

# $\Omega$ mega: From Proof Planning towards Mathematical Knowledge Management\*

Serge Autexier<sup>1,2</sup> and Christoph Benzmüller<sup>1</sup>

<sup>1</sup>Department of Computer Science, Saarland University, Saarbrücken, Germany

<sup>2</sup>German Research Center for Artificial Intelligence (DFKI) Saarbrücken, Germany

Email: {serge|chris}@ags.uni-sb.de

## 1 Introduction

The vision of computer-based mathematical assistance systems providing integrated support for all work phases of a mathematician (see Figure 1 from [12]) has fascinated researchers in artificial intelligence, particularly the deduction systems area, and in mathematics for a long time. The dream of mechanizing mathematical reasoning dates back to Gottfried Wilhelm Leibniz in the 18th century. In the beginning of the 20th century modern mathematical logic was born and an important milestone in the formalization of mathematics are Hilbert’s program and the 20th century Bourbakism.

After the enthusiasm of the 50s and the 60s the deduction systems area increasingly fragmented into several subareas which all developed their specific approaches and systems similar to the Artificial Intelligence area in general. It is only very recently that this trend is reversed, with the CALCULEMUS and MKM communities as driving forces of this movement. In CALCULEMUS the viewpoint is bottom-up, starting from existing techniques and tools developed in the community. MKM approaches the goal of revolutionizing computer-based mathematics in the new millennium by a complementary top-down approach starting from existing, mainly pen and paper based mathematical practice down to system support.

The  $\Omega$ MEGA project of Jörg Siekmann at Saarland University is an innovative force in this field since the early 90s. At the heart of this project is the  $\Omega$ MEGA system [10; 33], which today integrates several modules and subsystems addressing various of the aspects illustrated in Figure 1.

In this paper we first provide a compact overview and the main references on subsequent developments in the  $\Omega$ MEGA project w.r.t. the long-term goal of building a powerful mathematical assistant (MA) and we then point to current research directions and some novel ideas.

---

\*This work is supported by the SFB 378 at Saarland University, Saarbrücken, and the EU training network CALCULEMUS (HPRN-CT-2000-00102) funded in the EU 5th framework.

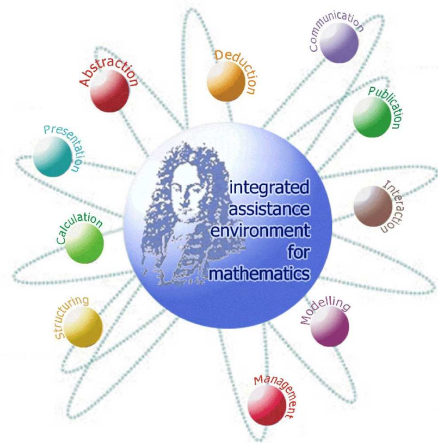


Figure 1: CALCULEMUS illustration of different challenges of a mathematical assistance system

## 2 Mathematical Assistant In-the-small

**Knowledge-based Proof Planning**  $\Omega$ MEGA has been born in the early 90s as a result of the paradigm shift in Jörg Siekmann’s research group from classical automated theorem proving (ATP) in first-order logic (FOL) to knowledge-based proof planning (PP) [29] in classical higher-order logic (HOL) [16]: after many years of experience in building classical ATPs the cumulative conviction was that that this approach alone is insufficient w.r.t. the ambitious goal of powerful MAs. PP in  $\Omega$ MEGA is on the one hand inspired by the work of Alan Bundy [14], on the other hand it contributed some novel aspects: it provides declarative meta-level control structures (control rules and strategies; see [27]), it is based on an expressive HOL framework, it supports underspecified pre-conditions in the proof operators and sound and non-sound proof plans can be explicitly represented, and it guarantees soundness of proof plans via plan operator expansion to and verification at its base calculus ( $\Omega$ MEGA-ND) [9], which is a HOL variant of Gentzen’s natural deduction calculus.

**Interaction** The  $\Omega$ MEGA group is convinced that a symbiosis of interaction and automation is required in

MAs. However, initially there was no tight integration of both paradigms in the project and the system simply offered in addition to PP a tactic based approach for interactive proof construction (IP) in HOL; see [35]. The differences to the Edinburgh LCF approach [20] include: potentially non-sound tactics are supported (cf. planning operators above), tactic-level proofs can be explicitly represented and their soundness is guaranteed only if a non-failing expansion to  $\Omega$ MEGA-ND is possible. Recently the group has investigated a declarative style of interactive proof based on the idea of island planning [35]. In this approach the user provides a network of proof islands and the gaps between these island are then ideally automatically refined by the system to  $\Omega$ MEGA-ND.

**Proof Data Structure**  $\Omega$ MEGA’s proof expansion approach is supported by its hierarchical proof data structure (PDS) developed since the mid 90s [15]. It allows to maintain proof developments (sound or non-sound, see above) at different albeit connected levels of granularity.

**Proof Verbalization** In the early 90s the proof verbalization tool PROVERB [21] has been developed; the successor of PROVERB is P.REX [17; 18]. These systems lift any proof in the PDS to the assertion level and then create — after macro-planning the text structure and micro-planning the sentence structure and linguistic realization — a natural language representation of it. PROVERB and P.REX assume that respective domain specific linguistic information is provided in the knowledge base.

**User Interface** The graphical user interface LOUI [34] developed since the mid 90s provides different views on proofs maintained in  $\Omega$ MEGA’s PDS — including linearized ND, proof tree, and natural language. LOUI furthermore supports the different hierarchical layers in the PDS.

**Mathematical Knowledge** Hierarchically structured mathematical knowledge (an ontology of mathematical theories providing among others axioms, theorems, and lemmas, i.e assertions) has initially been stored in  $\Omega$ MEGA’s hardwired mathematical knowledge base (MKB). This MKB was later (end of the 90s) outsourced which fostered the development of the MBASE MKB [19].  $\Omega$ MEGA nowadays assumes that an MKB ideally also supports maintenance of its domain specific control rules, strategies, and linguistic knowledge.

**External Reasoners** Despite the  $\Omega$ MEGA project’s initial shift from classical FOL-ATP — which in the authors’ view sweeps towards a local maximum w.r.t. the goal of powerful MAs — to HOL-PP and HOL-IP the project from the very beginning fostered the integration of FOL-ATPs as one species of external specialist reasoners (SR) into MAs. Early versions of  $\Omega$ MEGA already

support the transformation of HOL subproofs (proof goal together with its local and global assumptions) by employing a HOL-2-FOL translation mechanism [23] into pure FOL representations; thereby relevant information on the translation mappings are memorized. The resulting FOL proof problems can be tackled, for instance, by OTTER. White-box integration is supported by TRAMP [28], which is capable of retranslating machine-oriented FOL proof objects into assertion level proof representations in  $\Omega$ MEGA using the memorized translation mappings above. This way proof verbalization and independent proof checking becomes available for SRs called within  $\Omega$ MEGA. Today  $\Omega$ MEGA has access to more than twenty different SRs (and to many of them in white-box style). This includes computer algebra systems like MAPLE or MATHEMATICA exploiting the CAS- $\Omega$ MEGA-translator SAPPER [36], the HOL-ATP TPs [1] exploiting a tactic based proof translator [6], model generators, and the constraint-solver COSIE [30].

**Modularization** In the mid of the 90s  $\Omega$ MEGA’s initial monolithic architecture got subsequently replaced by a modular concept for MAs. This move started with the outsourcing of the previously hardwired external reasoners. It has resulted in the MATHWEB-SB software bus, which in addition to the various SRs offered by MATHWEB-SB connects  $\Omega$ MEGA with the outsourced systems LOUI and MBASE.

**Agent-based Theorem Proving** The symbiosis of IP, ATP, and SRs is supported in  $\Omega$ MEGA by the agent-based suggestion and reasoning mechanism  $\Omega$ ANTS [8; 37]. The initial motivation for  $\Omega$ ANTS was to turn the thitherto passive  $\Omega$ MEGA system into a pro-active counter-player of the user which — in cooperation with and competition to the user — autonomously exploits available resources to reason on possible directions for continuing the proof under construction.

The  $\Omega$ ANTS solution provides societies of pro-active agents in a hierarchical blackboard architecture that dynamically and concurrently generate suggestions on applicable proof operators. These  $\Omega$ ANTS agents may also call SRs [31] or perform search in MKBs [7]. The approach has furthermore been applied to realize agent-based ATP [13] and interactive PP [32].

### 3 Mathematical Assistant In-the-large

Current and future research of the  $\Omega$ MEGA project is concerned with widening the frontiers of the system such that it integrates more smoothly into the spectrum of usual tasks of a mathematician. In addition to the above to-date streams of research this comprises the following new aspects:

- Mathematical knowledge management: there is an increasing interest in (i) MA independent representation of mathematical knowledge such as theory

definitions and domain specific proof search strategies, and (ii) improved support for the distribution and exchange of mathematical knowledge.

- Proof development in-the-large: we aim at (i) lifting the argumentative level of proof construction in MAs in order to support more natural proof styles in combination with possibly underspecified proof steps, (ii) the combination of different proof search paradigms, and (iii) the integration of various kinds of available structured mathematical knowledge into the assisted proof construction process.
- Other mathematical activities: we want to support additional activities such as (i) writing mathematical publication and (ii) tutoring for mathematics students.

**Mathematical knowledge management.** Mathematical knowledge in the envisioned mathematical assistant consists not only of structured formal mathematical theories, but also of domain specific proof knowledge such as tactics and proof operators. This spurred the development of the OMDOC-language [25] for the representation of mathematical theories. Furthermore, mathematical activities are distributed over different physical locations such that there is a need for remote access of mathematical knowledge and provide knowledge to third parties on the other hand. Last not least the mathematical activity is an evolutionary process which requires a sophisticated management of change combined with origin tracking and version control. This spurred the development of the MBASE-system [19] designed for distributed mathematical knowledge, which is currently extended to manage domain specific proof knowledge and incorporate techniques and tools like MAYA [5] for management of change and version control developed in the context of formal software development.

**Proof development in-the-large.** A challenge is to enlarge the size of the individual proof steps that are directly supported by the proof engine. Taking up the notion of *assertion level proof steps* coined in the area of proof presentation we envision to support direct application of assertions. The CORE-system [2], whose calculus directly supports the determination and application of available assertions to sub-formulas, is currently integrated as the uniform basis [22] in  $\Omega$ MEGA for proof construction. CORE shall also support the integration and combination of the different proof construction paradigms [4], which is the second aspect of in-the-large proof development. Indeed, the experience in the  $\Omega$ MEGA-system showed that each kind of proof search paradigm, namely ATP, IP, and PP have complementary strengths. Thus, rather than being tailored to one type of proof knowledge, we envision their collaboration on the common basis provided by CORE. Finally, work is devoted to linking more closely the structured mathematical theories with the proof construction process. For instance [39] presents a technique based on CORE

employing the  $\Omega$ ANTS idea for concurrently searching for applicable assertions in a MKB. On a more global scale the MATHWEB-SB is currently redesigned to accommodate existing standards of multi-agent system design, to support more high-level problem descriptions and incorporate limited automated problem solving activities via automated coordination of the SRs provided in MATHWEB-SB. This also shall allow for a better integration of SRs into a proof construction process.

#### **Support for specific mathematical activities.**

Proof construction is usually only part of a much wider range of mathematical activities an ideal MA should support; see also Figure 1. Therefore the  $\Omega$ MEGA system is currently extended to directly support additional aspects in a mathematicians usual task spectrum. The focus of our current research is on writing mathematical publications and advising students during proof construction.

With respect to the former we envision that a mathematician writes a new paper in some specific mathematical domain using a LaTeX-like environment. The definitions, lemmas, theorems and especially their proofs give rise to extensions of the original theory and the writing of some proof goes along with an interactive proof construction in  $\Omega$ MEGA. As a result this allows the development of mathematical documents in a publishable style which in addition are formally validated by  $\Omega$ MEGA, hence obtaining *certified mathematical documents*. A first step in that direction is currently under development by linking the WYSIWYG mathematical editor TEXMACS [38] with the  $\Omega$ MEGA proof assistant.

As a second mathematical activity we consider the tutoring of students, which consists of advising a student to develop a proof. Thereby the interaction with the student should be conducted via a textual dialog. This scenario is currently under investigation in the DIALOG-project [11] and, aside from all linguistic analysis problems, gives rise to the problem of *underspecification* in proofs. Although this problem already occurs in the writing of mathematical documents, it is much more distinctive in this scenario. We expect that this will spur a lot research, on which we initially report in [3].

## 4 Lessons Learned

Instead of a conclusion we briefly discuss a few lessons learned aspects:

- The modularization of the  $\Omega$ MEGA system was an important move fostering a mutual scientific stimulation and a strongly increasing join of resources, e.g. within the CALCULEMUS Network, in the build-up of MAs. This addresses not only the tool development level but also the actual research level and, for instance, comprises the joint development of the MKB MBASE, the joint employment of SRs within MATHWEB-SB, and the current joint development of an increasingly platform independent user interface. These joint developments in turn depend on

and at the same time foster common communication standards such as the OMDOC language.

- It is a waste of time to fight over proof search or proof construction paradigms. Concerning the goal of powerful MAs it is instead useful to develop frameworks in which different of these paradigms may coexist and ideally even mutually benefit from each others strengths as well as share and exploit common components (e.g. user interfaces).
- The lack of a long-term employed software engineer and the imposed suboptimal application and monitoring of high quality software engineering principles is one of the  $\Omega$ MEGA projects biggest problems. The current funding structure of the  $\Omega$ MEGA group is due to the given funding and employment principles of the German academic system based only on short-term research projects and contracts which impede such a position. This unfortunately imposes a big challenge for a sustainable software development and also for organizing optimal transfer of knowledge from one generation of  $\Omega$ MEGA researcher to the next one.
- Due to the heterogeneity of research directions in the  $\Omega$ MEGA project and the beforehand mentioned problem the  $\Omega$ MEGA group is strongly depending on but also benefitting from its teamwork spirit.

## References

- [1] Peter B. Andrews, Matthew Bishop, and Chad E. Brown. System description: TPS: A theorem proving system for type theory. In *Conference on Automated Deduction*, pages 164–169, 2000.
- [2] Serge Autexier. *Hierarchical Contextual Reasoning*. PhD thesis, Computer Science Department, Saarland University, Saarbrücken, Germany, 2003. forthcoming.
- [3] Serge Autexier, Christoph Benzmüller, Armin Fiedler, Helmut Horacek, and Quoc Bao Vo. Assertion level proof representation with underspecification. In Fairouz Kamareddine, editor, *Proceedings of MKM Symposium*, Heriot-Watt, Edinburgh, November 2003.
- [4] Serge Autexier, Christoph Benzmüller, and Dieter Hutter. Towards a framework to integrate proof search paradigms. SEKI Report SR-03-02, Fachrichtung Informatik, Universität des Saarlandes, Saarbrücken, Germany, 2003.
- [5] Serge Autexier, Dieter Hutter, Till Mossakowski, and Axel Schairer. The development graph manager MAYA. In Hélène Kirchner and Christophe Ringeissen, editors, *Proceedings 9th International Conference on Algebraic Methodology And Software Technology (AMAST'02)*, volume 2422 of *LNCIS*. Springer, September 2002.
- [6] C. Benzmüller, M. Bishop, and V. Sorge. Integrating TPS and  $\Omega$ MEGA. *Journal of Universal Computer Science*, 5:188–207, 1999.
- [7] C. Benzmüller, A. Meier, and V. Sorge. Bridging theorem proving and mathematical knowledge retrieval. In *Festschrift in Honour of Jörg Siekmann's 60s Birthday*, LNAI. Springer, 2003. To appear.
- [8] C. Benzmüller and V. Sorge.  $\Omega$ ants – An open approach at combining Interactive and Automated Theorem Proving. In M. Kerber and M. Kohlhase, editors, *8th Symposium on the Integration of Symbolic Computation and Mechanized Reasoning (Calculemus-2000)*. AK Peters, 2000.
- [9] Christoph Benzmüller, Chad Brown, and Michael Kohlhase. Higher order semantics and extensionality. *Journal of Symbolic Logic*, 2003. To appear.
- [10] Christoph Benzmüller, Lassaad Cheikhrouhou, Detlef Fehrer, Armin Fiedler, Xiaorong Huang, Manfred Kerber, Michael Kohlhase, Karsten Konrad, Erica Melis, Andreas Meier, Wolf Schaarschmidt, Jörg Siekmann, and Volker Sorge.  $\Omega$ MEGA: Towards a mathematical assistant. In William McCune, editor, *Proceedings of 14th International Conference on Automated Deduction (CADE-14)*, number 1249 in LNAI, pages 252–255, Townsville, Australia, 1997. Springer.
- [11] Christoph Benzmüller, Armin Fiedler, Malte Gabsdil, Helmut Horacek, Ivana Kruijff-Korbayova, Manfred Pinkal, Jörg Siekmann, Dimitra Tsovaltzi, Bao Quoc Vo, and Magdalena Wolska. Tutorial dialogs on mathematical proofs. In *Proceedings of IJCAI-03 Workshop on Knowledge Representation and Automated Reasoning for E-Learning Systems*, pages 12–22, Acapulco, Mexico, 2003.
- [12] Christoph Benzmüller and Dieter Hutter. Calculemus-ii — systems for computer-supported mathematical knowledge evolution. EU Research Training Network Proposal submitted in the 6th Framework. Unpublished Document. Saarland University., 2003.
- [13] Christoph Benzmüller, Mateja Jamnik, Manfred Kerber, and Volker Sorge. Experiments with an agent-oriented reasoning system. In Franz Baader, Gerhard Brewka, and Thomas Eiter, editors, *KI 2001: Advances in Artificial Intelligence, Joint German/Austrian Conference on AI, Vienna, Austria, September 19-21, 2001, Proceedings*, number 2174 in LNAI, pages 409–424. Springer, 2001.
- [14] Alan Bundy. The use of explicit plans to guide inductive proofs. DAI Research Report 349, University of Edinburgh, 1987.
- [15] L. Cheikhrouhou and V. Sorge. PDS — A Three-Dimensional Data Structure for Proof Plans. In *Proceedings of the International Conference on Artificial and Computational Intelligence for Decision, Control and Automation in Engineering and Industrial Applications (ACIDCA'2000)*, Monastir, Tunisia, 22–24 March 2000.
- [16] A. Church. A Formulation of the Simple Theory of Types. *Journal of Symbolic Logic*, 5:56–68, 1940.
- [17] A. Fiedler. P.rex: An interactive proof explainer. In R. Goré, A. Leitsch, and T. Nipkow, editors, *Automated Reasoning — 1st International Joint Conference, IJ-CAR 2001*, number 2083 in LNAI. Springer, 2001.
- [18] A. Fiedler. *User-adaptive proof explanation*. PhD thesis, Department of Computer Science, Saarland University, Saarbrücken, Germany, 2001.
- [19] Andreas Franke and Michael Kohlhase. System description: Mbase, an open mathematical knowledge base. In McAllester [26].

- [20] M. Gordon, R. Milner, and C. Wadsworth. *Edinburgh LCF: A Mechanized Logic of Computation*. Number 78 in LNCS. Springer, 1979.
- [21] X. Huang. Reconstructing Proofs at the Assertion Level. In A. Bundy, editor, *Proceedings of the 12th Conference on Automated Deduction*, number 814 in LNAI, pages 738–752. Springer, 1994.
- [22] Malte Hübner, Christoph Benzmüller, Serge Autexier, and Andreas Meier. Interactive proof construction at the task level. In Christoph Lüth and David Aspinall, editors, *Proceedings of the Workshop User Interfaces for Theorem Provers (UITP'03)*, Rome, Italy, September 2003.
- [23] Manfred Kerber. On the translation of higher-order problems into first-order logic. In Tony Cohn, editor, *Proceedings of the 11th ECAI*, pages 145–149, Amsterdam, The Netherlands, August 1994. John Wiley & Sons, Chichester, England.
- [24] H. Kirchner and C. Ringeissen, editors. *Frontiers of combining systems: Third International Workshop, Fro-CoS 2000*, volume 1794 of LNAI. Springer, 2000.
- [25] Michael Kohlhase. OMDOC: Towards an Internet standard for the administration, distribution, and teaching of mathematical knowledge. In John A. Campbell and Eugenio Roanes-Lozano, editors, *Proceedings of Artificial intelligence and symbolic computation (AISC-00)*, volume 1930 of LNCS. Springer, 2001.
- [26] David McAllester, editor. *Automated Deduction, CADE-17 (CADE-00) : 17th International conference on Automated Deduction ; Pittsburgh, PA, USA, June 17-20, 2000*, volume 1831 of *Lecture notes in computer science*. Springer, 2000.
- [27] A. Meier. *Proof Planning with Multiple Strategies*. PhD thesis, Department of Computer Science, Saarland University, Saarbrücken, Germany, 2003.
- [28] Andreas Meier. System Description: TRAMP: Transformation of Machine-Found Proofs into Natural Deduction Proofs at the Assertion Level. In McAllester [26], pages 460–464.
- [29] E. Melis and J. Siekmann. Knowledge-based proof planning. *Artificial Intelligence*, 115(1):65–105, 1999.
- [30] E. Melis, J. Zimmer, and T. Müller. Integrating constraint solving into proof planning. In Kirchner and Ringeissen [24].
- [31] B. Nebel and L. Dreschler-Fischer, editors. *Proceedings of the 18th Annual German Conference on Artificial Intelligence*, number 861 in LNAI. Springer, 1994.
- [32] Martin Pollet, Erica Melis, and Andreas Meier. User interface for adaptive suggestions for interactive proof. In *Proceedings of the Workshop User Interfaces for Theorem Provers (UITP 2003)*, pages 133–142, Rome, Italy, 2003. MMIII ARACNE EDITRICE S.R.L. (ISBN 88-7999-545-6). Also available as: Technical Report No. 189, Institut für Informatik, Albert-Ludwig-Universität, Freiburg.
- [33] J. Siekmann, C. Benzmüller, V. Brezhnev, L. Cheikhrouhou, A. Fiedler, A. Franke, H. Horacek, M. Kohlhase, A. Meier, E. Melis, M. Moschner, I. Normann, M. Pollet, V. Sorge, C. Ullrich, C.-P. Wirth, and J. Zimmer. Proof development with  $\Omega$ MEGA. In A. Voronkov, editor, *Proceedings of the 18th International Conference on Automated Deduction*, number 2392 in LNAI, pages 143–148. Springer, 2002.
- [34] J. Siekmann, S. Hess, C. Benzmüller, L. Cheikhrouhou, A. Fiedler, H. Horacek, M. Kohlhase, K. Konrad, A. Meier, E. Melis, M. Pollet, and V. Sorge. *LOUI: Lovely  $\Omega$ MEGA User Interface*. *Formal Aspects of Computing*, 11:326–342, 1999.
- [35] Jörg Siekmann, Christoph Benzmüller, Armin Fiedler, Andreas Meier, Immanuel Normann, and Martin Pollet. Proof development in OMEGA: The irrationality of square root of 2. In Fairouz Kamareddine, editor, *Thirty Five Years of Automating Mathematics*, Kluwer Applied Logic series. Kluwer Academic Publishers, 2003. In Print.
- [36] V. Sorge. Non-Trivial Computations in Proof Planning. In Kirchner and Ringeissen [24].
- [37] V. Sorge.  *$\Omega$ ANTS — A Blackboard Architecture for the Integration of Reasoning Techniques into Proof Planning*. PhD thesis, Department of Computer Science, Saarland University, Saarbrücken, Germany, 2001.
- [38] Joris van der Hoeven. GNU TeXmacs: A free, structured, wysiwyg and technical text editor. Number 39-40 in Actes du congrès Gutenberg, pages 39–50, Metz, May 2001.
- [39] Bao Quoc Vo, Christoph Benzmüller, and Serge Autexier. Assertion application in theorem proving and proof planning (poster description). In *Proceedings of International Joint Conference on Artificial Intelligence (IJCAI'03)*, Acapulco, Mexico, 2003.