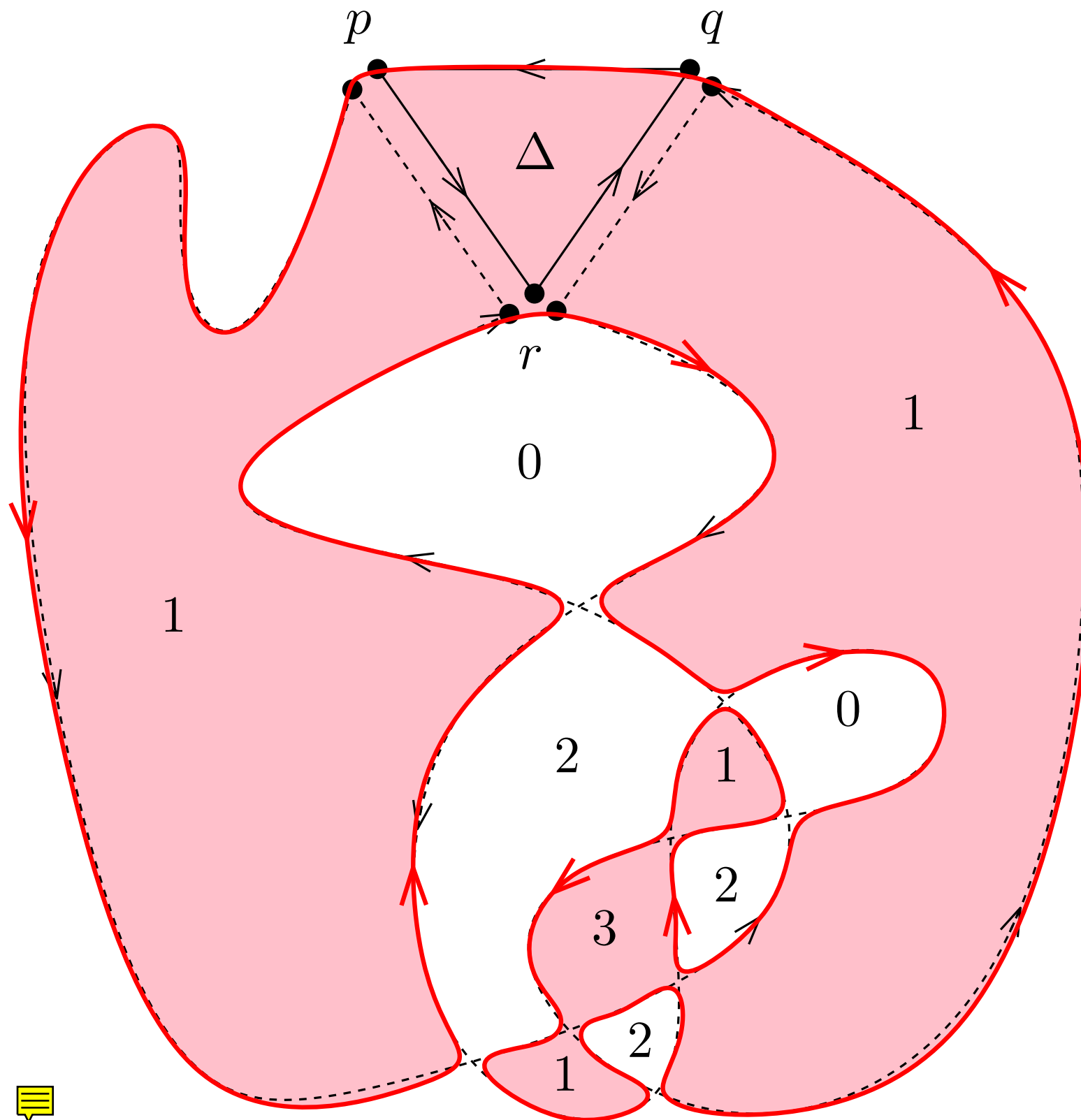
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Stays feasible. Cost can only go down.

$$\text{cost}_{\text{OPT}} \leq \text{cost}_{\text{ALG}} \leq \text{cost}_{\text{DP}} \leq \text{cost}_{\text{OPT}}$$

↑
after uncrossing

$$\text{cost}_{\text{OPT}} \leq \text{cost}_{\text{ALG}} \overset{\checkmark}{\leq} \text{cost}_{\text{DP}} \leq \text{cost}_{\text{OPT}}$$

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after uncrossing

DP + UNCROSS produces a feasible solution.

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after uncrossing

DP + UNCROSS produces a feasible solution.

OPT can be “found” by the DP:

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- OPT uses only straight edges between object vertices.
- Triangulated OPT can be successively built, corresponding to the DP recursions.
- $t \leq 6n$ by planarity.

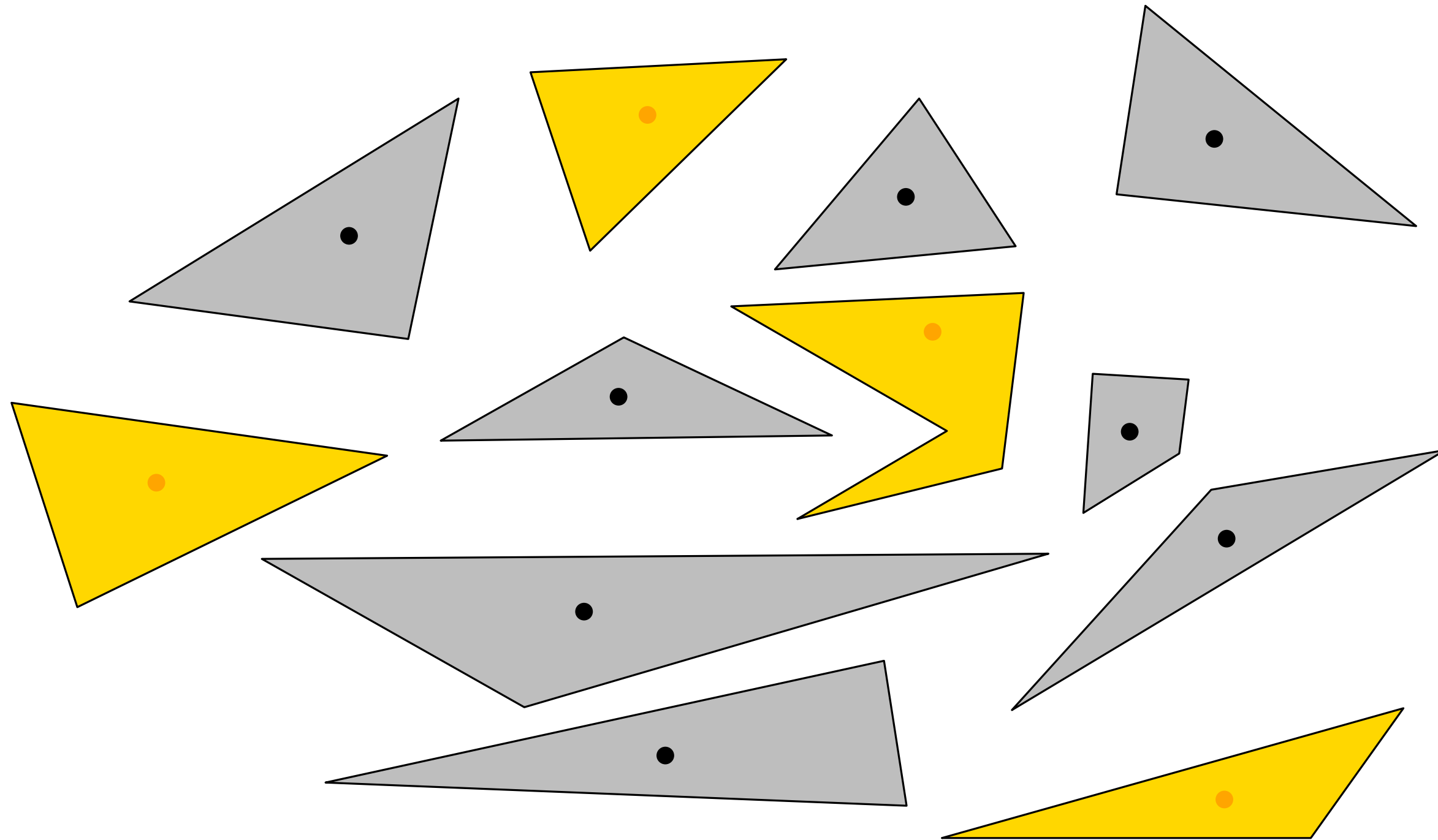
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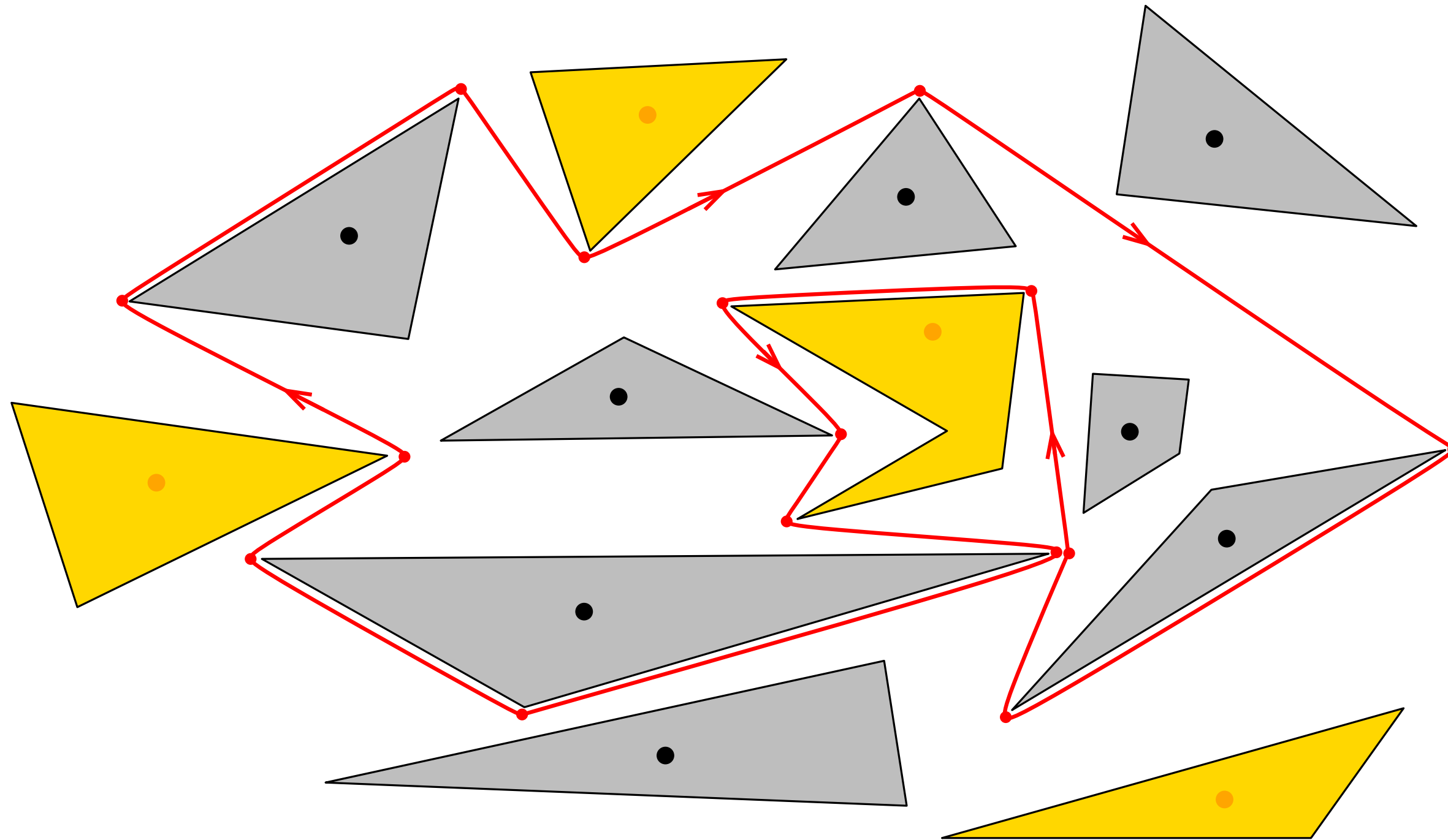
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From $O(3^k n^5)$ to $O(3^k n^3)$:

$$M(pq, \cancel{t}, B) := \min \begin{cases} C(p, \cancel{t-1}, B) + w_{pq} , & \text{if } pq \text{ is a free-space edge} \\ \min \{ M(pr, \cancel{t_1}, B_1) + M(rq, \cancel{t_2}, B_2) + \pi(\Delta) \mid r, \cancel{t = t_1 + t_2}, B = B_1 \sqcup B_2 \sqcup R(\Delta) \} \end{cases}$$
$$C(p, \cancel{t}, B) := \dots$$

- Maintain *tentative* values $M(pq, B)$ and $C(p, B)$
- The smallest of the tentative values is made *permanent*.
- For all equations where this value appears on the *right-hand side*, the tentative values on the left-hand side are updated.

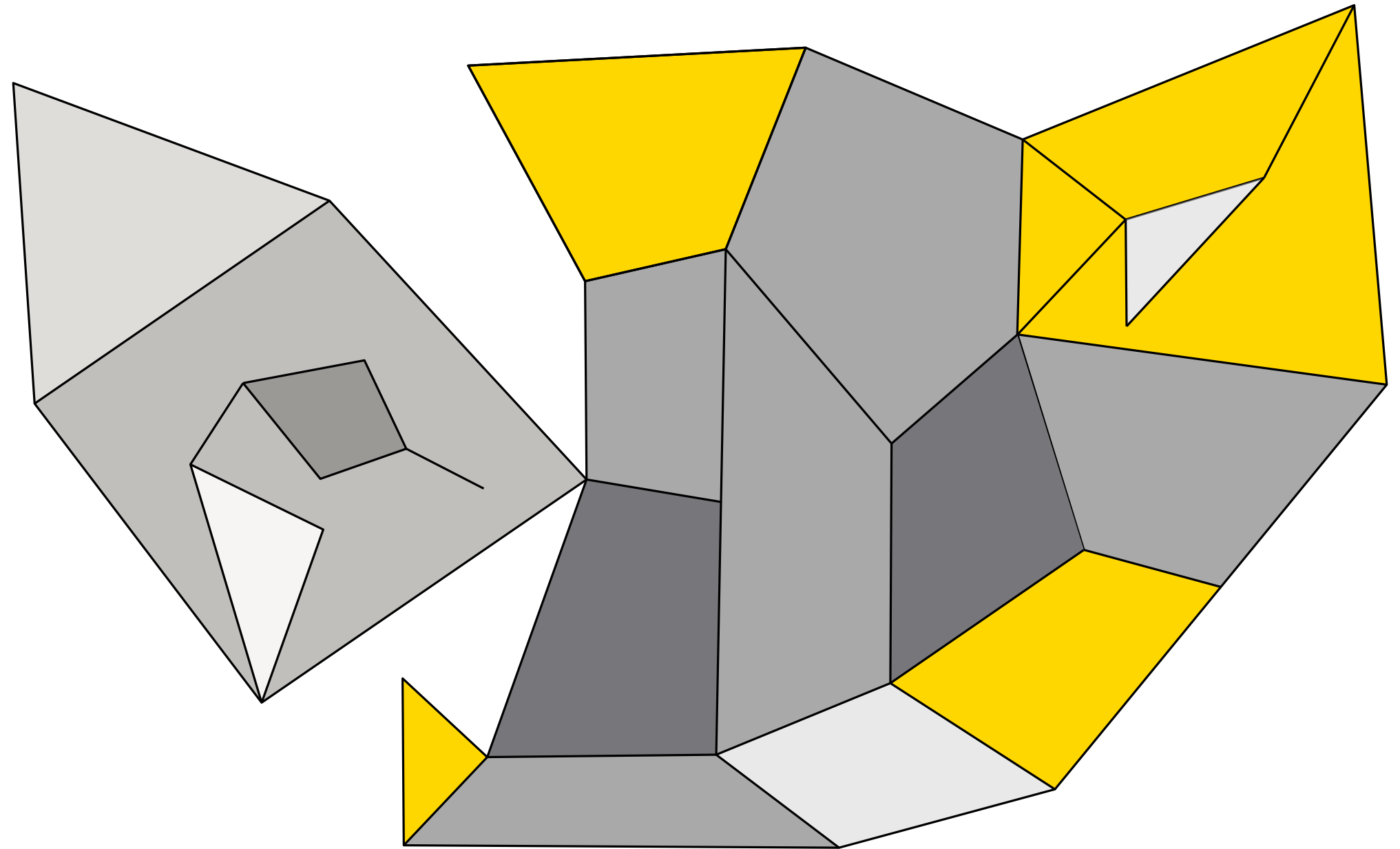
Cyclic dependencies? Why does this work:

The left-hand side is larger than the values appearing on the right-hand side.

[Knuth 1977]: “superior context-free grammar”

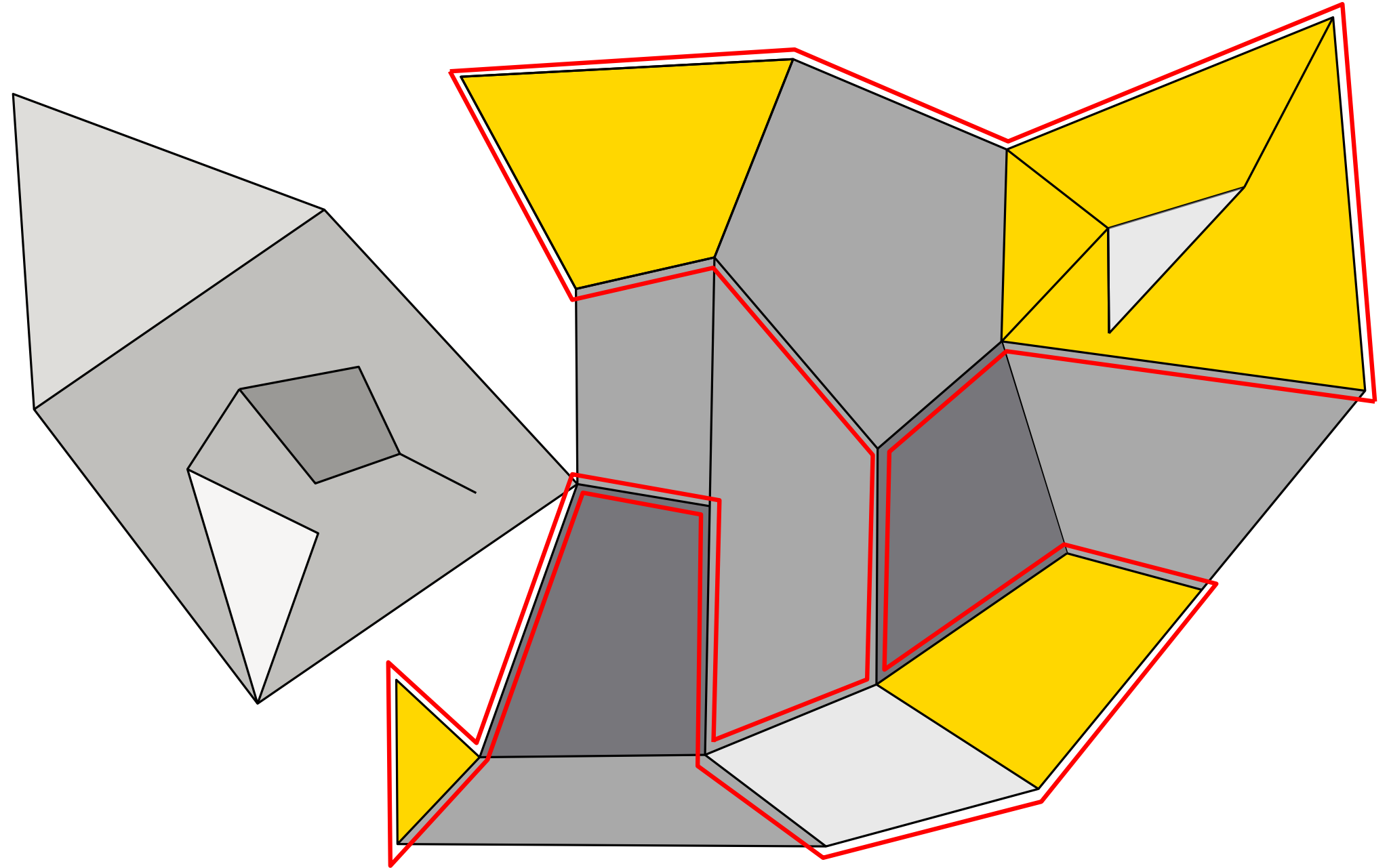
INPUT: a plane graph

- required and optional *faces*
- *arbitrary* edge costs > 0



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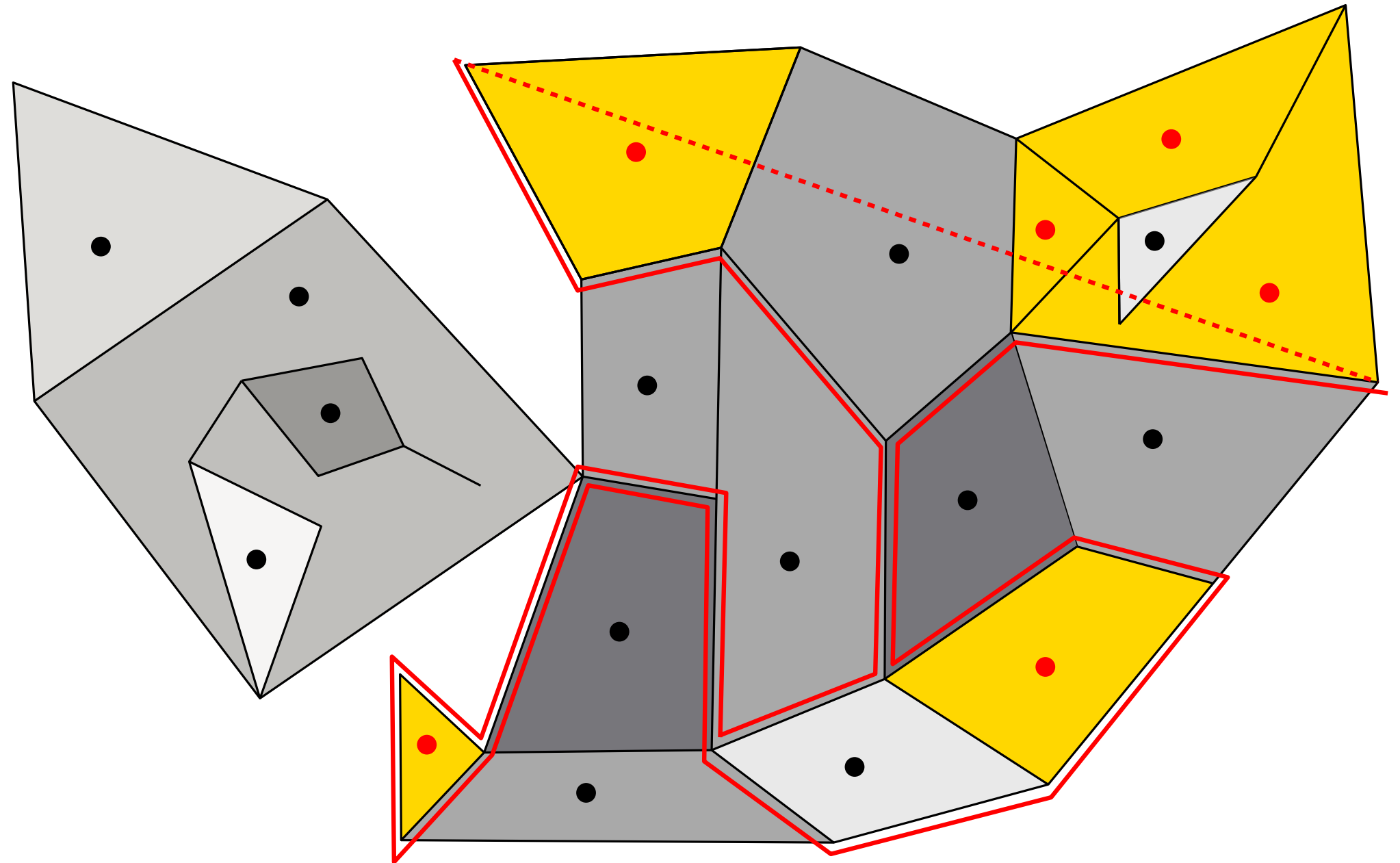


Reduction to (slightly generalized) GEOMETRIC-enclosure by an (arbitrary) straight-line embedding



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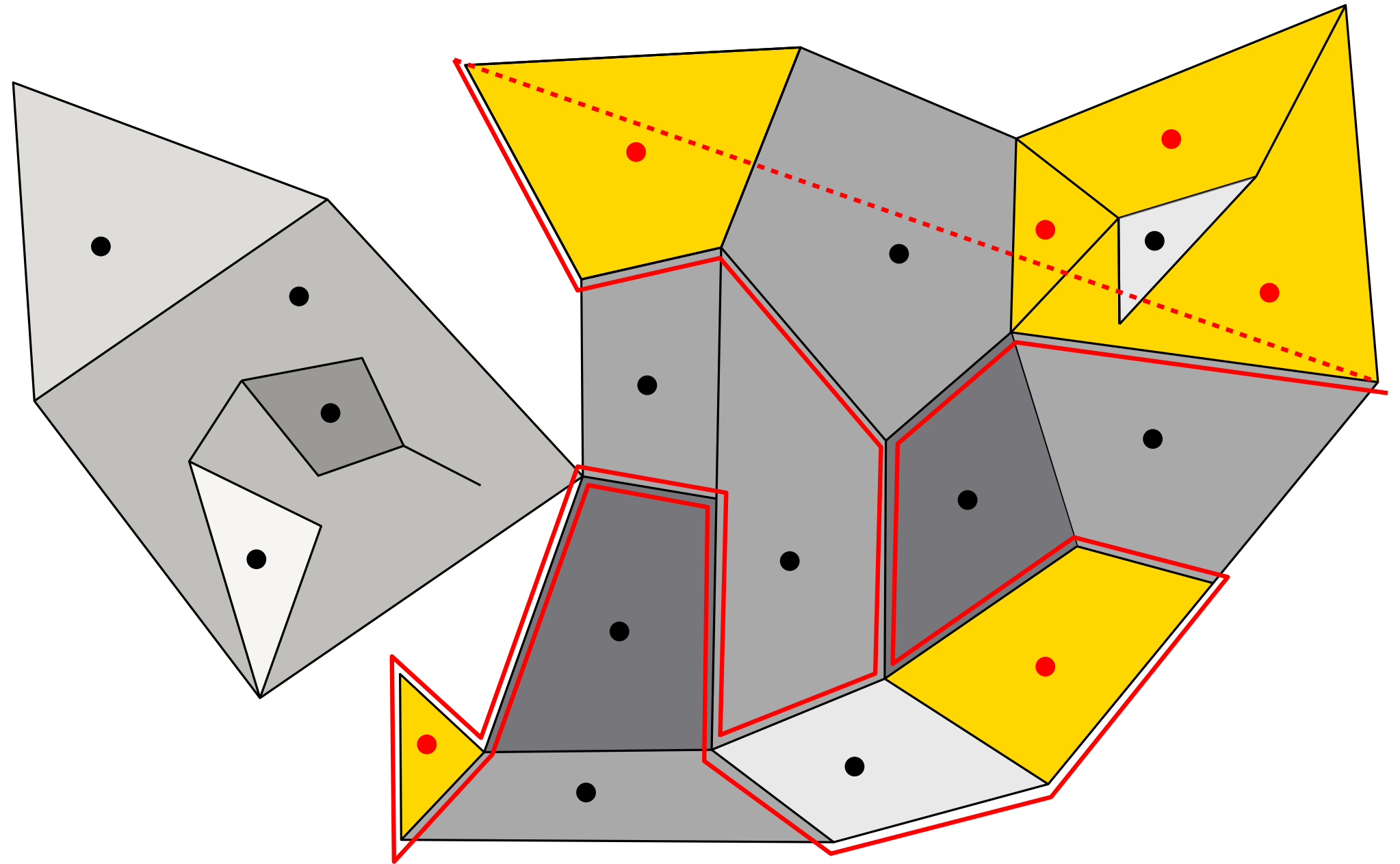


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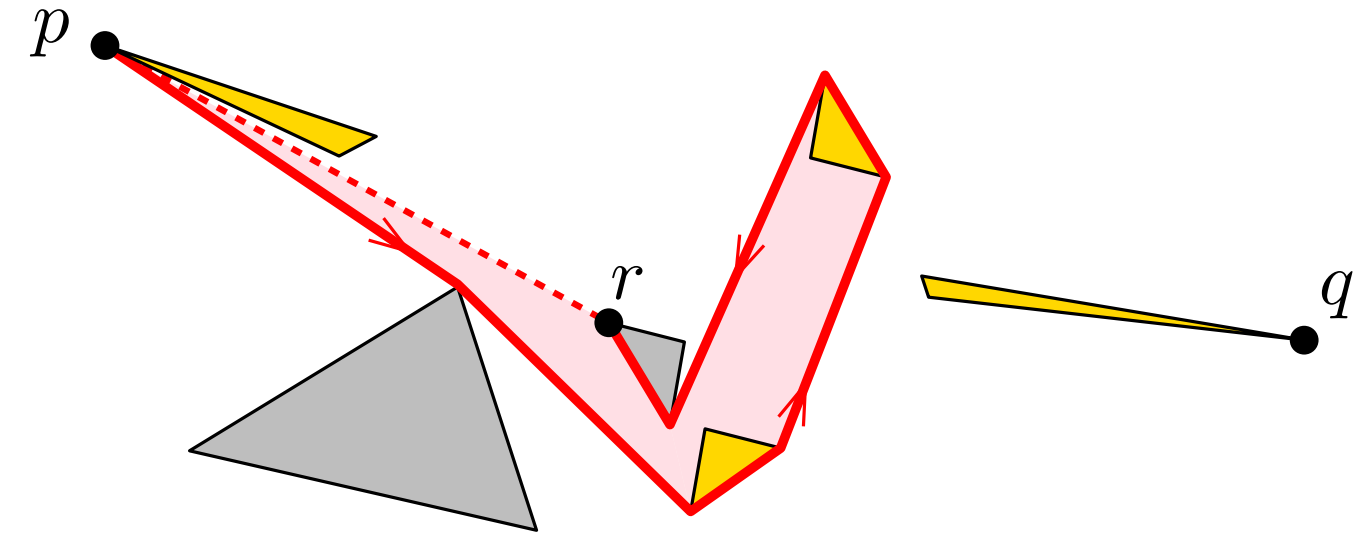
Reduction to (slightly generalized) GEOMETRIC-enclosure by an (arbitrary) straight-line embedding

Point objects can be handled. Extension to weakly simple objects is open.



What does $C(p, t, B)$ and $M(pq, t, B)$ REALLY represent?

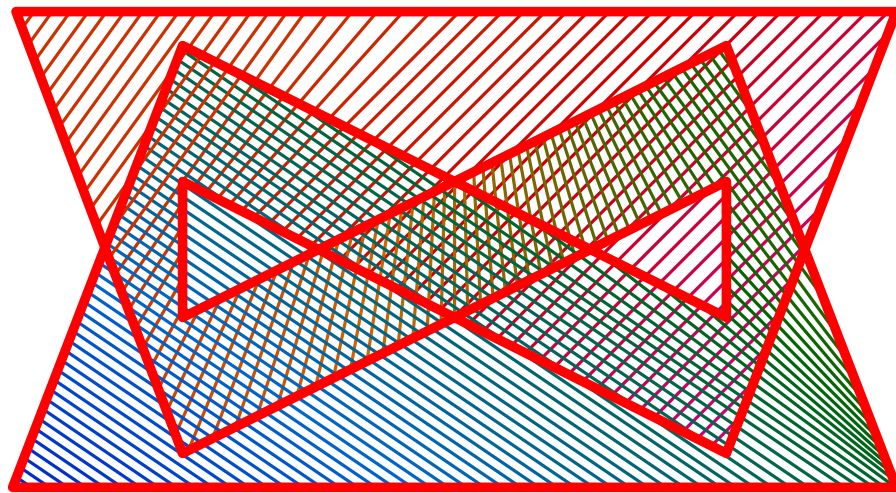
- For subproblems $M(qp)$, self-intersections *do* occur:



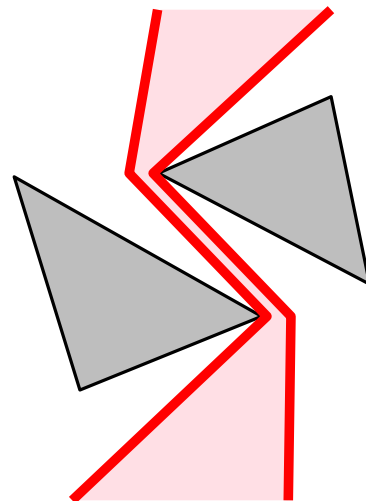
- weakly simple immersed polygons*

self-overlapping

+ weakly simple



Milnor's doodle

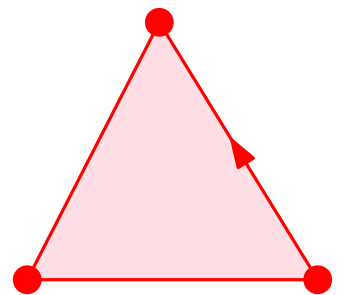


- basic building blocks

digons

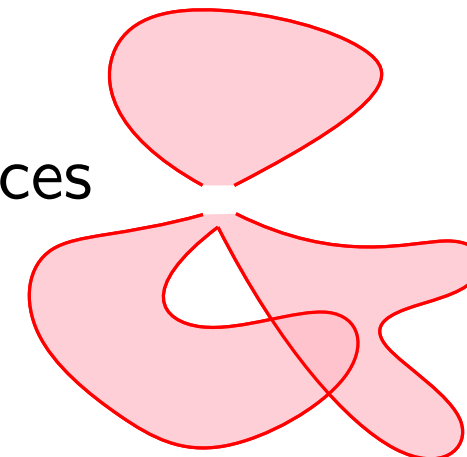


triangles

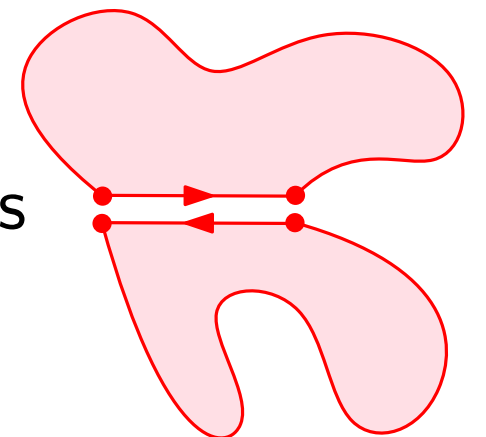


- glue together at

vertices



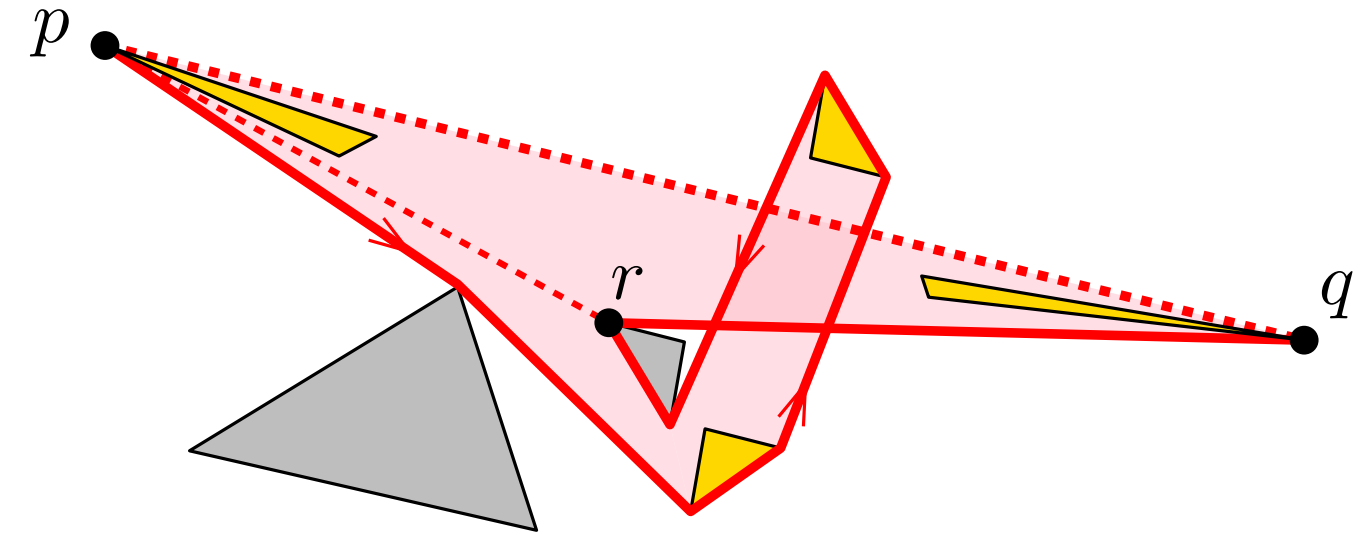
edges



- Recognition algorithm?

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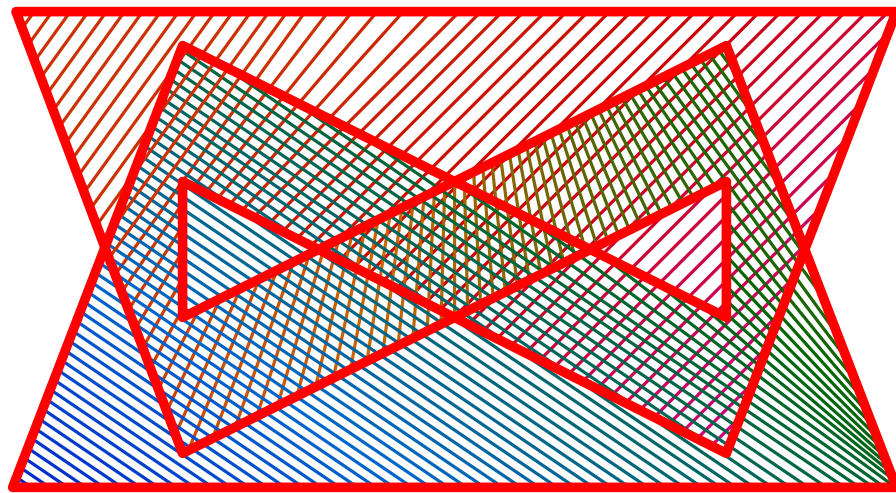
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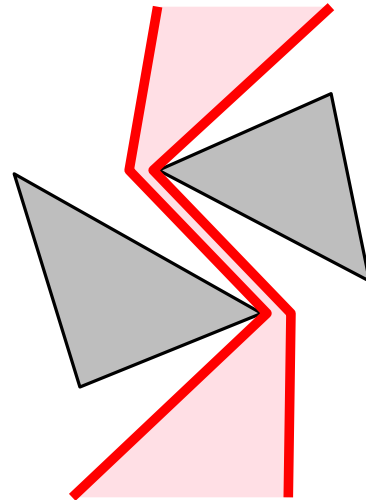
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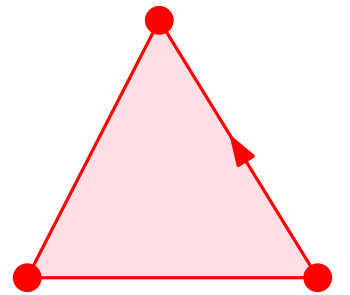


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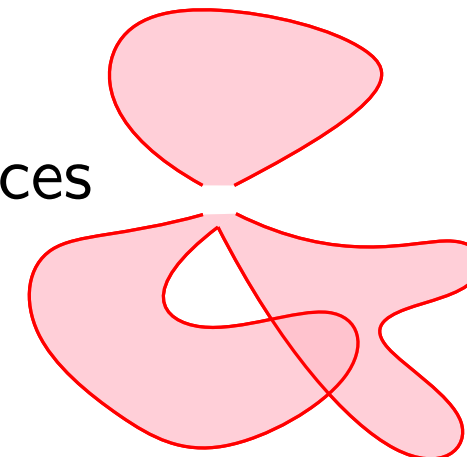


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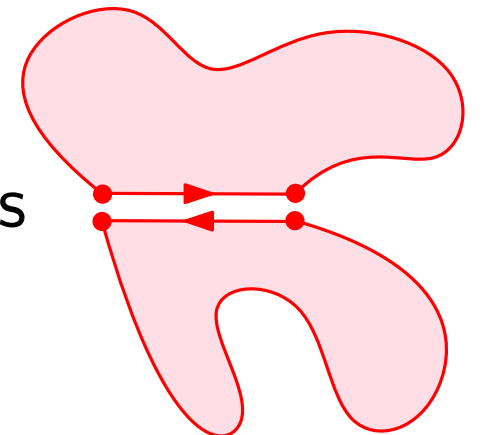


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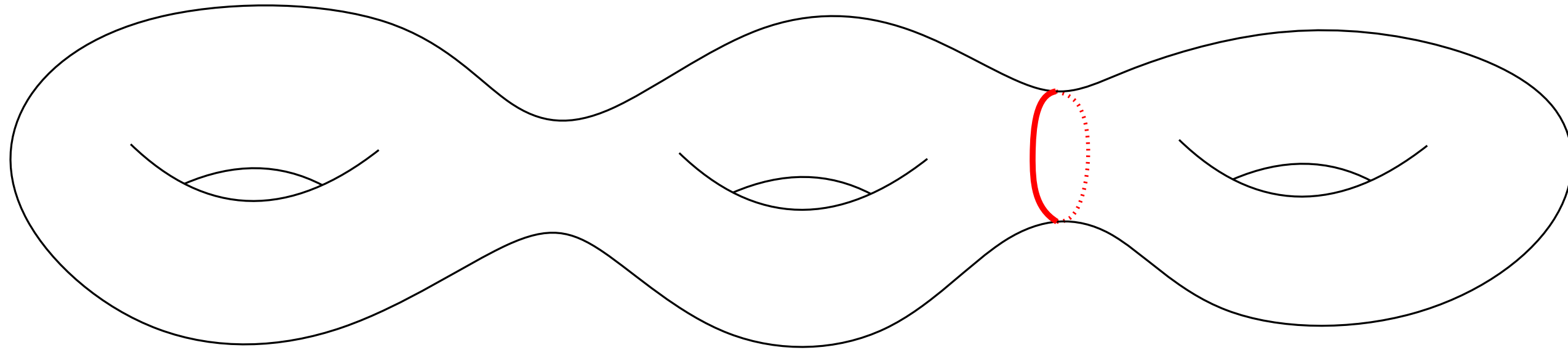
Exponential Time Hypothesis \rightarrow

GEOMETRIC/GRAPH-ENCLOSURE WITH PENALTIES cannot be solved in $2^{o(k)} \cdot n^{O(1)}$ time,
even when all weights are 1 and all penalties are ∞ .

(Reduction from unweighted PLANAR STEINER TREE)



Find a shortest cycle that cuts off a *single handle* on a triangulated surface of high genus g .
(or a part of specified genus $g' < g$)



- FPT in g . [Chambers, Colin de Verdière, Erickson, Lazarus, Whittlesey 2008]
- FPT in g' ?