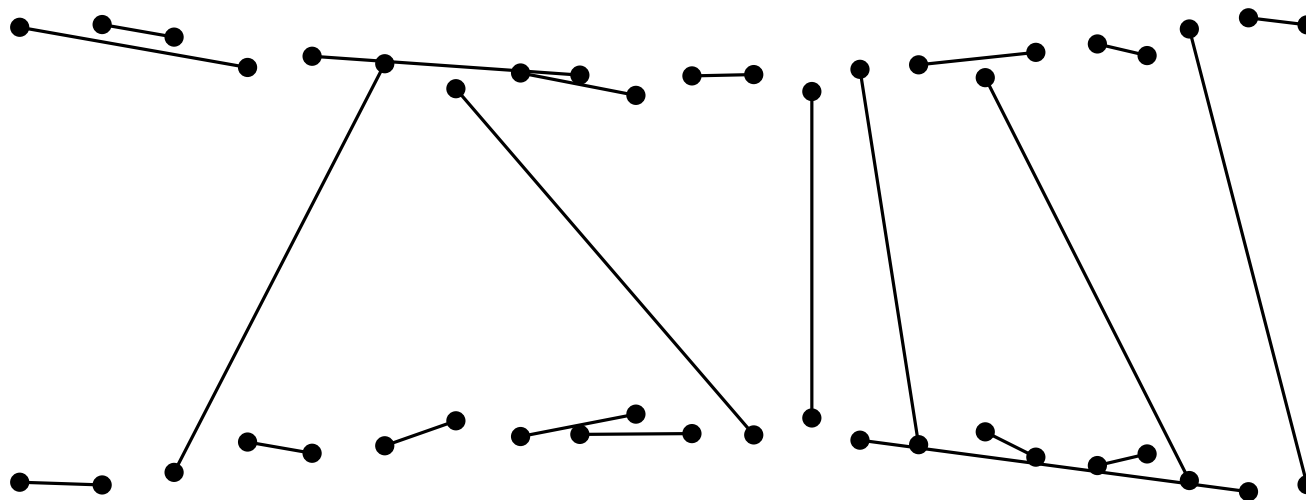


Lattice Paths with States, and Counting Geometric Objects via Production Matrices

(a preliminary report on unproved results)

Günter Rote
Freie Universität Berlin

ongoing joint work with Andrei Asinowski and Alexander Pilz



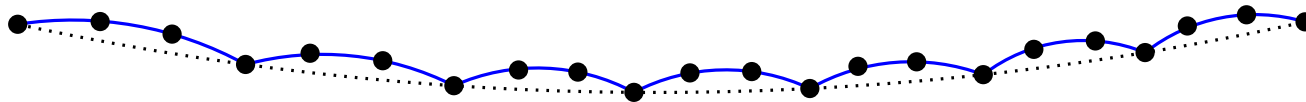
a non-crossing
perfect matching

Lattice Paths with States, and Counting Geometric Objects via Production Matrices

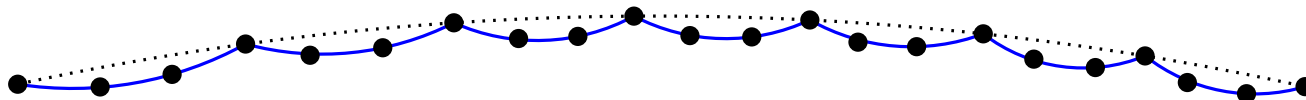
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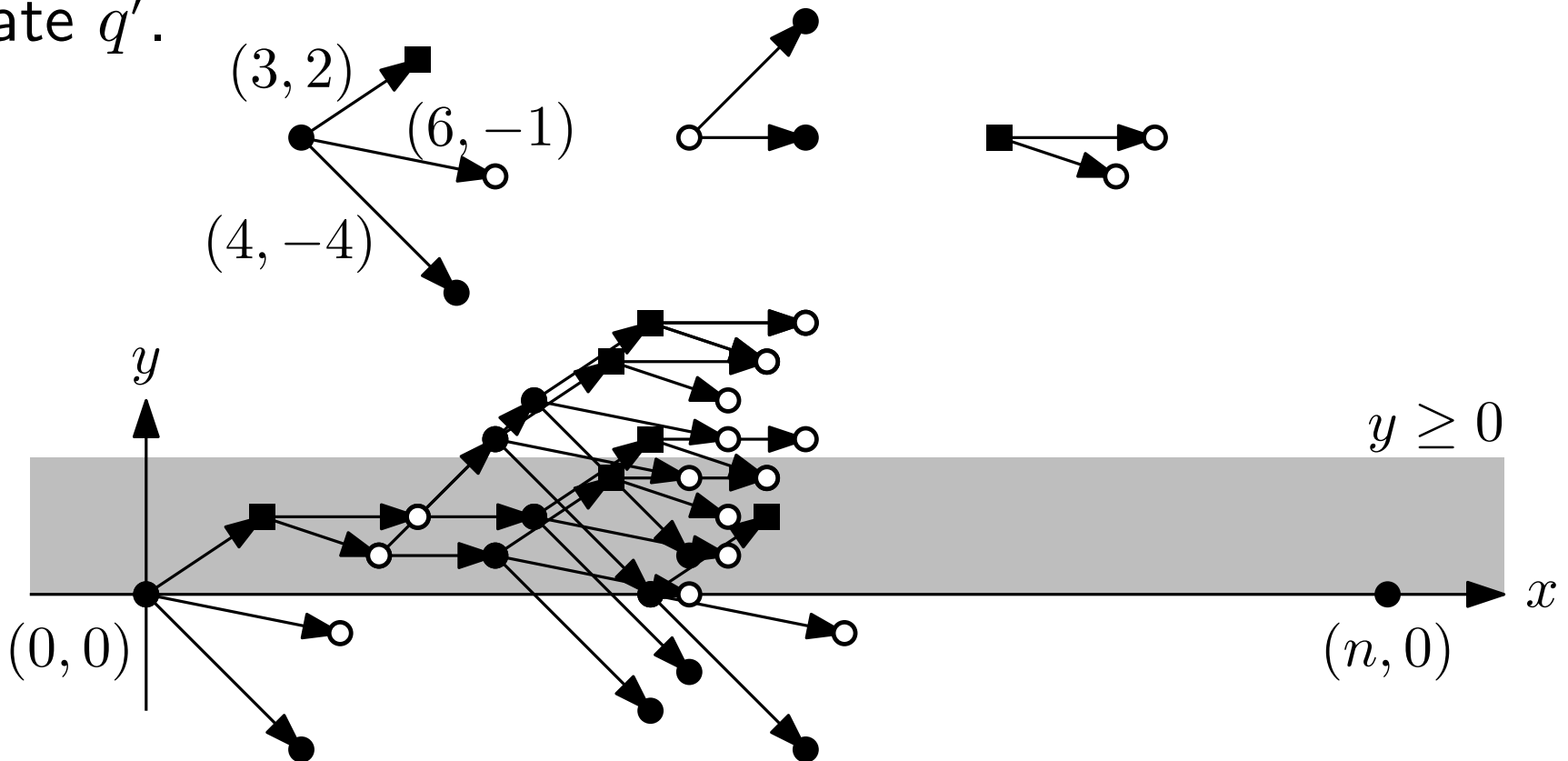
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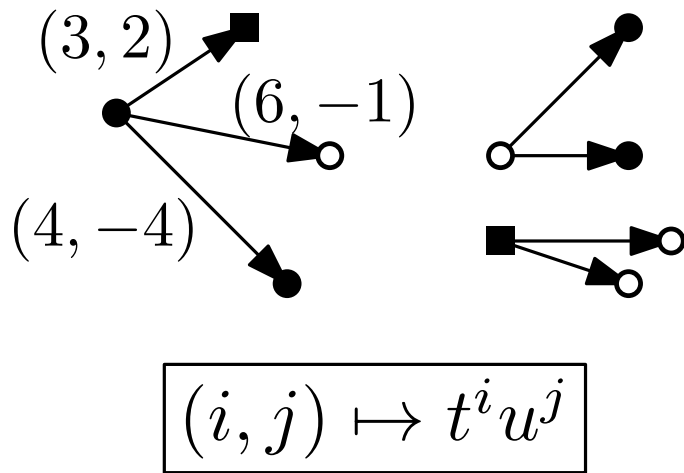
the generalized
double zigzag chain



- Finite set of *states* $Q = \{\bullet, \circ, \blacksquare, \square, \triangle, \dots\}$
- For each $q \in Q$, a set S_q of permissible *steps* $((i, j), q')$:
From point (x, y) in state q , can go to $(x + i, y + j)$ in state q' .



Wanted: The number of paths from $(0, 0)$ in state q_0 to $(n, 0)$ in state q_1 that don't go below the x -axis.



$$A(t, u) = \begin{array}{c} \text{characteristic matrix} \\ \left(\begin{array}{c|ccc} & \bullet & \circ & \blacksquare \\ \hline \bullet & t^4 u^{-4} & t^6 u^{-1} & t^3 u^2 \\ \circ & t^3 + t^3 u^3 & 0 & 0 \\ \blacksquare & 0 & t^4 + t^3 u^{-1} & 0 \end{array} \right) \end{array}$$

Conjecture: The number of paths from $(0, 0)$ in state q_0 to $(n, 0)$ in state q_1 that don't go below the x -axis is

$$\sim \text{const} \cdot (1/t^*)^n \cdot n^{-3/2},$$

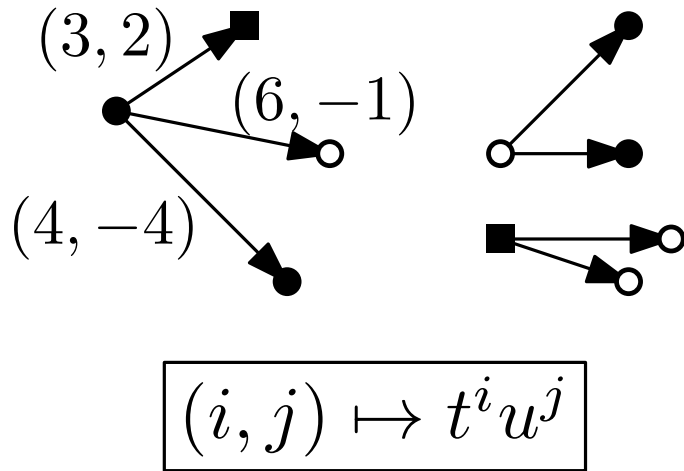
where

(1) $A(t^*, u^*)$ has largest (Perron-Frobenius) eigenvalue 1.

$$[\implies \det(A(t, u) - I) = 0]$$

(2) $u^* > 0$ is chosen such that the value $t^* > 0$ that fulfills (1) is as large as possible.

$$[\implies \frac{\partial}{\partial u} \det(A(t, u) - I) = 0]$$



$$A(t, u) = \begin{array}{c} \text{characteristic matrix} \\ \left(\begin{array}{c|ccc} & \bullet & \circ & \blacksquare \\ \hline \bullet & t^4 u^{-4} & t^6 u^{-1} & t^3 u^2 \\ \circ & t^3 + t^3 u^3 & 0 & 0 \\ \blacksquare & 0 & t^4 + t^3 u^{-1} & 0 \end{array} \right) \end{array}$$

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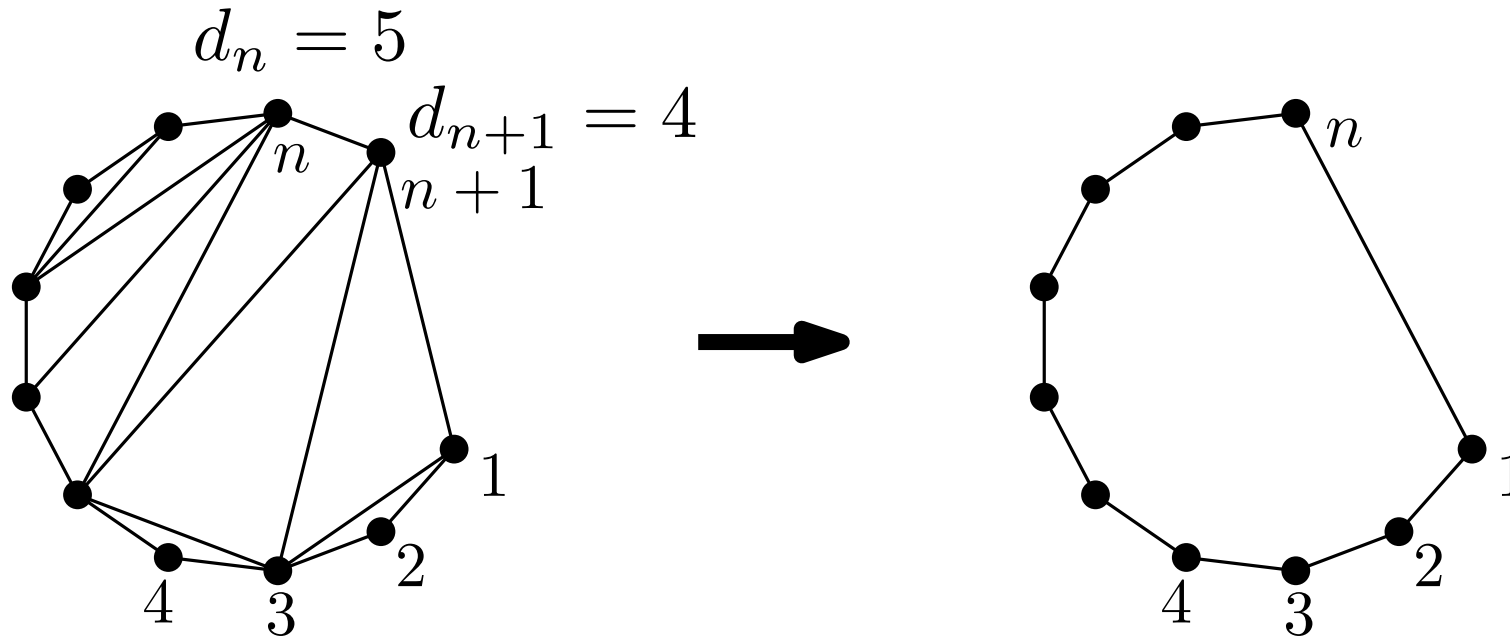
$$\sim \text{const} \cdot (1/t^*)^n \cdot n^{-3/2},$$

under some obvious *technical conditions*:

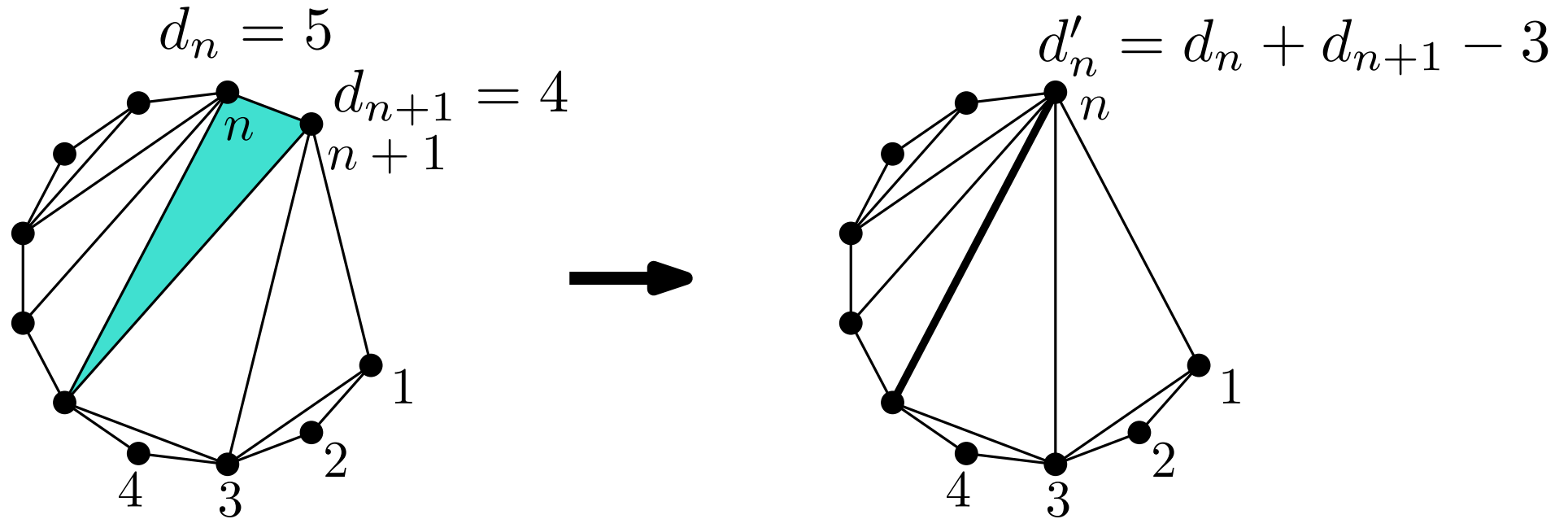
- state graph is strongly connected
- no cycles in the lattice paths
- aperiodic
- ...

- Introduction. Point sets with many noncrossing X
- The lattice path formula with states (preview)
- Overview
- Example 1: Triangulations of a convex n -gon
- Production matrices
- Example 2: Noncrossing forests in a convex n -gon
- Example 3: Geometric graphs on the generalized double zigzag chain.
- Proof idea 1. Analytic combinatorics
- Proof idea 2. Random walk

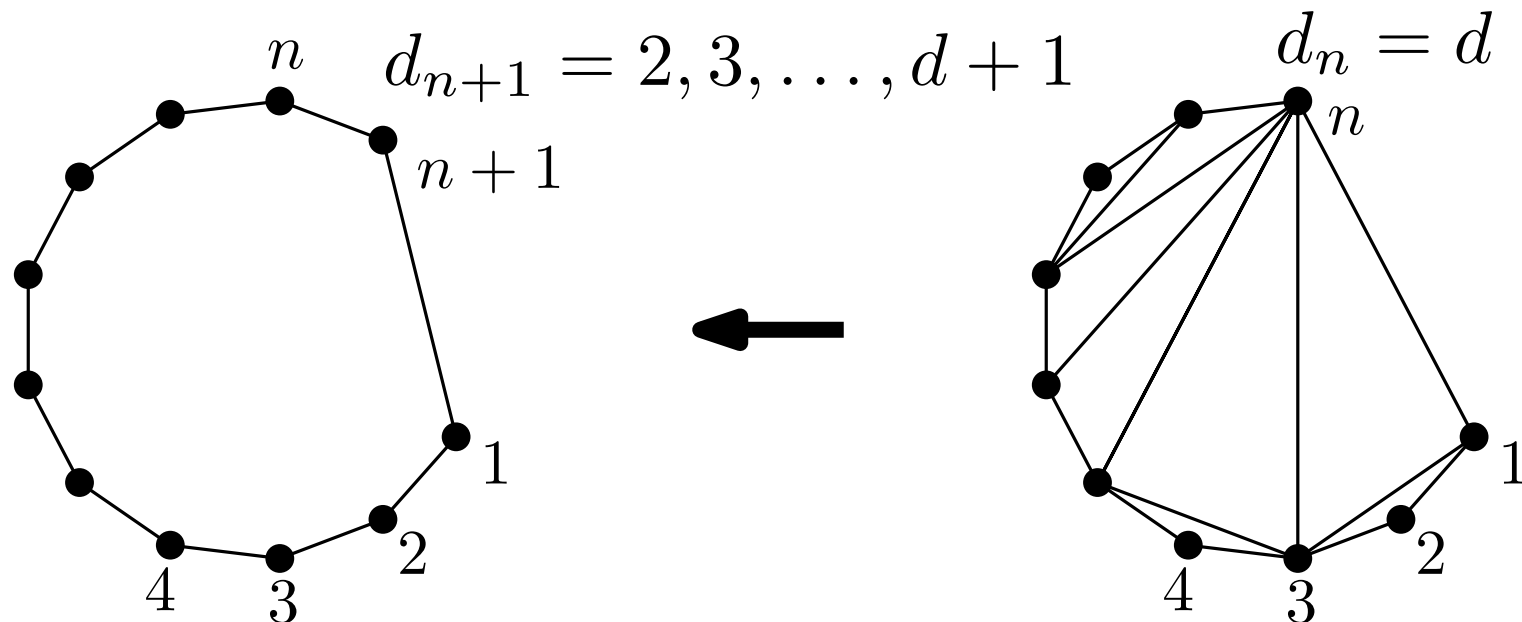
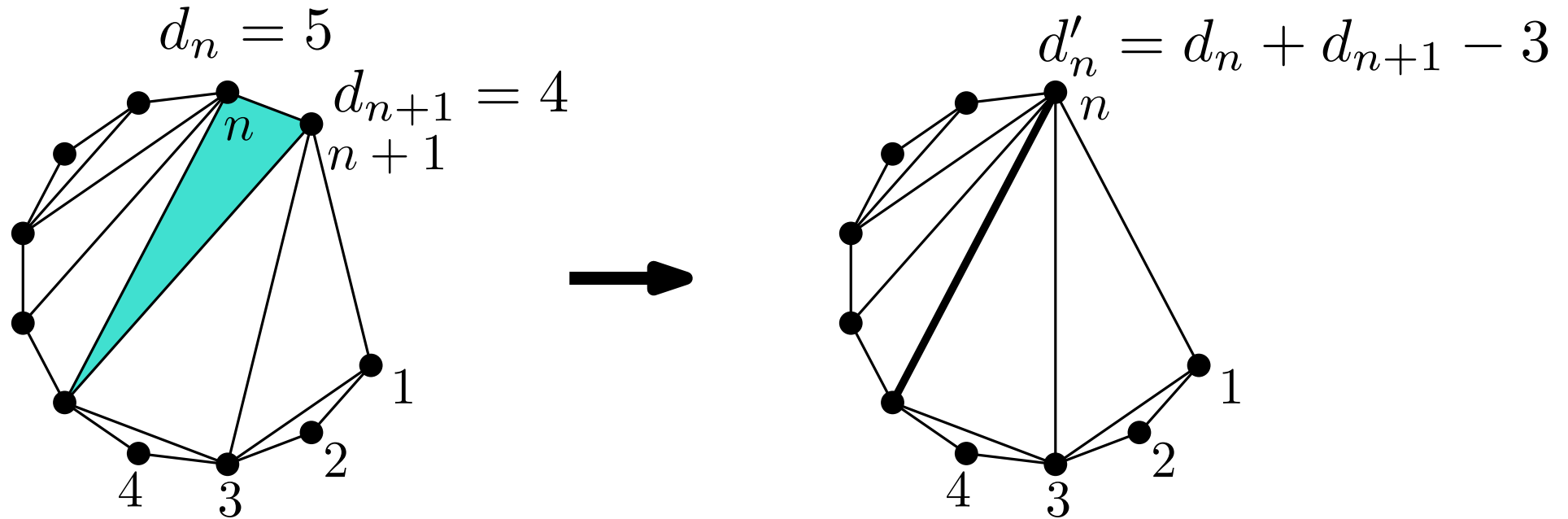
Triangulations of a convex n -gon



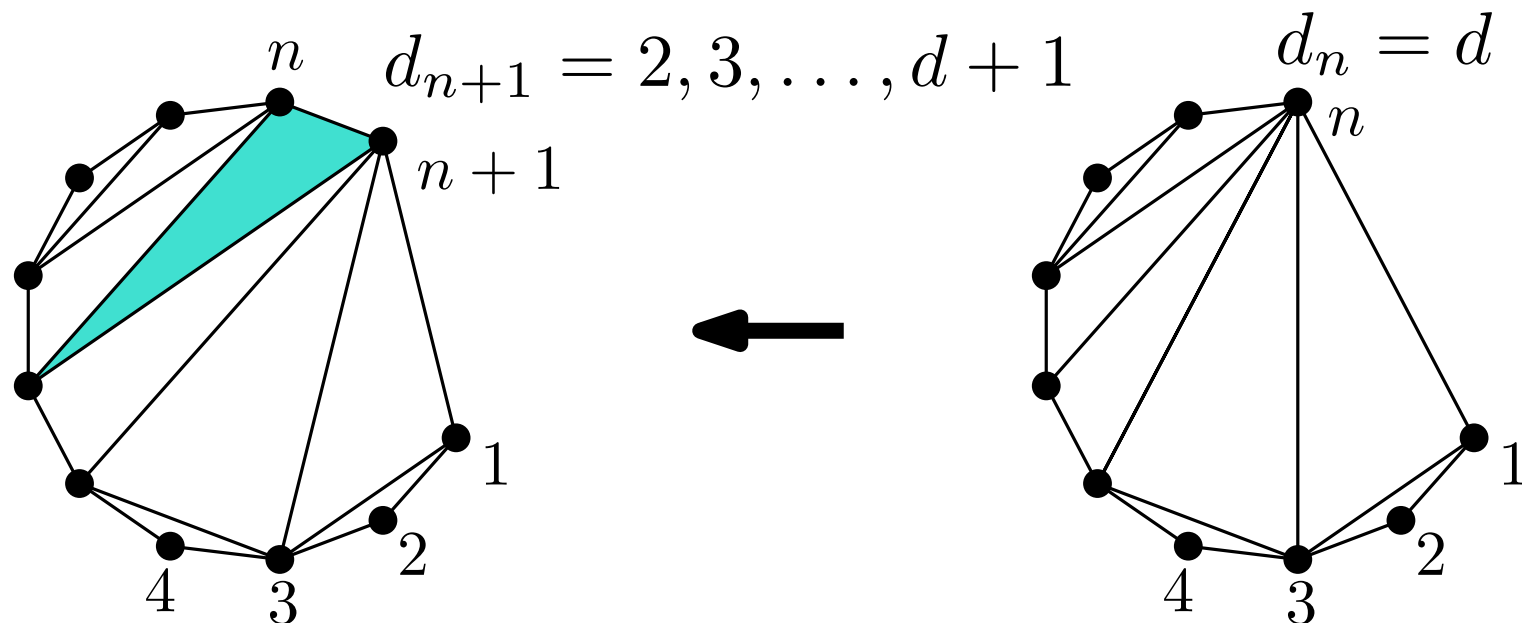
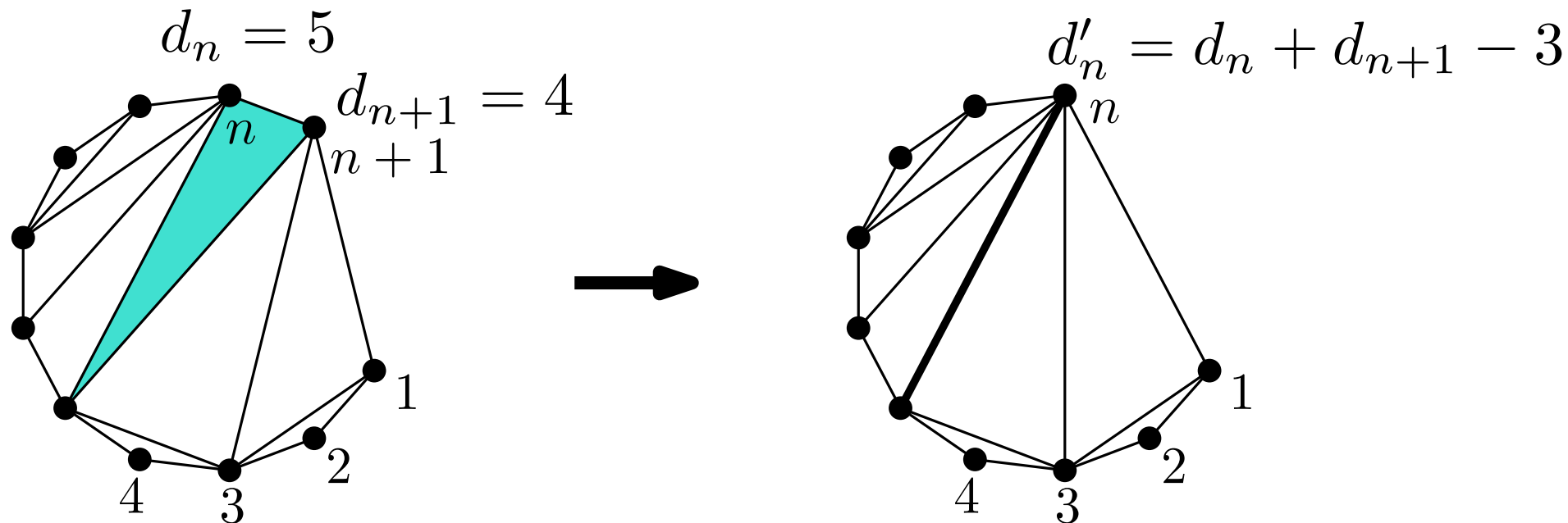
Triangulations of a convex n -gon



Triangulations of a convex n -gon



Triangulations of a convex n -gon



Triangulations of a convex n -gon

Triangulation of n -gon with last vertex of degree $d_n = d$

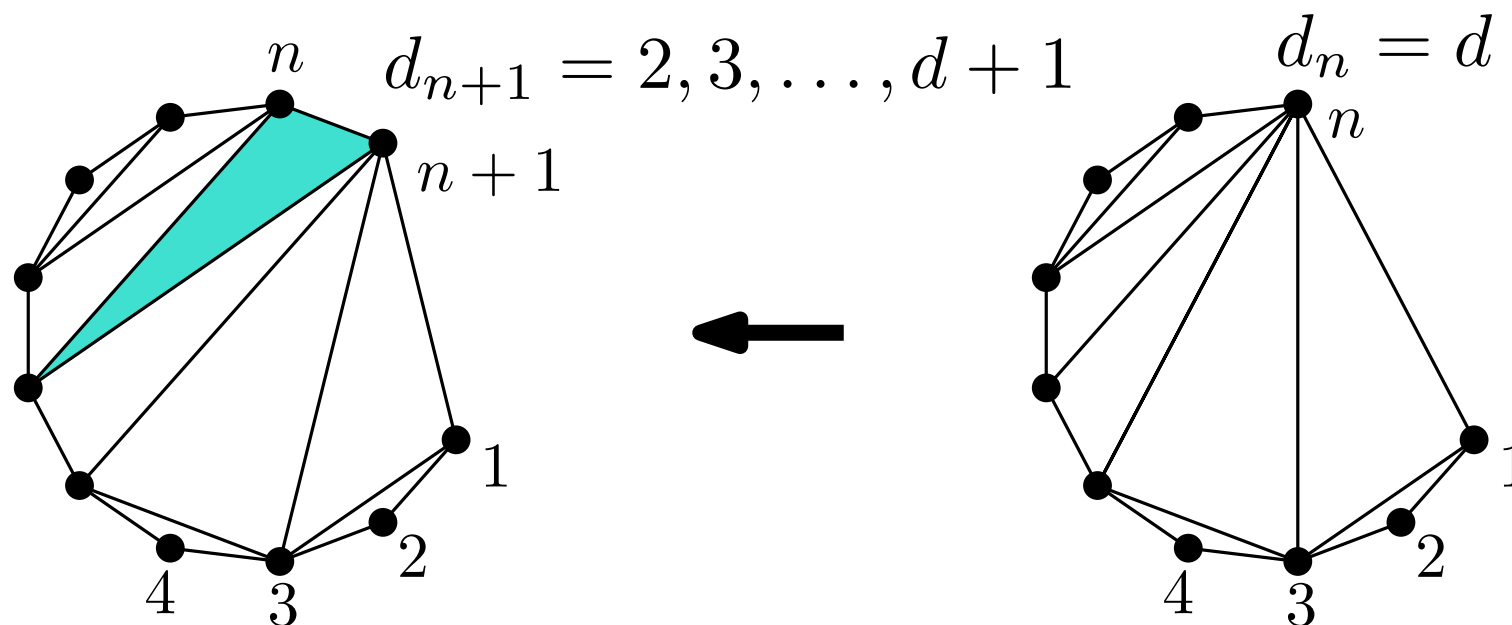
→

Triangulation of $(n + 1)$ -gon with last vertex of degree

$$d_{n+1} = 2 \text{ or } 3 \text{ or } 4 \text{ or } \dots \text{ or } d, \text{ or } d + 1$$

[Hurtado & Noy 1999]

“tree of triangulations”



Triangulations of a convex n -gon

Triangulation of n -gon with last vertex of degree $d_n = d$

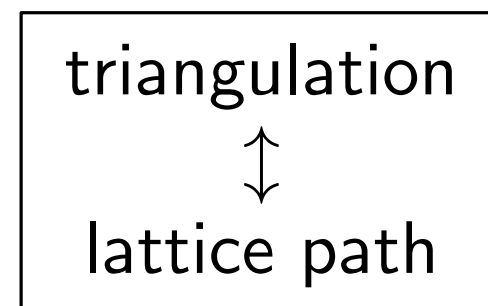
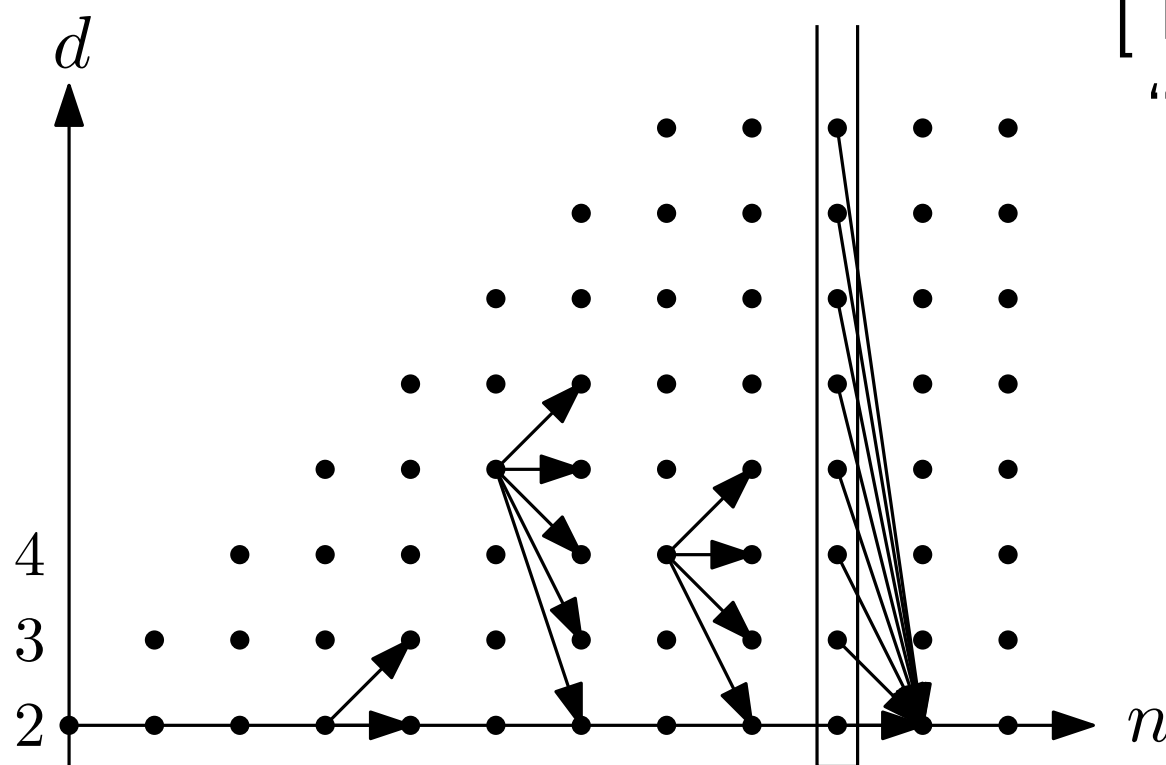
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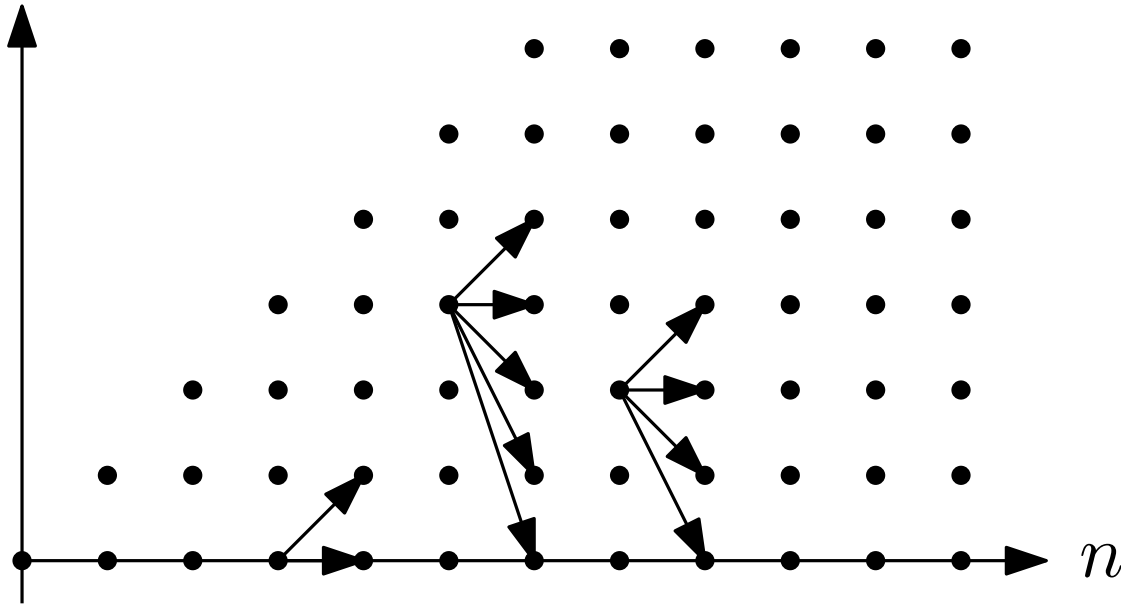
Triangulation of $(n + 1)$ -gon with last vertex of degree

$$d_{n+1} = 2 \text{ or } 3 \text{ or } 4 \text{ or } \dots \text{ or } d, \text{ or } d + 1$$

[Hurtado & Noy 1999]

“tree of triangulations”





count paths in
a layered graph

The answer is

$$(1 \ 0 \ 0 \ \dots) \underbrace{\begin{pmatrix} 1 & 1 & 1 & 1 & \dots \\ 1 & 1 & 1 & 1 & \dots \\ 0 & 1 & 1 & 1 & \dots \\ 0 & 0 & 1 & 1 & \dots \\ 0 & 0 & 0 & 1 & \dots \\ \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}}^n \begin{pmatrix} 1 \\ 0 \\ 0 \\ \vdots \end{pmatrix}$$

the “production matrix” P

were introduced by Emeric Deutsch, Luca Ferrari, and Simone Rinaldi (2005).

were used for counting noncrossing graphs for points in convex position:

Huemer, Seara, Silveira, and Pilz (2016)

Huemer, Pilz, Seara, and Silveira (2017)

$$\begin{pmatrix} 0 & 1 & 1 & 1 & \dots \\ 1 & 0 & 1 & 1 & \dots \\ 0 & 1 & 0 & 1 & \dots \\ 0 & 0 & 1 & 0 & \dots \\ 0 & 0 & 0 & 1 & \dots \\ \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

matchings

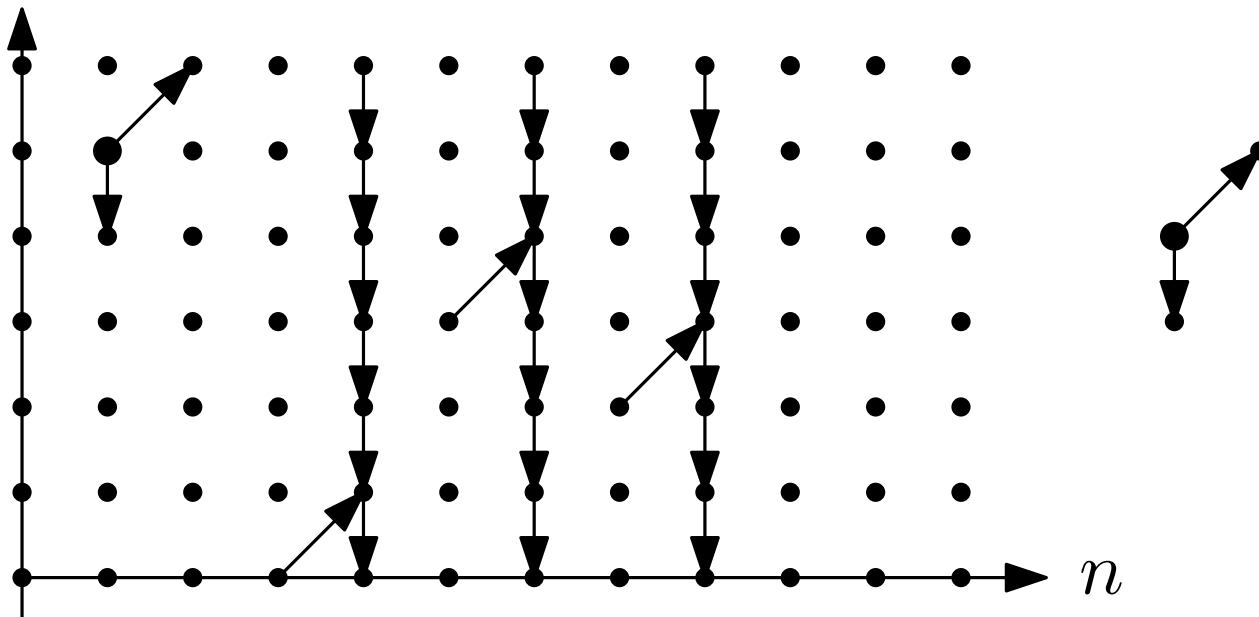
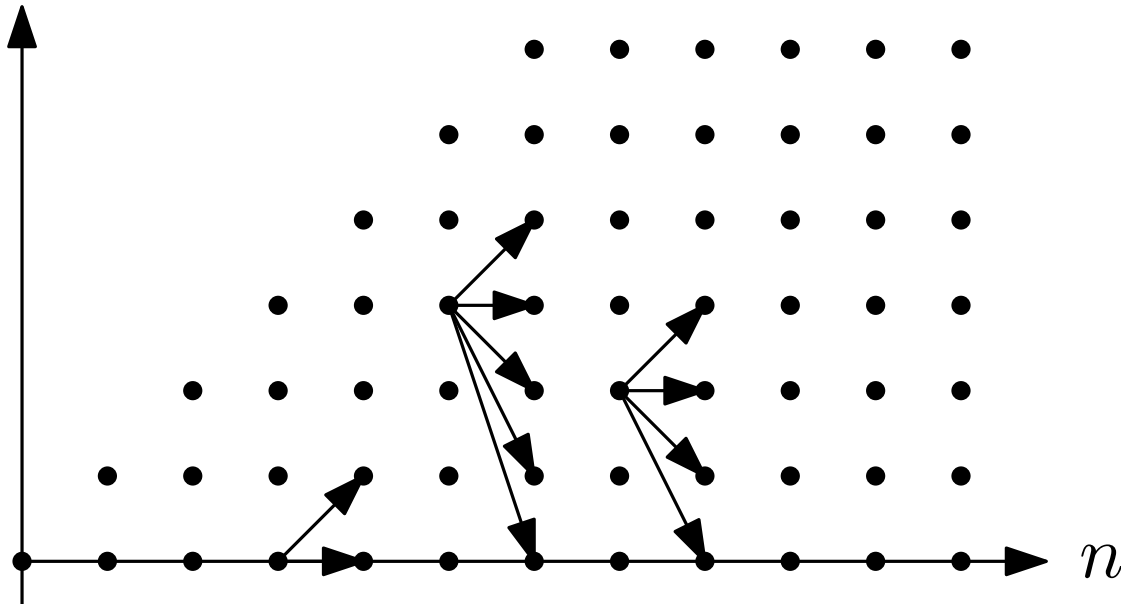
$$\begin{pmatrix} 2 & 3 & 4 & 5 & \dots \\ 1 & 2 & 3 & 4 & \dots \\ 0 & 1 & 2 & 3 & \dots \\ 0 & 0 & 1 & 2 & \dots \\ 0 & 0 & 0 & 1 & \dots \\ \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

spanning trees

$$\begin{pmatrix} 1 & 1 & 1 & 1 & \dots \\ 1 & 3 & 4 & 5 & \dots \\ 0 & 1 & 3 & 4 & \dots \\ 0 & 0 & 1 & 3 & \dots \\ 0 & 0 & 0 & 1 & \dots \\ \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

forests

Making the degree finite



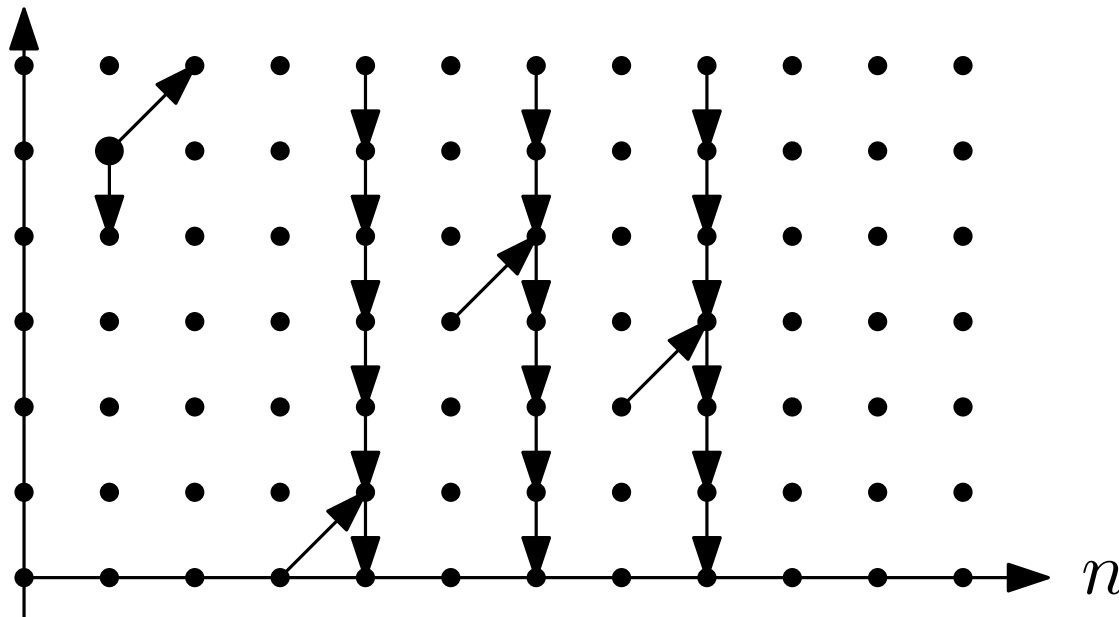
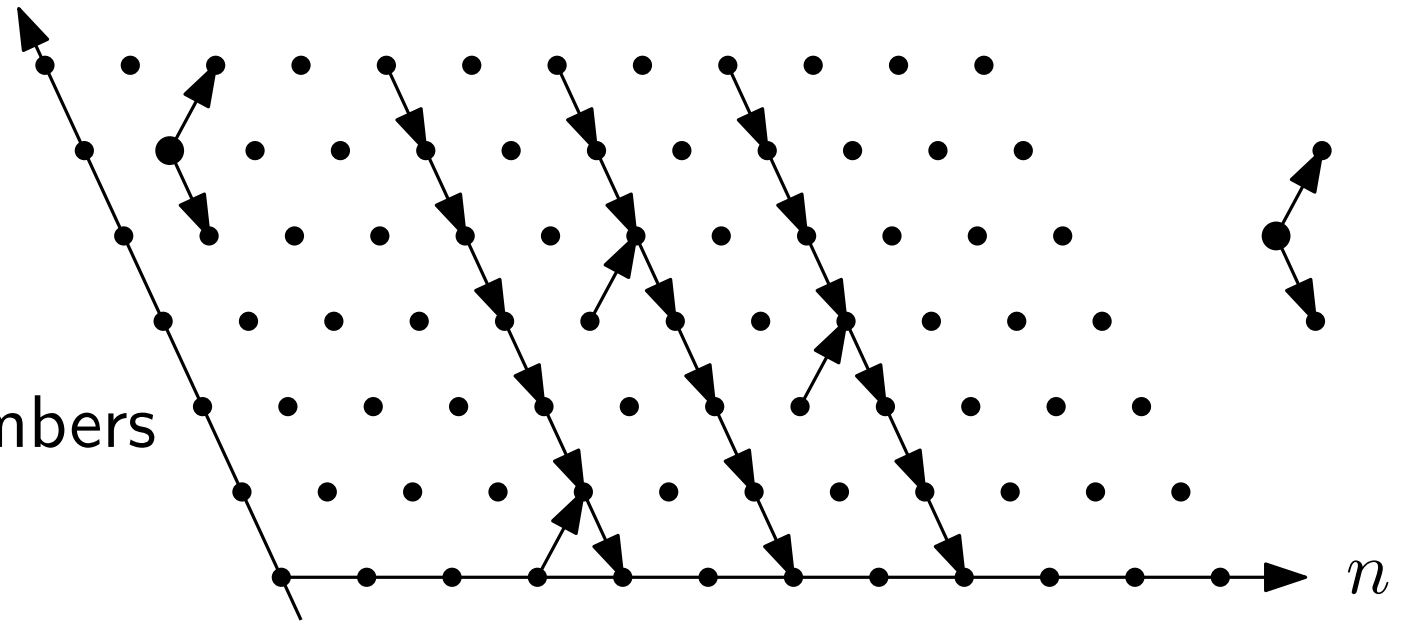
Number of paths
is preserved.

Making the degree finite

Shearing

→ Dyck paths

→ Catalan numbers



Number of paths
is preserved.

Example 2: Forests

$$P = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & \dots \\ 1 & 3 & 4 & 5 & 6 & \dots \\ 0 & 1 & 3 & 4 & 5 & \dots \\ 0 & 0 & 1 & 3 & 4 & \dots \\ 0 & 0 & 0 & 1 & 3 & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

Example 2: Forests

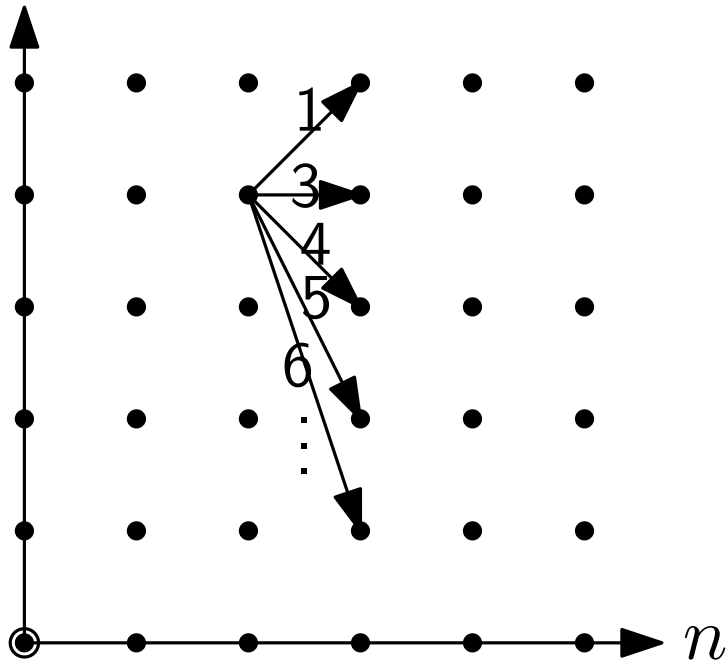
$$P = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & \dots \\ 1 & 3 & 4 & 5 & 6 & \dots \\ 0 & 1 & 3 & 4 & 5 & \dots \\ 0 & 0 & 1 & 3 & 4 & \dots \\ 0 & 0 & 0 & 1 & 3 & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

Irregularities at the boundary can be ignored.

Example 2: Forests

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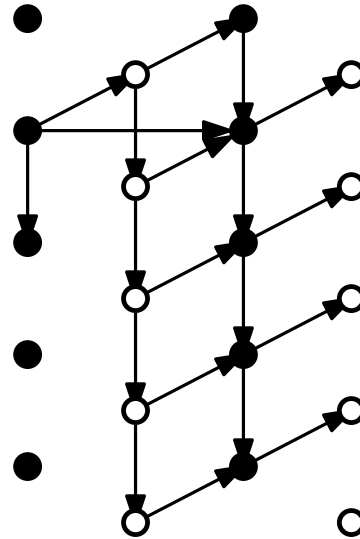
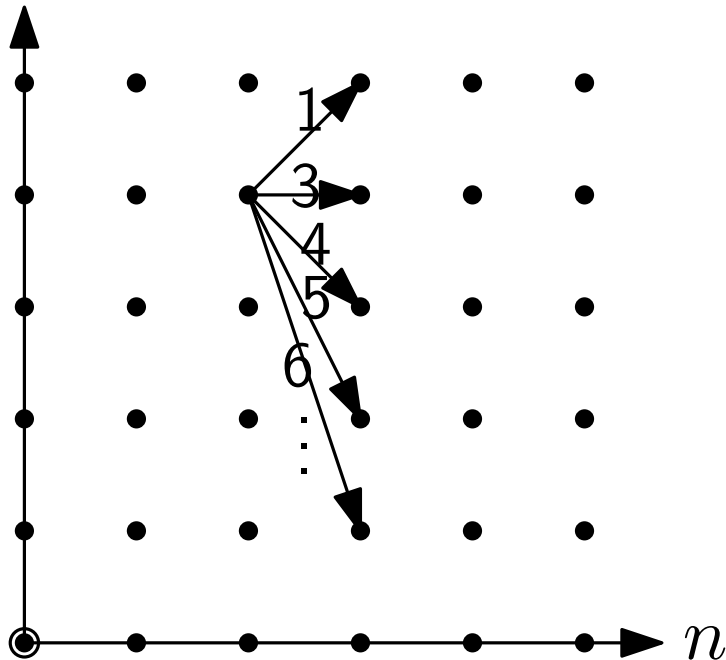
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Example 2: Forests

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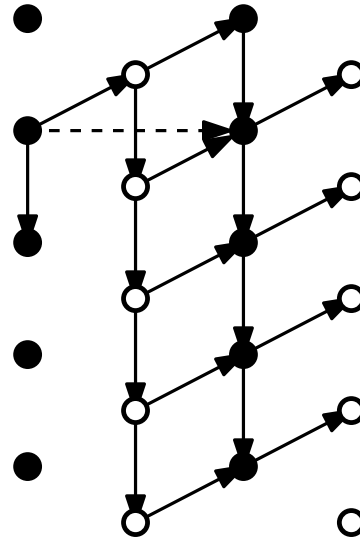
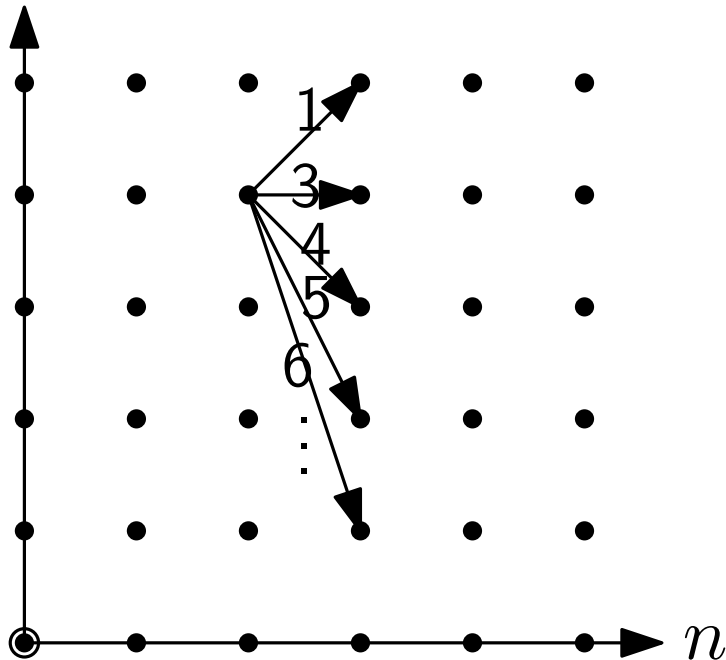
Irregularities at the boundary can be ignored.



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$$P = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & \dots \\ 1 & 3 & 4 & 5 & 6 & \dots \\ 0 & 1 & 3 & 4 & 5 & \dots \\ 0 & 0 & 1 & 3 & 4 & \dots \\ 0 & 0 & 0 & 1 & 3 & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

Irregularities at the boundary can be ignored.

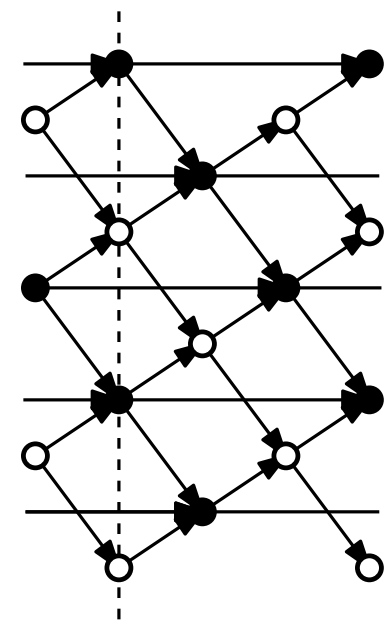
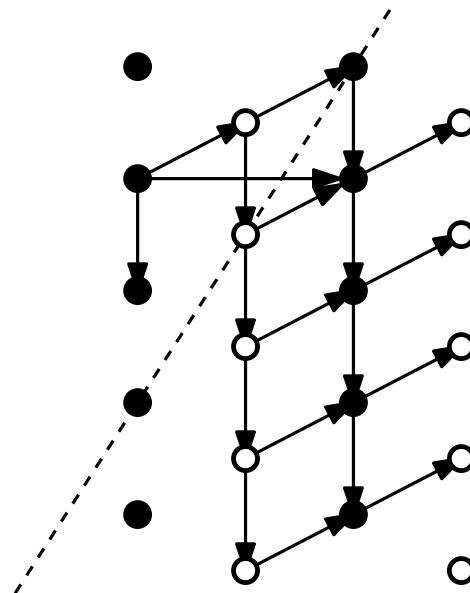
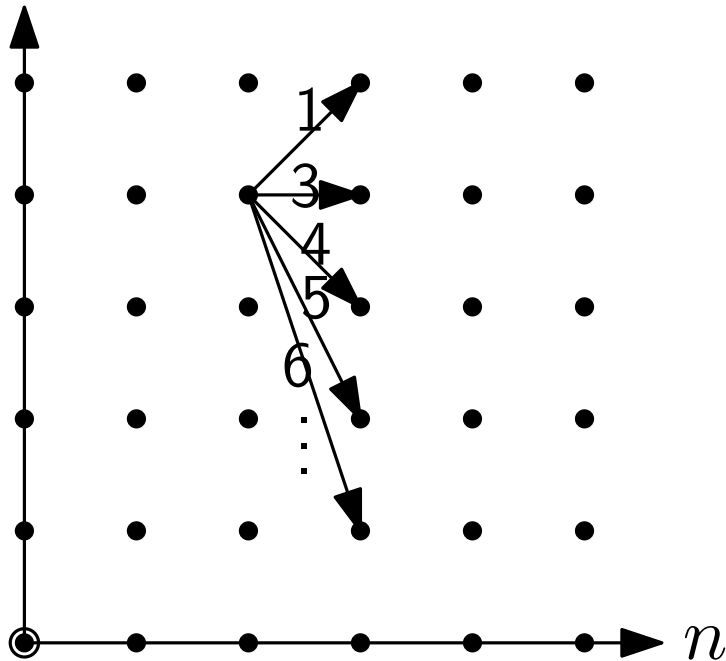


Example 2: Forests

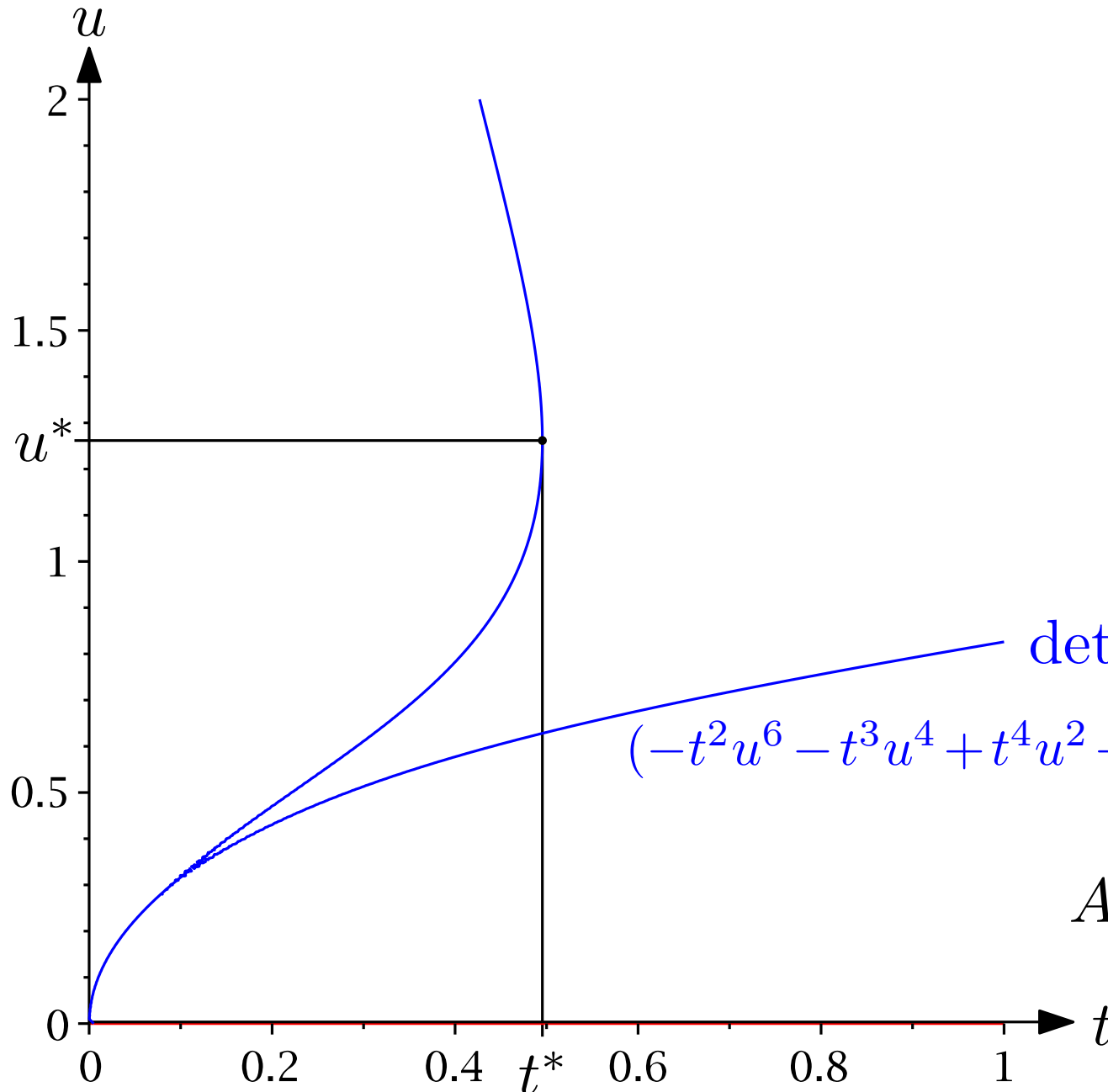
$$P = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & \dots \\ 1 & 3 & 4 & 5 & 6 & \dots \\ 0 & 1 & 3 & 4 & 5 & \dots \\ 0 & 0 & 1 & 3 & 4 & \dots \\ 0 & 0 & 0 & 1 & 3 & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

Irregularities at the boundary can be ignored.

$$A = \left(\begin{array}{c|cc} & \bullet & \circ \\ \hline \bullet & t^3 + tu^{-2} & tu \\ \circ & tu & tu^{-2} \end{array} \right)$$



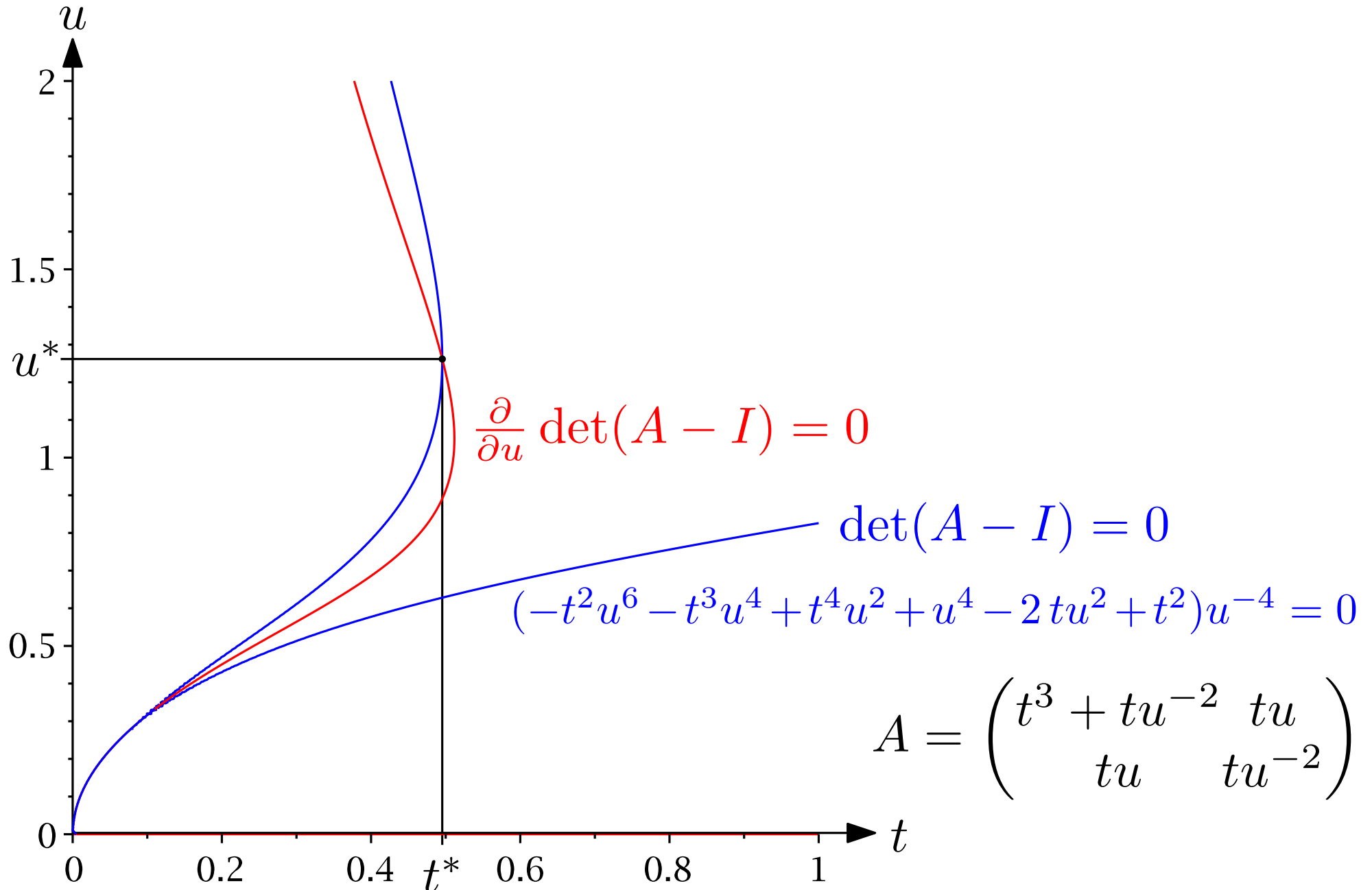
Solving for t^* and u^*



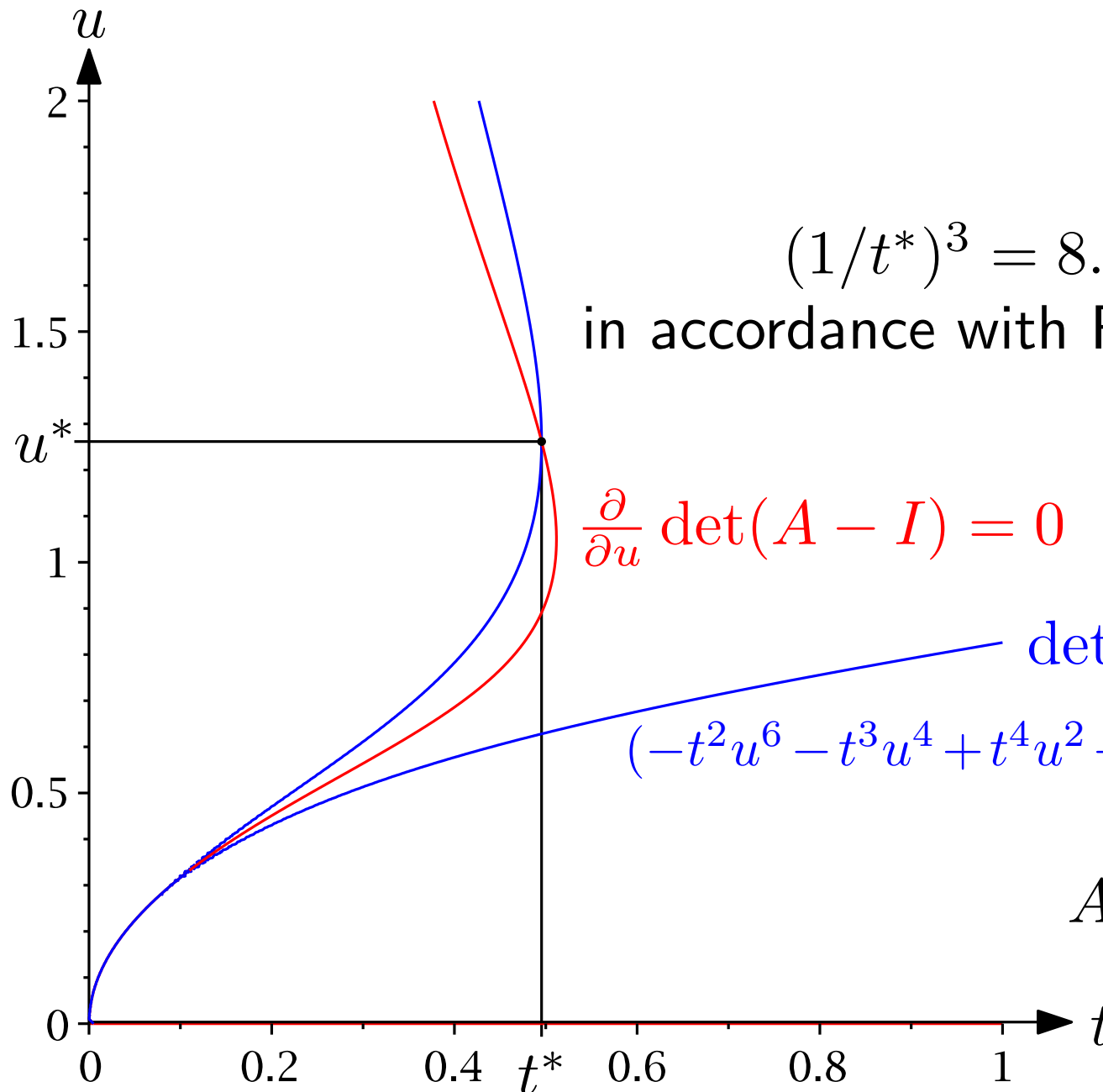
$$\det(A - I) = 0$$
$$(-t^2 u^6 - t^3 u^4 + t^4 u^2 + u^4 - 2tu^2 + t^2)u^{-4} = 0$$

$$A = \begin{pmatrix} t^3 + tu^{-2} & tu \\ tu & tu^{-2} \end{pmatrix}$$

Solving for t^* and u^*



Solving for t^* and u^*



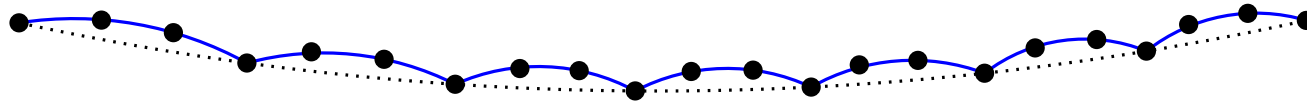
$(1/t^*)^3 = 8.22469257784$
in accordance with Flajolet & Noy (1999)

$$\frac{\partial}{\partial u} \det(A - I) = 0$$

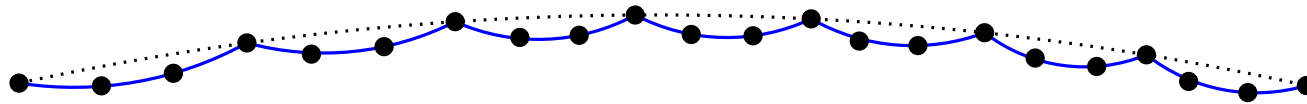
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Example 3: Geometric graphs



the generalized double zigzag chain
[Huemer, Pilz, and Silveira 2018]

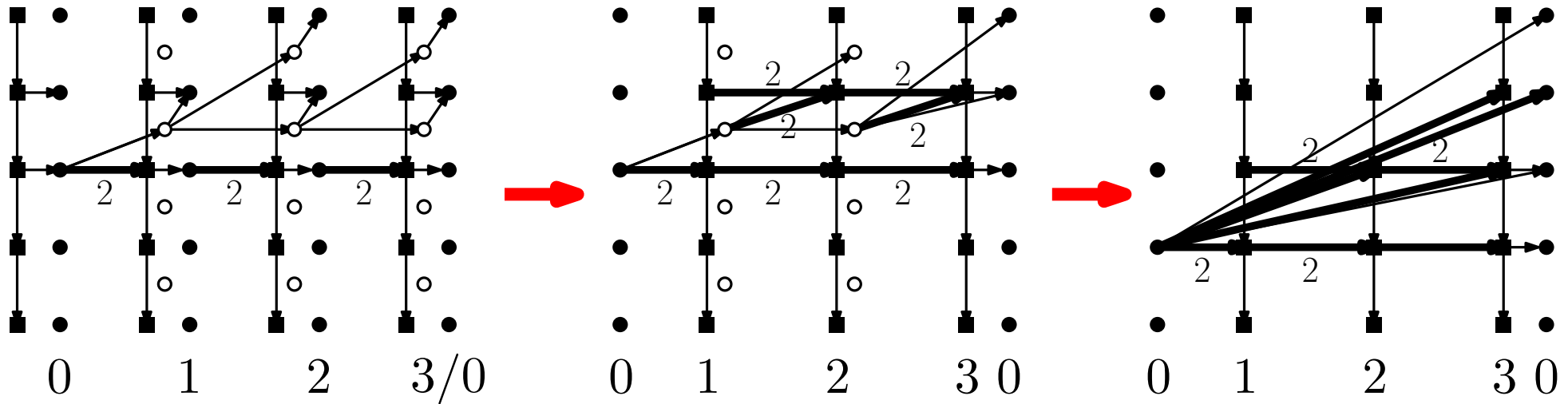


$$R = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & \dots \\ 0 & 2 & 2 & 2 & 2 & \dots \\ 0 & 0 & 2 & 2 & 2 & \dots \\ 0 & 0 & 0 & 2 & 2 & \dots \\ 0 & 0 & 0 & 0 & 2 & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}, \quad S = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & \dots \\ 1 & 0 & 0 & 0 & 0 & \dots \\ 0 & 1 & 0 & 0 & 0 & \dots \\ 0 & 0 & 1 & 0 & 0 & \dots \\ 0 & 0 & 0 & 1 & 0 & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

$$P = R^3 + SR^2 + S(I + S)R + S(I + S)^2$$

Example 3: Geometric graphs

$$P = R^3 + SR^2 + S(I + S)R + S(I + S)^2$$



$$A = \left(\begin{array}{c|cccc} & \bullet & \blacksquare_1 & \blacksquare_2 & \blacksquare_3 \\ \hline \bullet & t(u + 2u^2 + u^3) & 2 & 2u & 2u + 2u^2 \\ \blacksquare_1 & 0 & u^{-1} & 2 & 0 \\ \blacksquare_2 & 0 & 0 & u^{-1} & 2 \\ \blacksquare_3 & t & 0 & 0 & u^{-1} \end{array} \right)$$

Conjecture: The number of paths from $(0, 0)$ in state q_0 to $(n, 0)$ in state q_1 that don't go below the x -axis is

$$\sim \text{const} \cdot (1/t^*)^n \cdot n^{-3/2},$$

where

(1) $A(t^*, u^*)$ has largest (Perron-Frobenius) eigenvalue 1.

$$[\implies \det(A(t, u) - I) = 0]$$

(2) u^* is chosen such that the value t^* that fulfills (1) is as

$$\text{large as possible.} \quad [\implies \frac{\partial}{\partial u} \det(A(t, u) - I) = 0]$$

APPROACHES:

A) Analytic Combinatorics, “square-root-type” singularity

B) Probabilistic interpretation, random walk

C) Pedestrian, induction

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APPROACHES:

A) Analytic Combinatorics, “square-root-type” singularity

Special case: One state. All steps are of the form $(1, j)$.

$$[\text{Banderier and Flajolet, 2002}]$$

$$[\det(A(t, u) - I) = t \cdot Q(u) - 1 = 0, \quad Q'(u) = 0]$$

Conjecture: The number of paths from $(0, 0)$ in state q_0 to $(n, 0)$ in state q_1 that don't go below the x -axis is

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(2) u^* is chosen such that the value t^* that fulfills (1) is as large as possible.

$$[\implies \frac{\partial}{\partial u} \det(A(t, u) - I) = 0]$$

(3) Let \vec{v} and \vec{w} be left and right eigenvectors of $A(t, u)$ with eigenvalue 1. Then

$$\vec{v} \cdot \frac{\partial}{\partial u} A(t, u) \cdot \vec{w} = 0.$$

(1) \wedge (2) \Leftrightarrow (1) \wedge (3). (linear algebra)

(1) $\implies N_{(x,y),q} \leq v_q t^{-x} u^{-y}$ by easy induction.

Use entries a_{qr} of $A = A(t, u)$ as “weights” for a random walk.

What is the effect of u in $t^i u^j$? Up-jumps ($j > 0$) are favored ($u > 1$) or penalized ($u < 1$) over down-jumps.

The weight of a path from $(0, 0)$ to $(n, 0)$ is unaffected by u !

Every path weight is multiplied by t^n .

$A = \begin{pmatrix} 0.71 & 0.25 & 0.05 \\ 0.31 & 0.00 & 0.02 \\ 3.15 & 0.66 & 0.12 \end{pmatrix}$ Use right eigenvector \vec{w} to rescale
 into probabilities: $p_{qr} = a_{qr} \frac{w_r}{w_q}$
 \rightarrow stochastic matrix

What does $\frac{\partial}{\partial u} A(t, u)$ mean? The expected vertical jump!

Step $(8, 5)$: $\frac{\partial}{\partial u} t^8 u^5 = 5t^8 u^4 \implies u \frac{\partial}{\partial u} t^8 u^5 = 5t^8 u^5 = 5a_{qr}$

“No-drift” condition: $\vec{v} \cdot \left(u \cdot \frac{\partial}{\partial u} A(t, u) \right) \cdot \vec{w} = 0$
↖
 stationary distribution

Prob[sum of n i.i.d. random variables with mean 0 lies in some small region around 0] $\sim \text{const} \cdot n^{-1/2}$ [Gnedenko]

Needs to be adapted to sign-restricted case ($y \geq 0$) and several states.

Prob[sum of n i.i.d. random variables with mean 0 lies in some small region around 0] $\sim \text{const} \cdot n^{-1/2}$ [Gnedenko]

Needs to be adapted to sign-restricted case ($y \geq 0$) and several states.

“Pedestrian” approach. Pioneered for a special case with 2 states in Asinowski and Rote (2018).

- $O((1/t^*)^n)$ by induction.
- $\Omega((1/t^* - \varepsilon)^n)$ for every $\varepsilon > 0$, by induction.

- higher dimensions
- jumps $(i, j) \in \mathbb{R}^2$