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Due 12:00, May 22th, 2020

Exercise 1 Redundant counter

Recall the redundant counter from the lecture that uses digits $\{0, 1, 2\}$ and that can be incremented in actual (worst-case) time O(1).

- (a) Count from 1 to 20 using the increment method discussed in lecture for this counter. (Recall: the last digit cannot be 2, and between any two 2s there must be at least one 0.)
- (b) Describe how two numbers can be efficiently added in this representation (so that the rules are enforced).
- (c) Modify the counter so that it also supports a *decrement* operation in time O(1). Describe which digits you use, what rules the representation must satisfy and sketch how an increment and decrement operation can be implemented.

Exercise 2 Binary search trees recap

- (a) The *depth* of a node x in a binary search tree is the number of edges on the path from x to the root of the tree. Define the *subtree-size* of a node x to be the number of nodes in the subtree rooted at x, not counting x itself (note that this differs slightly from the definition in the lecture). The subtree-size of a leaf is thus 0 and the subtree-size of the root is one less than the number of nodes in the tree. Show that in any binary search tree, the average node-depth over all nodes equals the average subtree-size over all nodes. (Check it on some small examples first.)
- (b) Recall the rotation operation in binary search trees. Show that given two arbitrary binary search trees T_1 and T_2 with nodes $\{1, \ldots, n\}$, there is a sequence of at most 2n rotations that transforms T_1 into T_2 . *Hint*: Rotate to some canonical state.
- (c) A *treap* or *Cartesian tree* is a binary tree in which every node stores a *pair* of values. The nodes of the treap satisfy the binary search tree order with respect to the first value of each pair, and the (min)heap-order with respect to the second value of each pair. Construct a treap with the following pairs of values: (3, 5), (1, 4), (2, 8), (9, 1), (8, 3), (6, 2), (4, 7), (5, 9), (7, 6). Is the treap unique?

3+3+4 Points

3+3+2 Points

Exercise 3 Augmented tree

We would like to store a dynamic set of points in \mathbb{R}^2 , supporting the operations of adding a point to the set, deleting a point, and top-query(a, b), that reports the point in the set with maximal y-coordinate, among those points whose x-coordinate is in the interval [a, b]. We assume that no two points have the same x- or y- coordinate.

Design a data structure that implements all three operations in $O(\log n)$ time, where n is the number of points currently stored. It is sufficient to sketch the details. In particular, if you use augmented trees, describe:

- (1) what data you need to store,
- (2) how it can be maintained during updates, and
- (3) how it can be used to serve the given queries.

Total: 22 points. Have fun with the solutions!