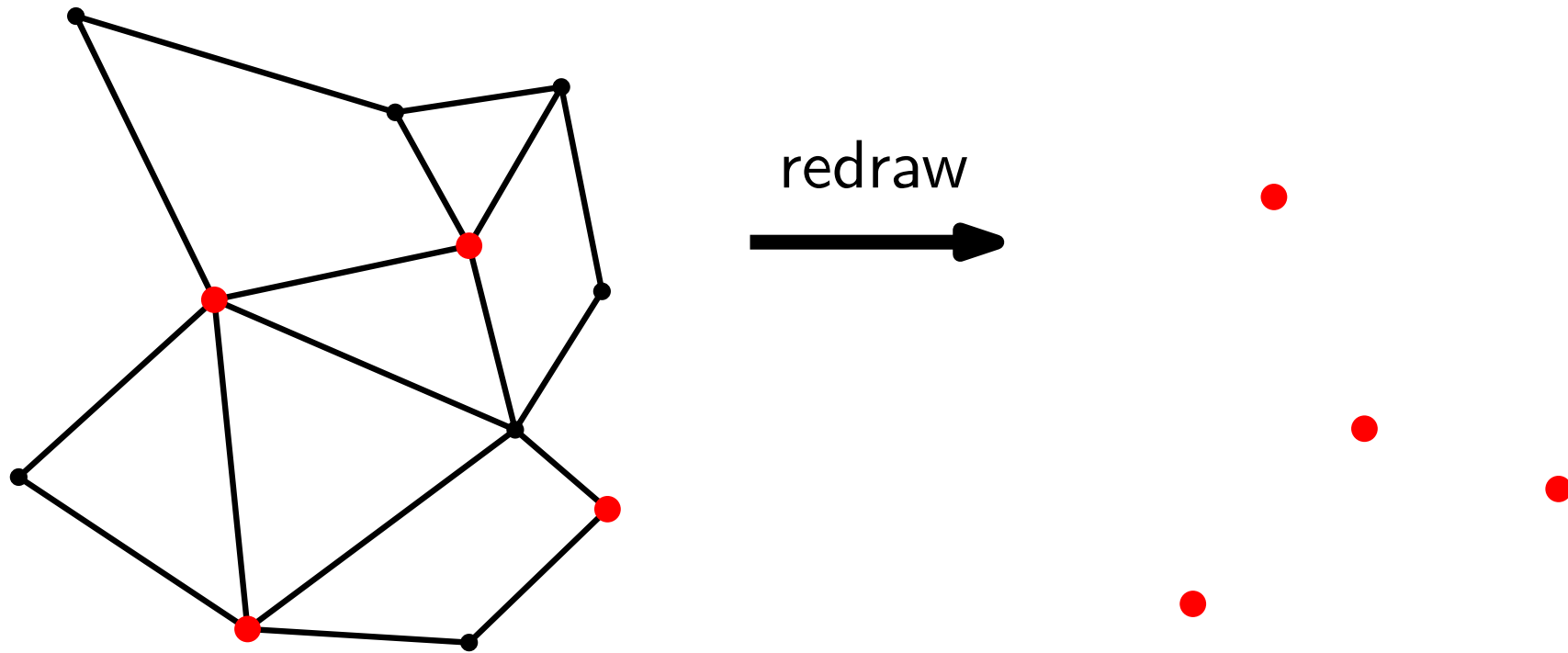


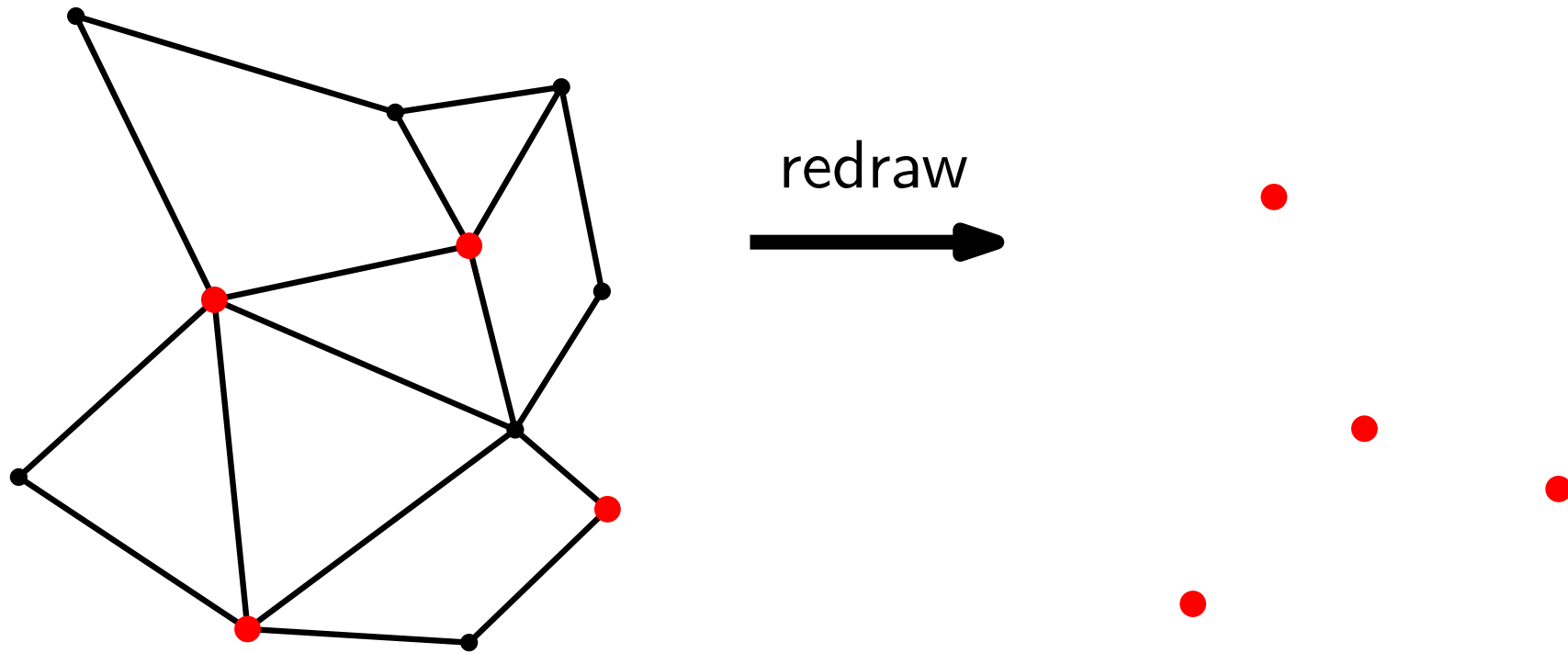
# Every Collinear Vertex Set in a Planar Graph is Free

Vida Dujmović, Fabrizio Frati, Daniel Gonçalves, Pat Morin, Günter Rote



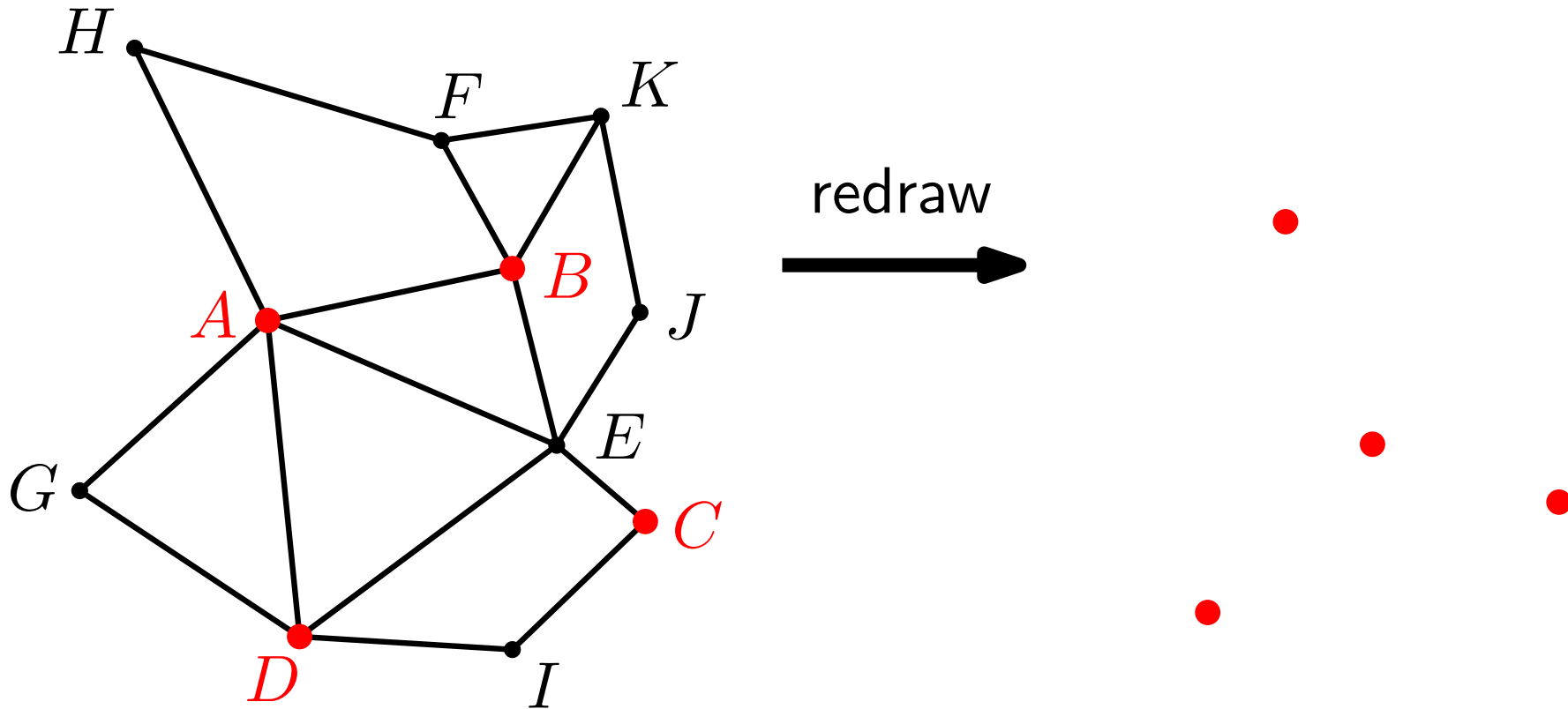
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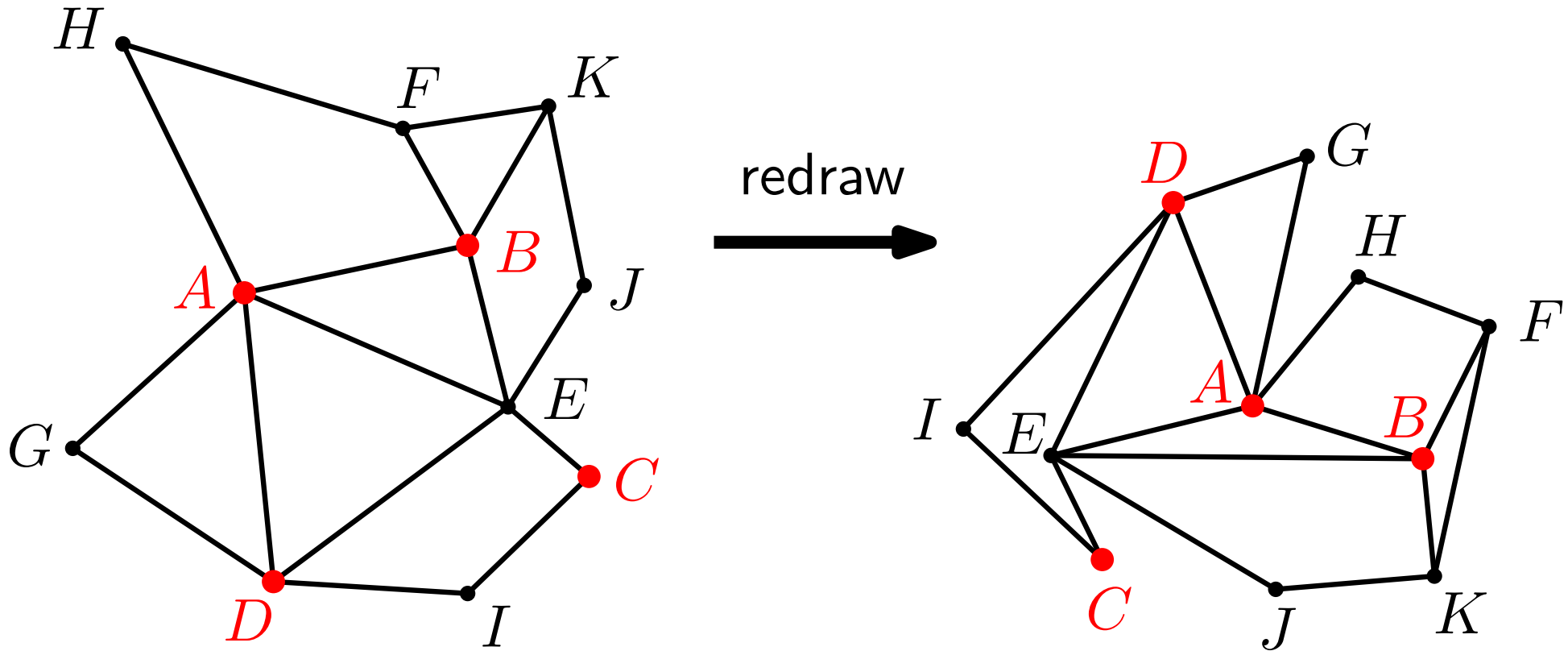
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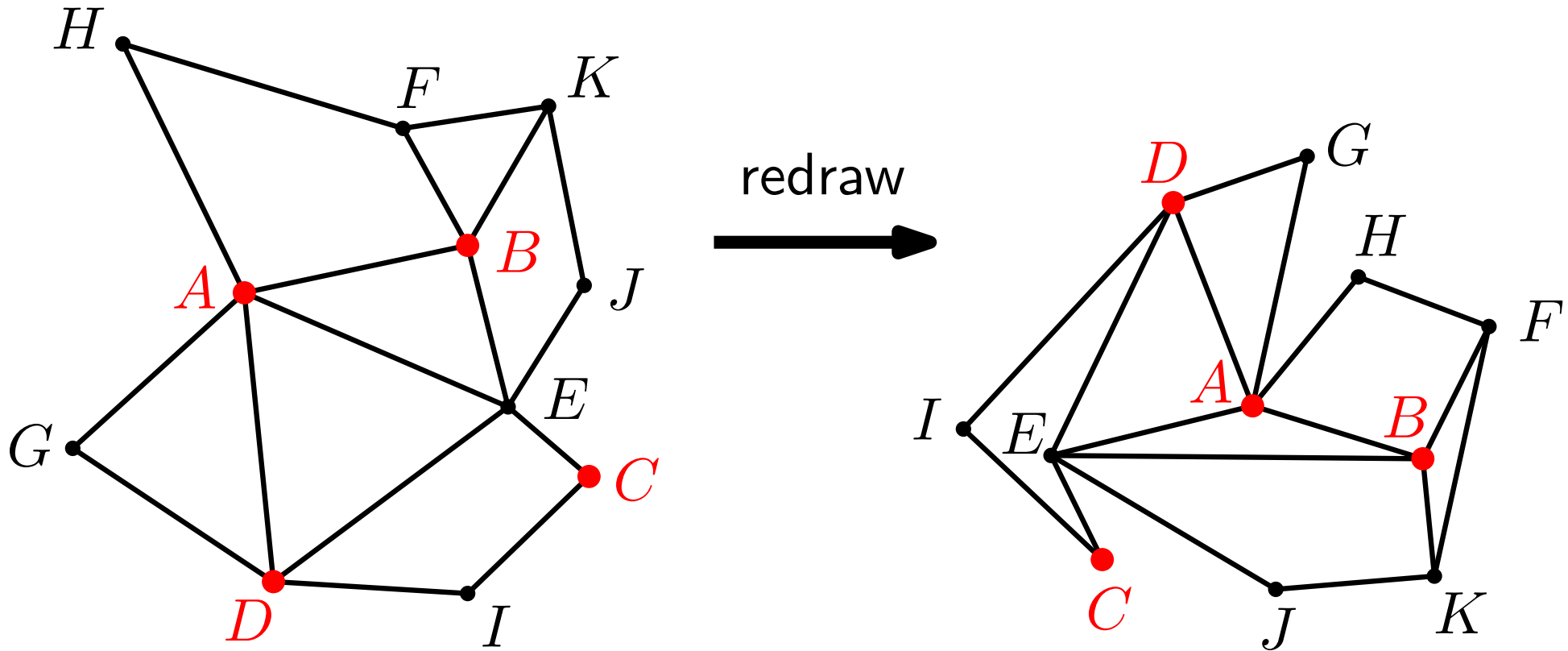
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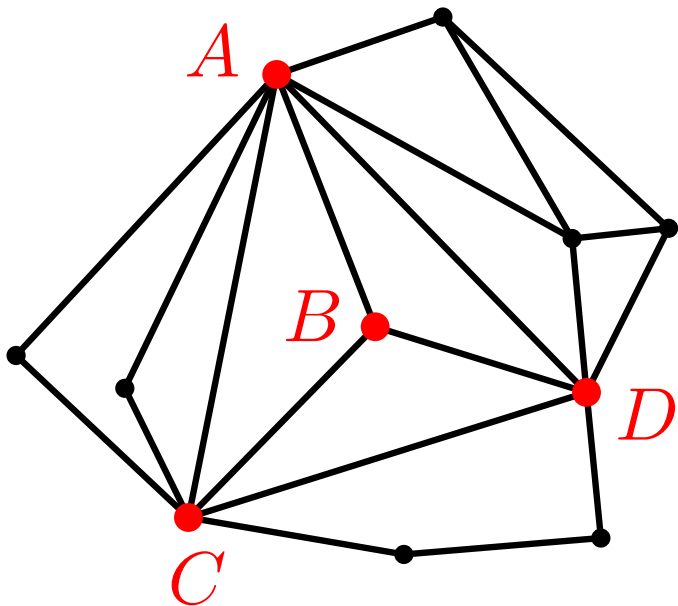


$\{A, B, C, D\}$  is *free* if it can be redrawn on every 4-point set.

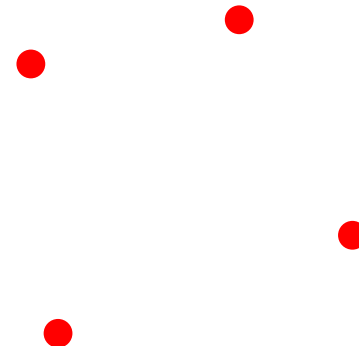
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NOT a free set



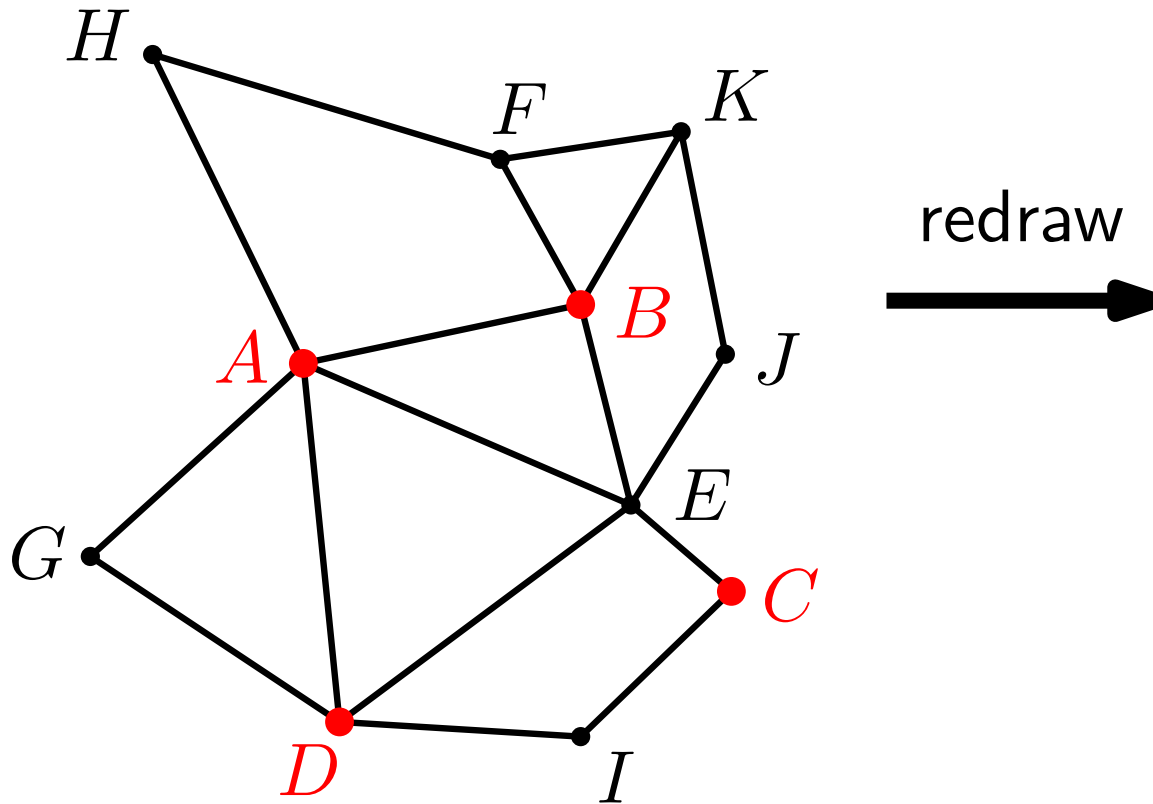
redraw



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# Every **Collinear** Vertex Set in a Planar Graph is **Free**

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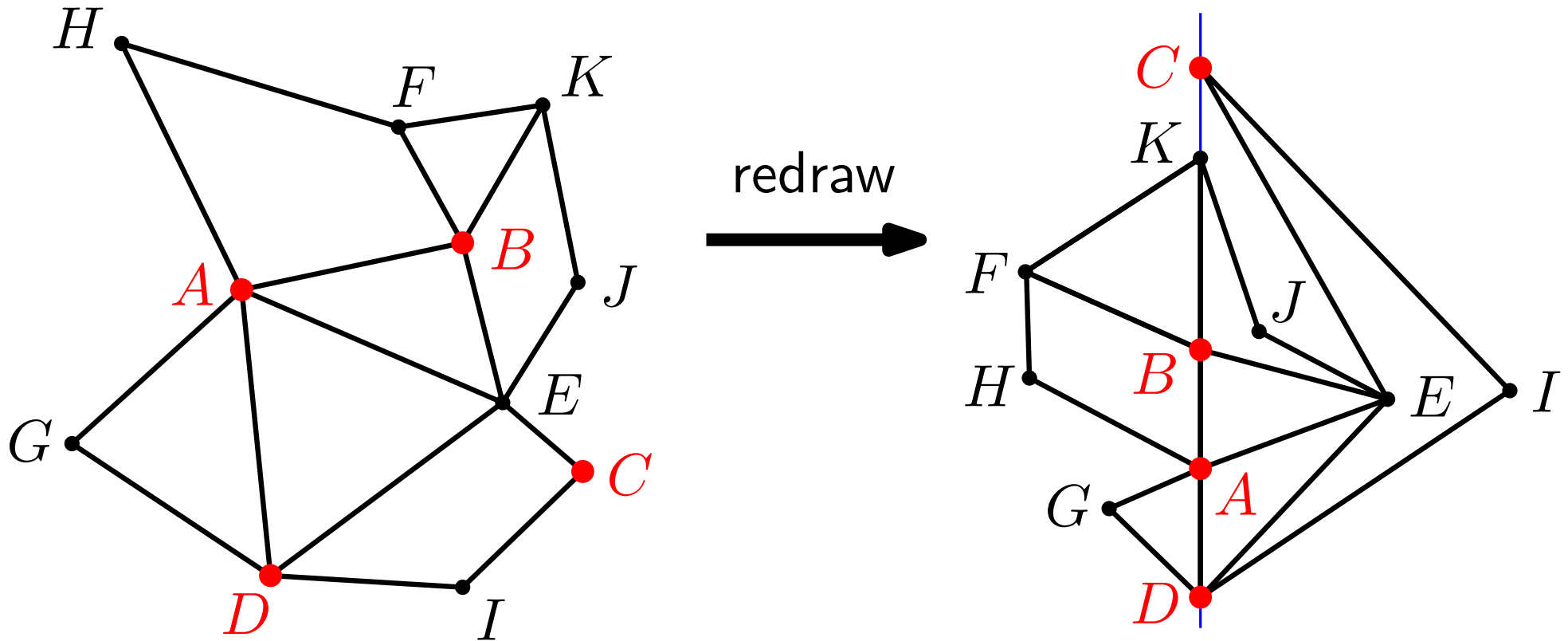


$\{A, B, C, D\}$  is *free* if it can be redrawn on every 4-point set.

$\{A, B, C, D\}$  is *collinear* if it can be redrawn on a line.

# Every **Collinear** Vertex Set in a Planar Graph is **Free**

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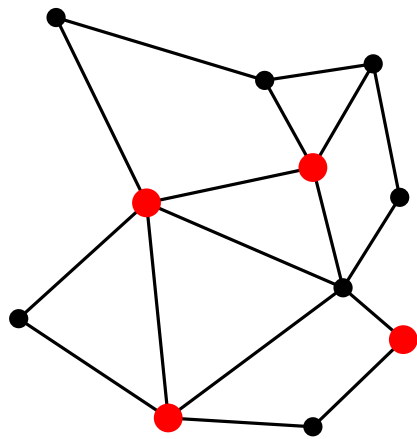


# Free, Free-Collinear, Collinear

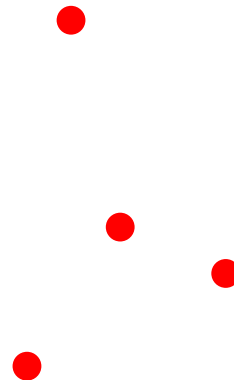
free

free-collinear

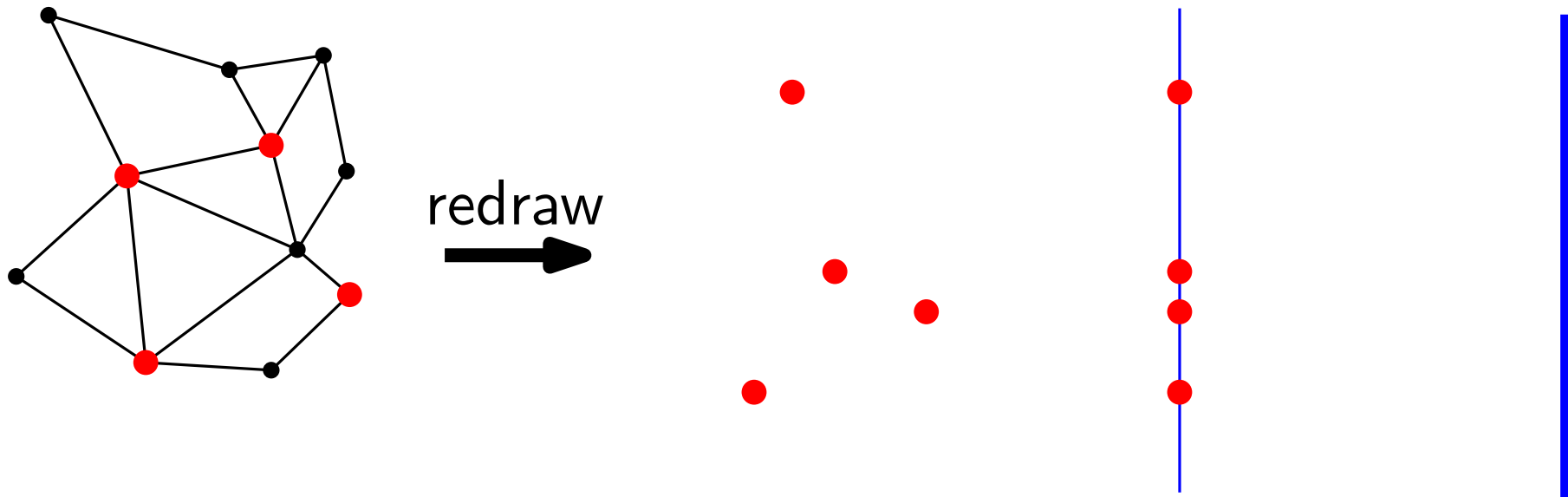
collinear



redraw  
→



(trivial) (trivial)  
free  $\Rightarrow$  free-collinear  $\Rightarrow$  collinear



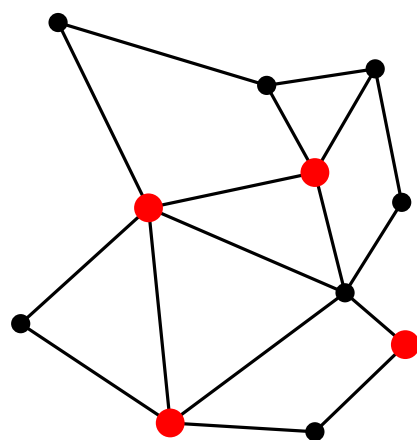
# Free, Free-Collinear, Collinear

(trivial) free  $\Rightarrow$  free-collinear  $\Rightarrow$  collinear

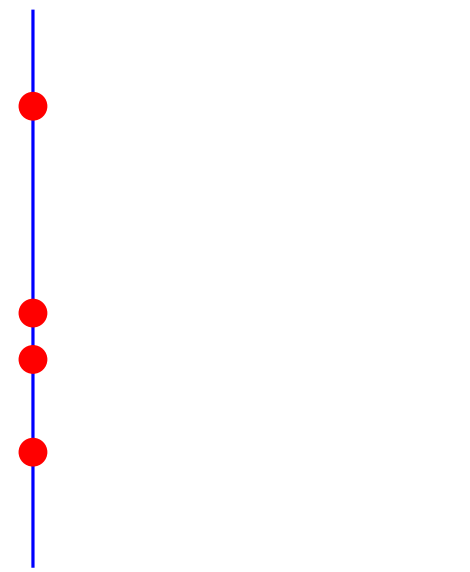
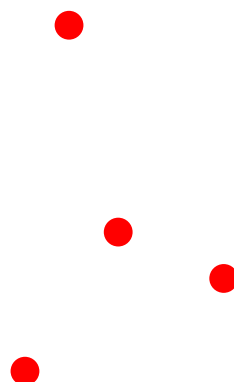
(easy)



this talk

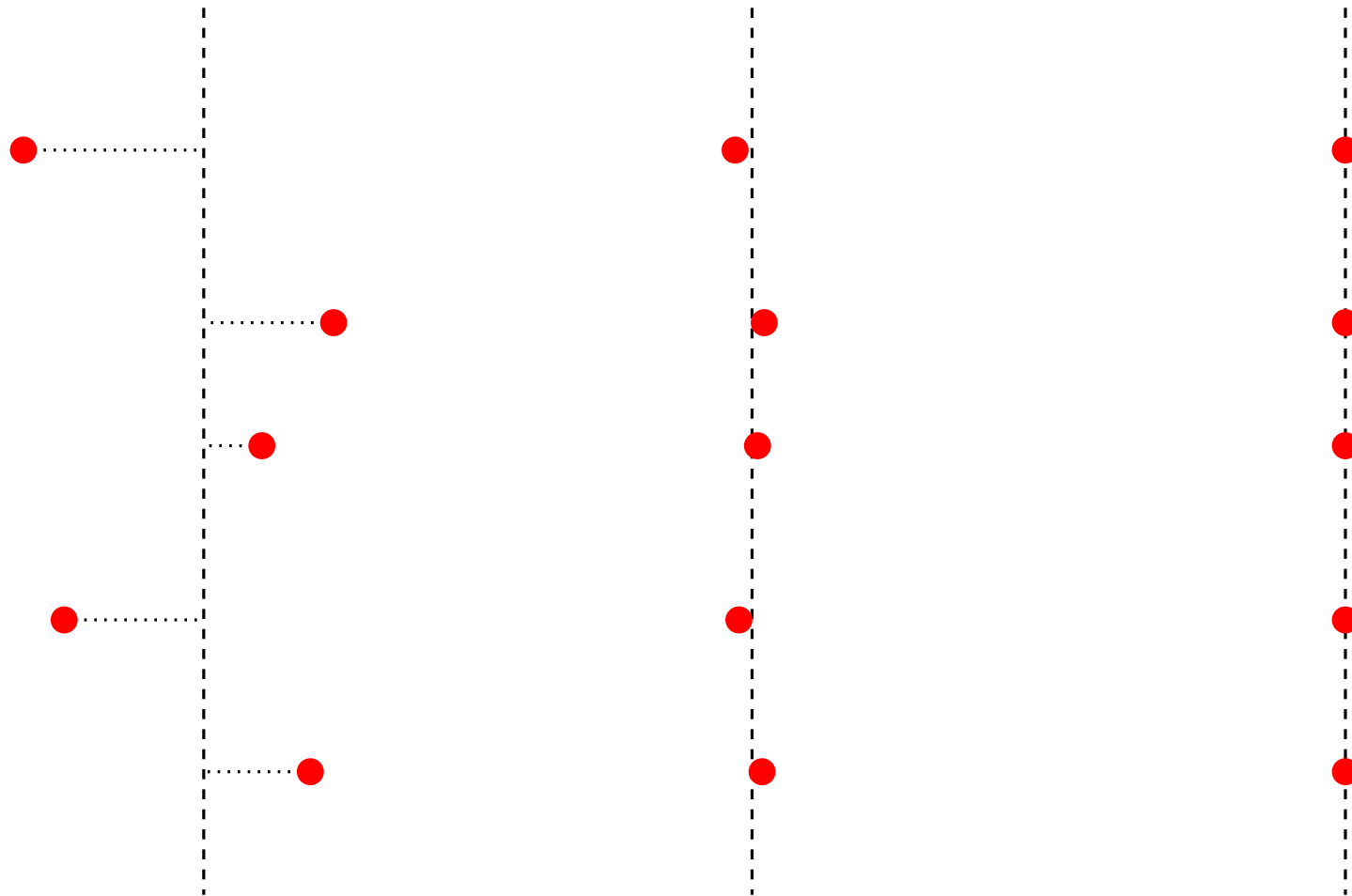


redraw  

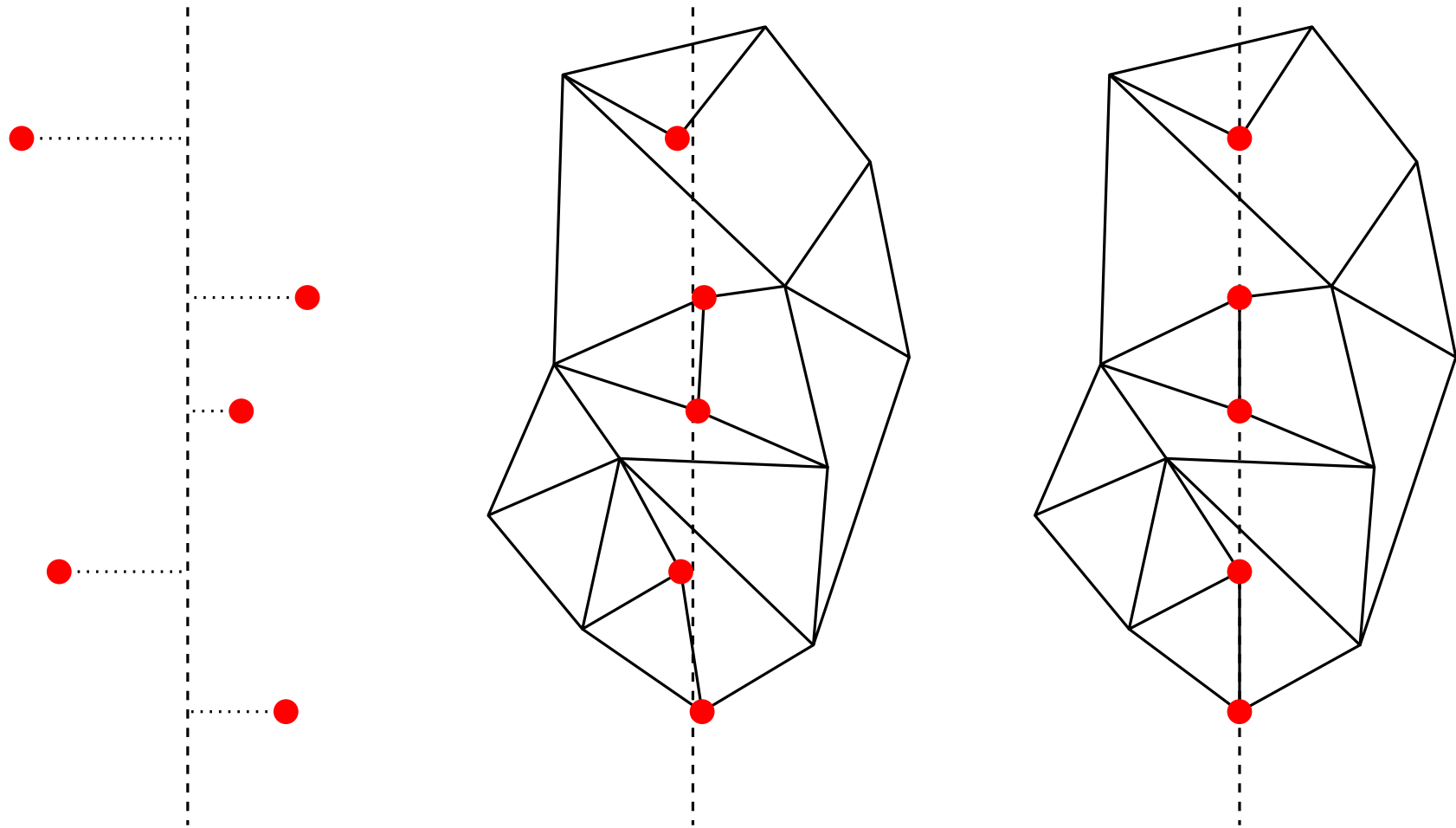
# Free-Collinear $\implies$ Free

squish horizontally



# Free-Collinear $\implies$ Free

squish horizontally



scale



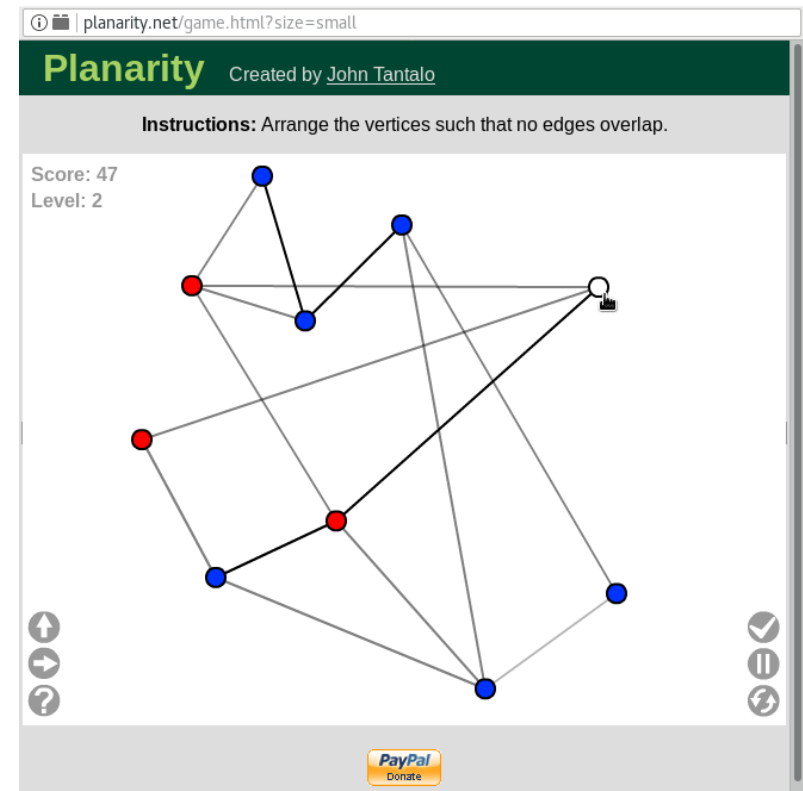
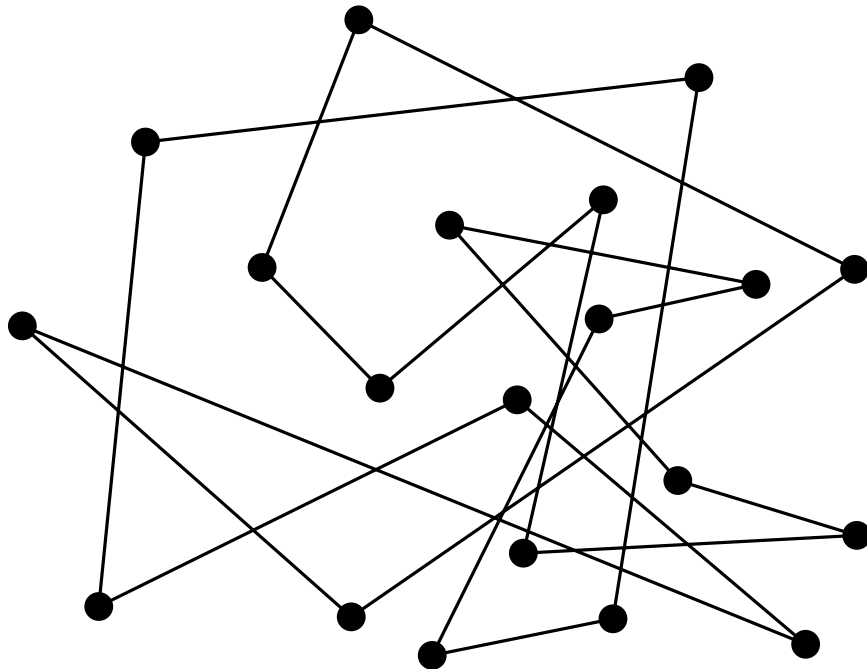
perturb



draw

- Partial simultaneous geometric embeddings
- Universal point subsets
- Column planarity
- Untangling:

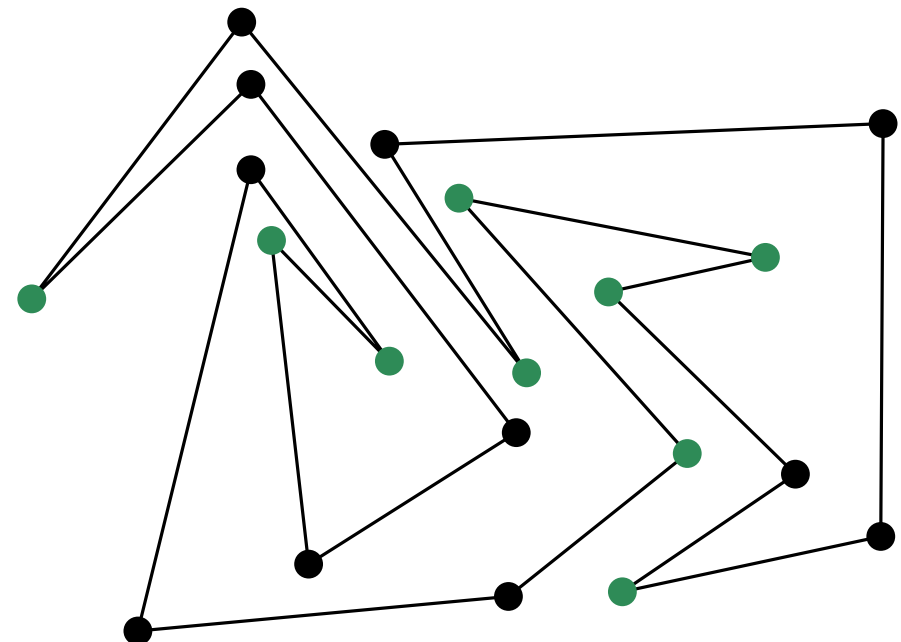
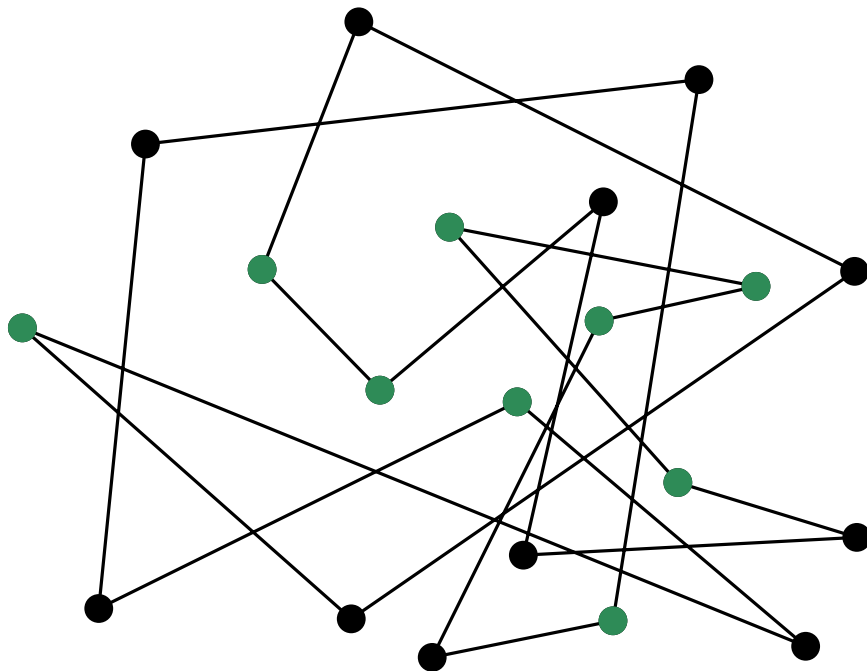
Given a drawing of a planar graph with crossings:  
Find a *plane* redrawing while keeping *many vertices fixed*.



- Partial simultaneous geometric embeddings
- Universal point subsets
- Column planarity
- Untangling:

Given a drawing of a planar graph with crossings:

Find a *plane* redrawing while keeping *many vertices fixed*.



Given a drawing of a planar graph with crossings:  
Find a *plane* redrawing while keeping *many vertices fixed*.

THEOREM. If  $G$  has a free (*now*: collinear) set  $S$ , then we can leave  $\Omega(\sqrt{|S|})$  vertices fixed. [ Ravsky and Verbitsky 2011 ]  
[ Bose, Dujmović, Hurtado, Langerman, Morin, Wood 2009 ]

COROLLARY: If  $G$  is a 3-connected triangulation, then  $\Omega(\sqrt{n})$  vertices (*previously*:  $\Omega(n^{1/4})$  vertices) can remain fixed.

(Upper bound:  $O(\sqrt{n \log^3 n})$  [ Cibulka 2010 ])



Every  $n$ -vertex planar graph has a collinear/free set of size  $\Omega(\sqrt{n})$ . [ Bose, Dujmović, Hurtado, Langerman, Morin, Wood 2009 ]

Proof by canonical order or by Schnyder decomposition.

Upper bound:  $O(n^{0.986})$  [ Ravsky and Verbitsky 2011 ]

follows from 3-regular planar graphs without long cycles  
[ Grünbaum and Walther 1973 ]

Every planar graph of *bounded degree* has a collinear/free set of size  $\Omega(n^{0.8})$ . [ Dujmović and Morin 2019 ]

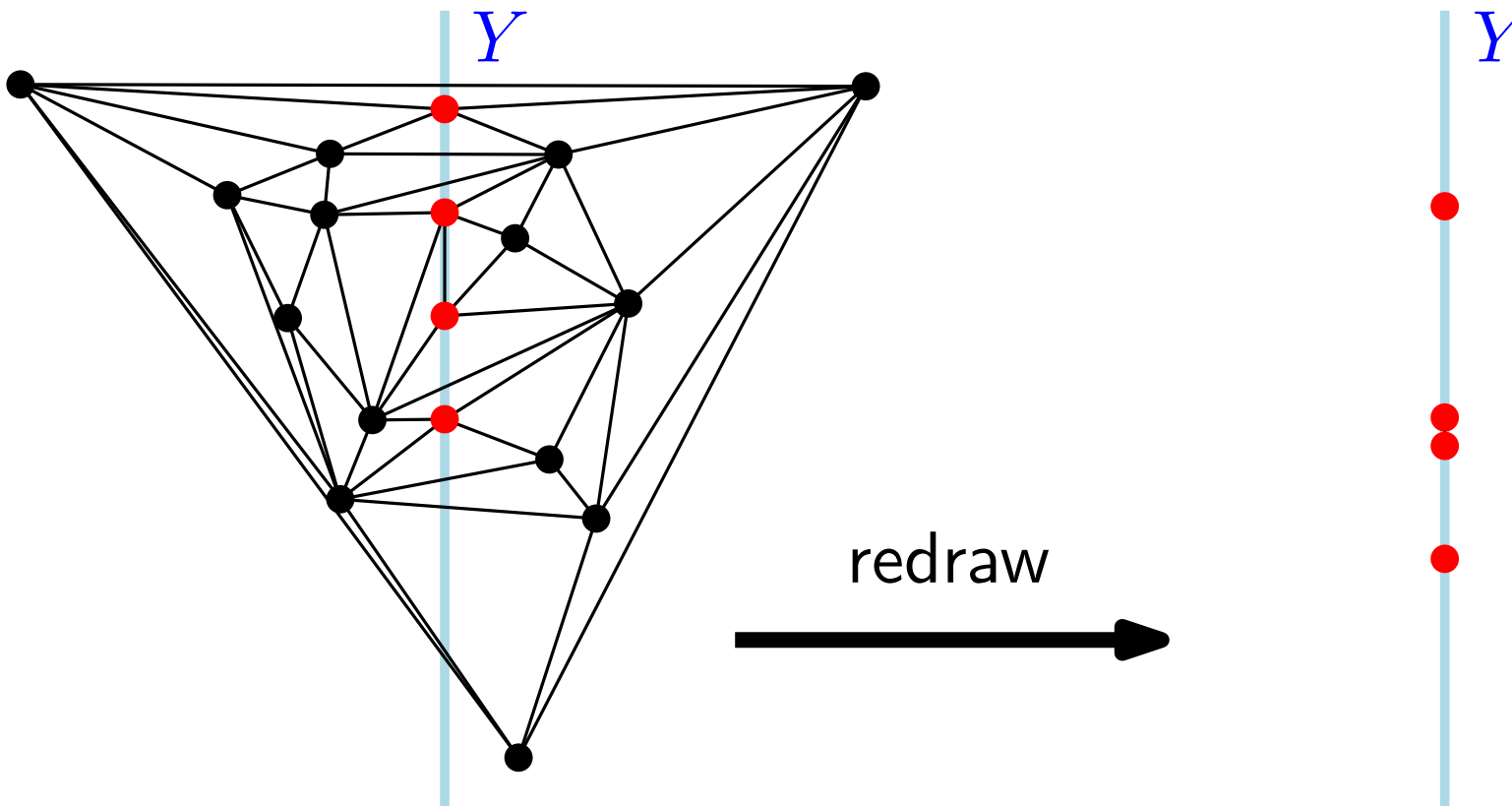
Testing whether a set is collinear (*now also*: free) is NP-hard.  
[ Mchedlidze, Radermacher, Rutter 2017 ]

Given:

- a drawing with some vertices  $v_1, \dots, v_k$  on a vertical line  $Y$
- new  $y$ -coordinates  $b_1 < \dots < b_k$  for these vertices

Wanted:

- a redrawing with these  $y$ -coordinates

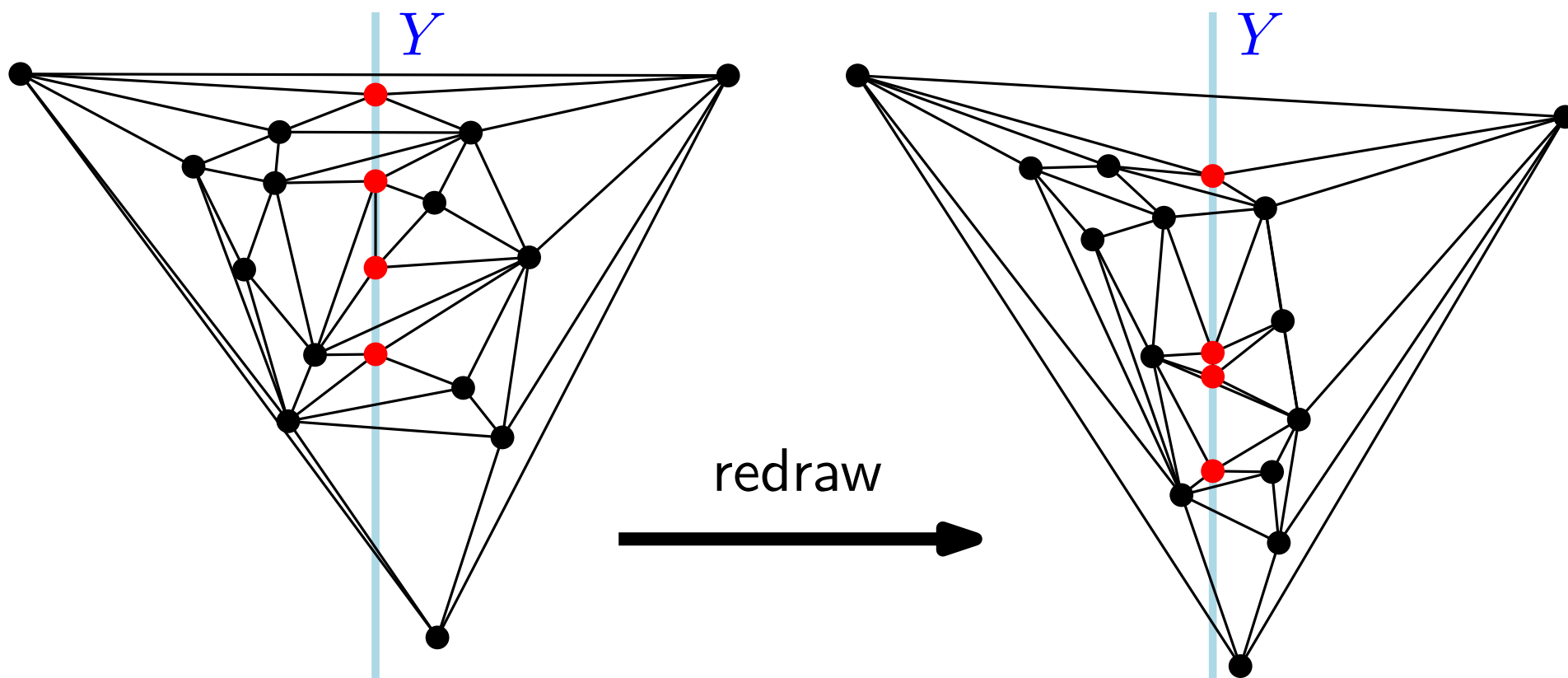


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Wanted:

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(i) Special case:

Maximal graph such that all edges intersect  $Y$ .

(ii) Treat edges  $e$  that do not intersect  $Y$ :

Use several types of reductions

A. a) *contract*  $e$  into a single vertex  $v$

b) draw the resulting graph

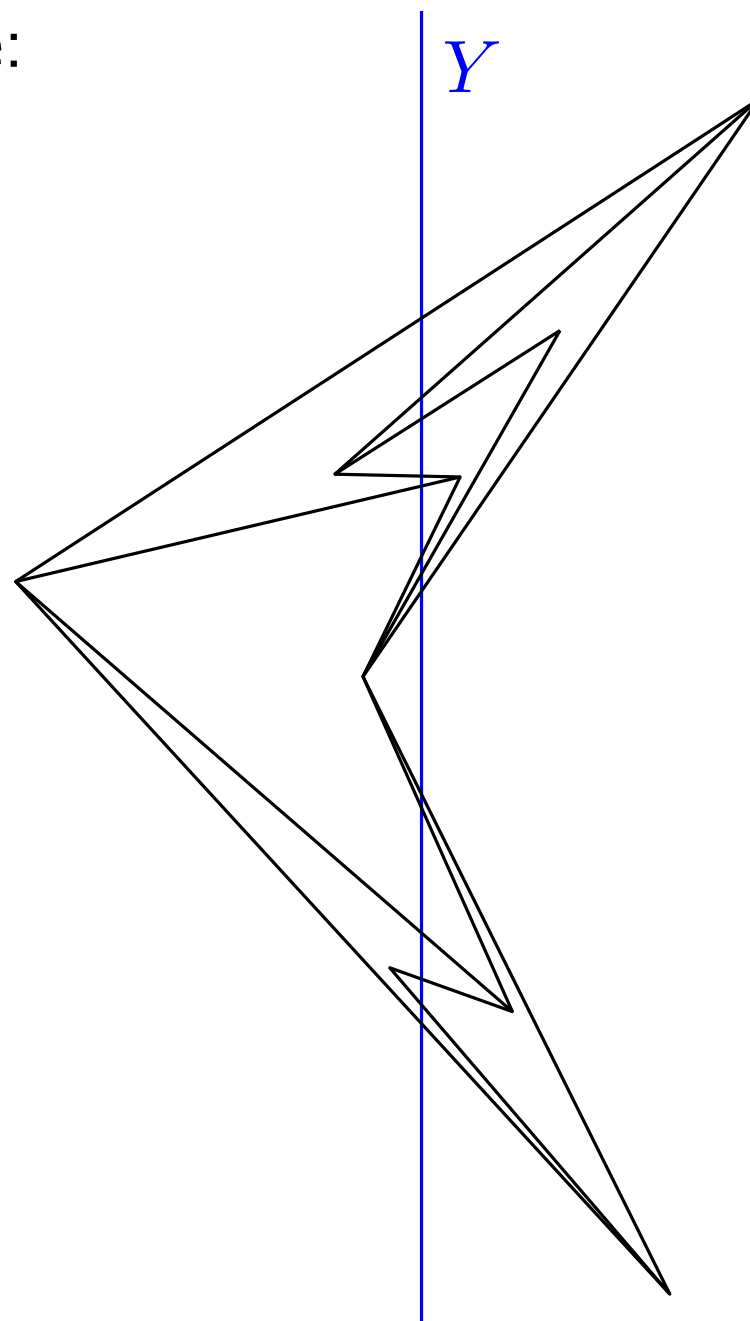
c) perturb  $v$  into two vertices with an edge between

B. *flip* the edge

C. Induction on separating triangles

(i.0) An even more special special case:

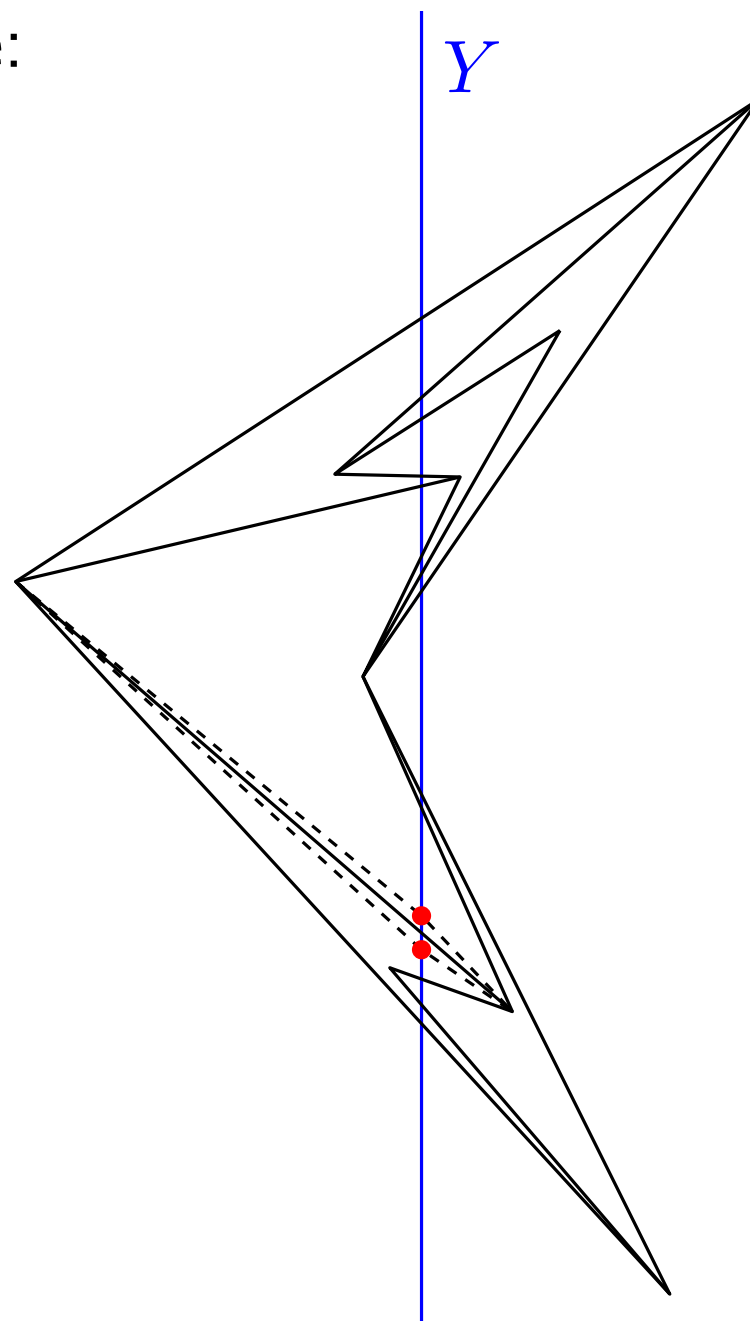
- 1. Every edge crosses  $Y$ .
- 2. No vertex lies on  $Y$ .
- *Edge  $e_i$  should intersect  $Y$  at  $b_i$ .*



(i.0) An even more special special case:

- 1. Every edge crosses  $Y$ .
- 2. No vertex lies on  $Y$ .
- *Edge  $e_i$  should intersect  $Y$  at  $b_i$ .*

Think of two close points  $on Y$   
straddling  $e_i$ .

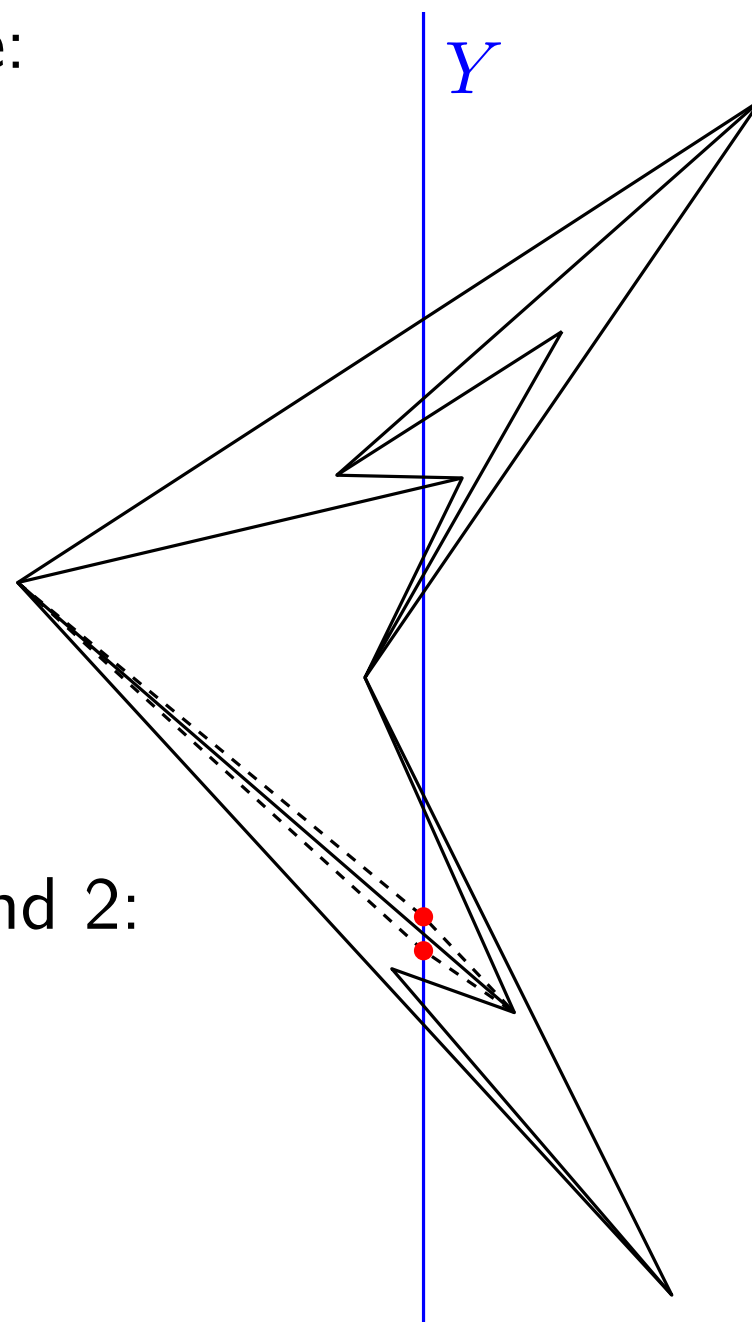


(i.0) An even more special special case:

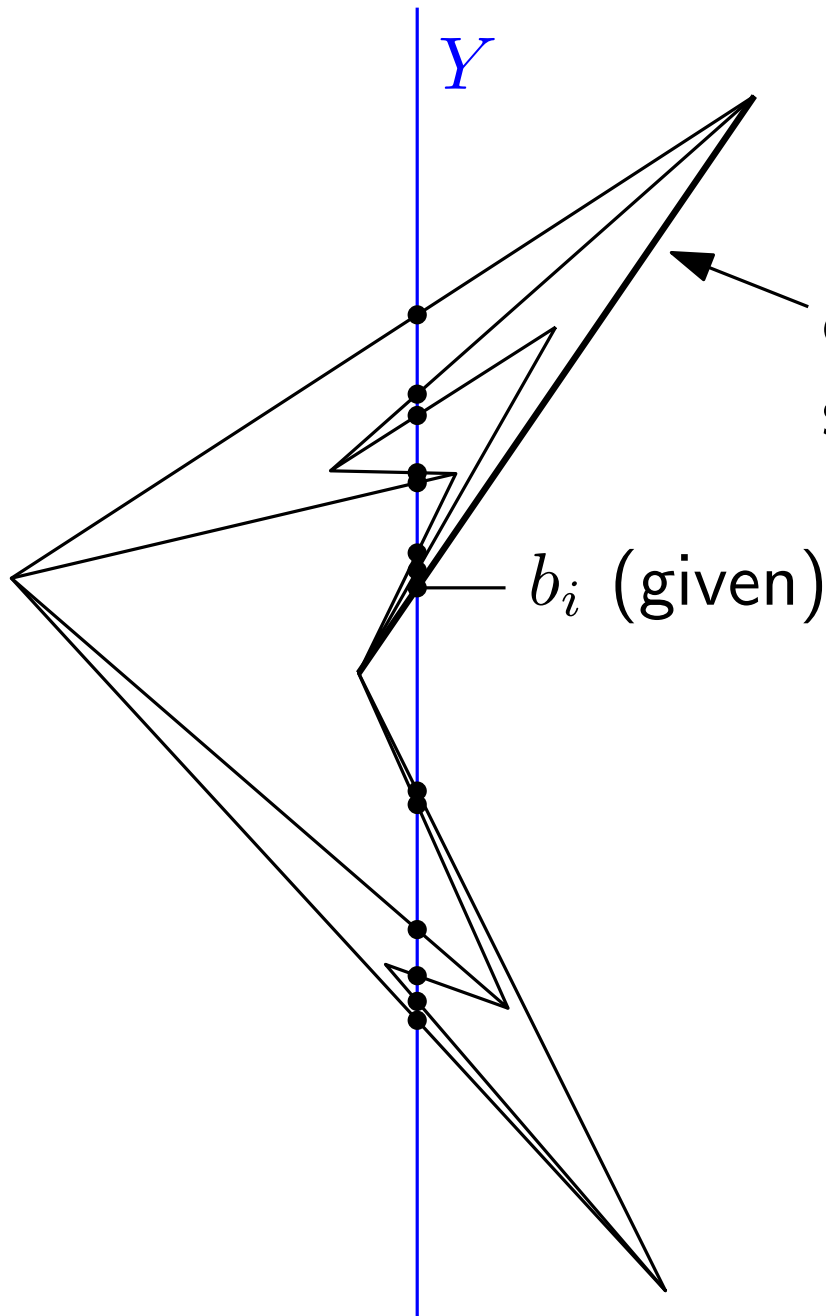
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Think of two close points  $on Y$   
straddling  $e_i$ .

- maximal graph with properties 1 and 2:  
→ quadrilateralization.



# Parameterization by slope



edge  $e_i$ :  $y = b_i + s_i x$   
slope =  $s_i$  (unknown)

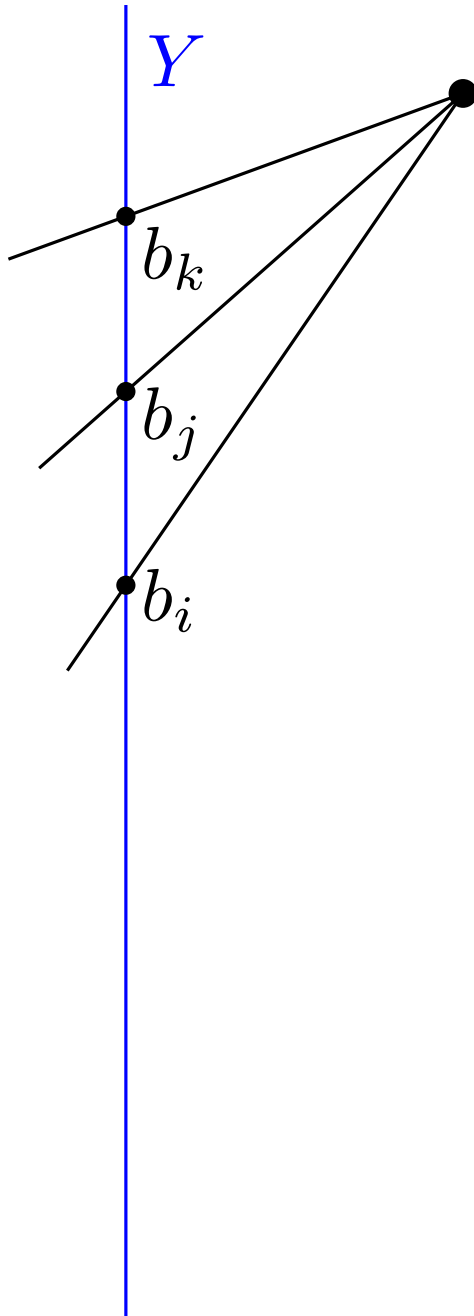
$m$  edges  $e_1, \dots, e_m$

Given:  $b_1 < b_2 < \dots < b_m$

$m$  variables:  $s_1, \dots, s_m$



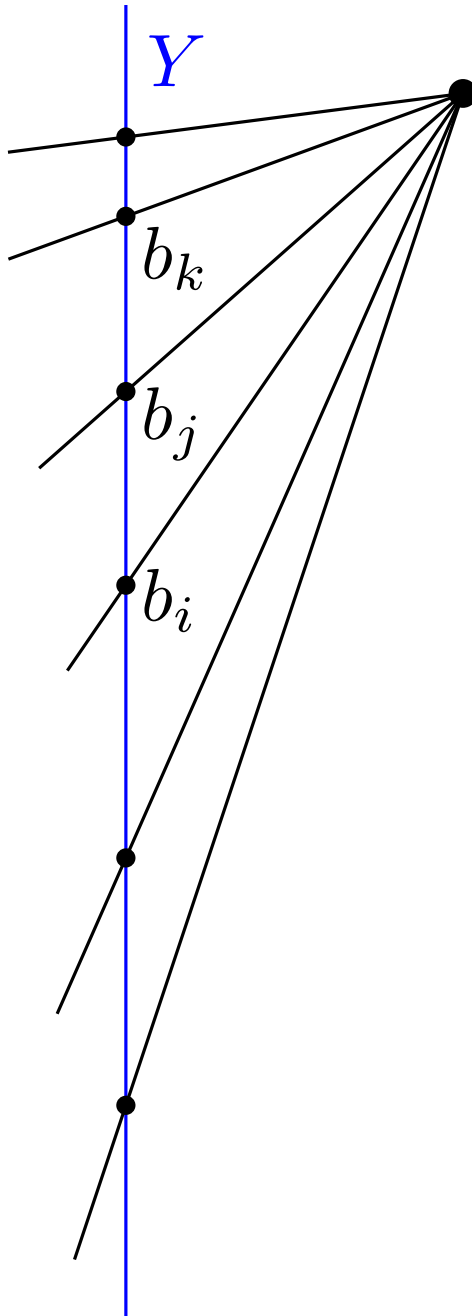
# Concurrency constraints



$$\begin{vmatrix} 1 & 1 & 1 \\ b_i & b_j & b_k \\ s_i & s_j & s_k \end{vmatrix} = 0$$

$$s_i(b_k - b_j) + s_j(b_i - b_k) + s_k(b_j - b_i) = 0$$

a *linear* equation in  $s_i, s_j, s_k$



$$\begin{vmatrix} 1 & 1 & 1 \\ b_i & b_j & b_k \\ s_i & s_j & s_k \end{vmatrix} = 0$$

$$s_i(b_k - b_j) + s_j(b_i - b_k) + s_k(b_j - b_i) = 0$$

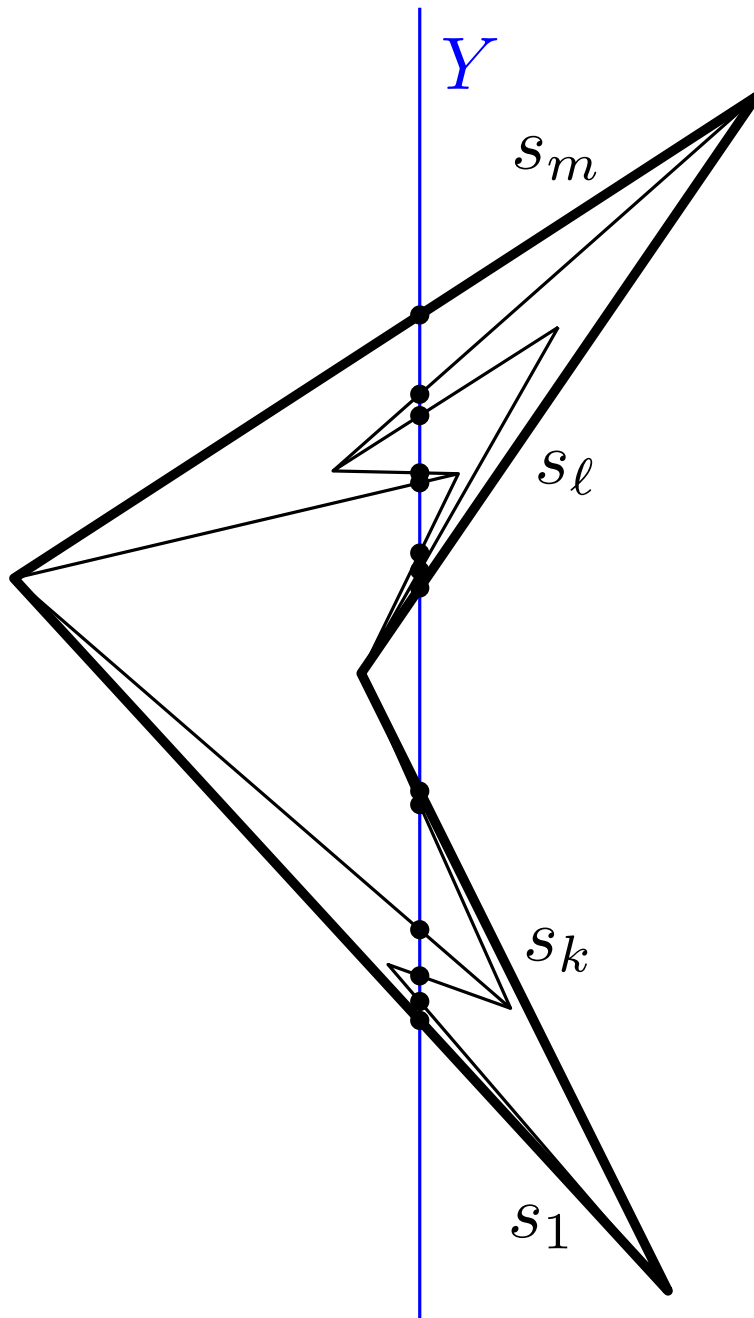
a *linear* equation in  $s_i, s_j, s_k$

A vertex of degree  $d$  gives rise to  $d - 2$  concurrency constraints.

Euler's formula

→  $m - 4$  equations in  $m$  variables

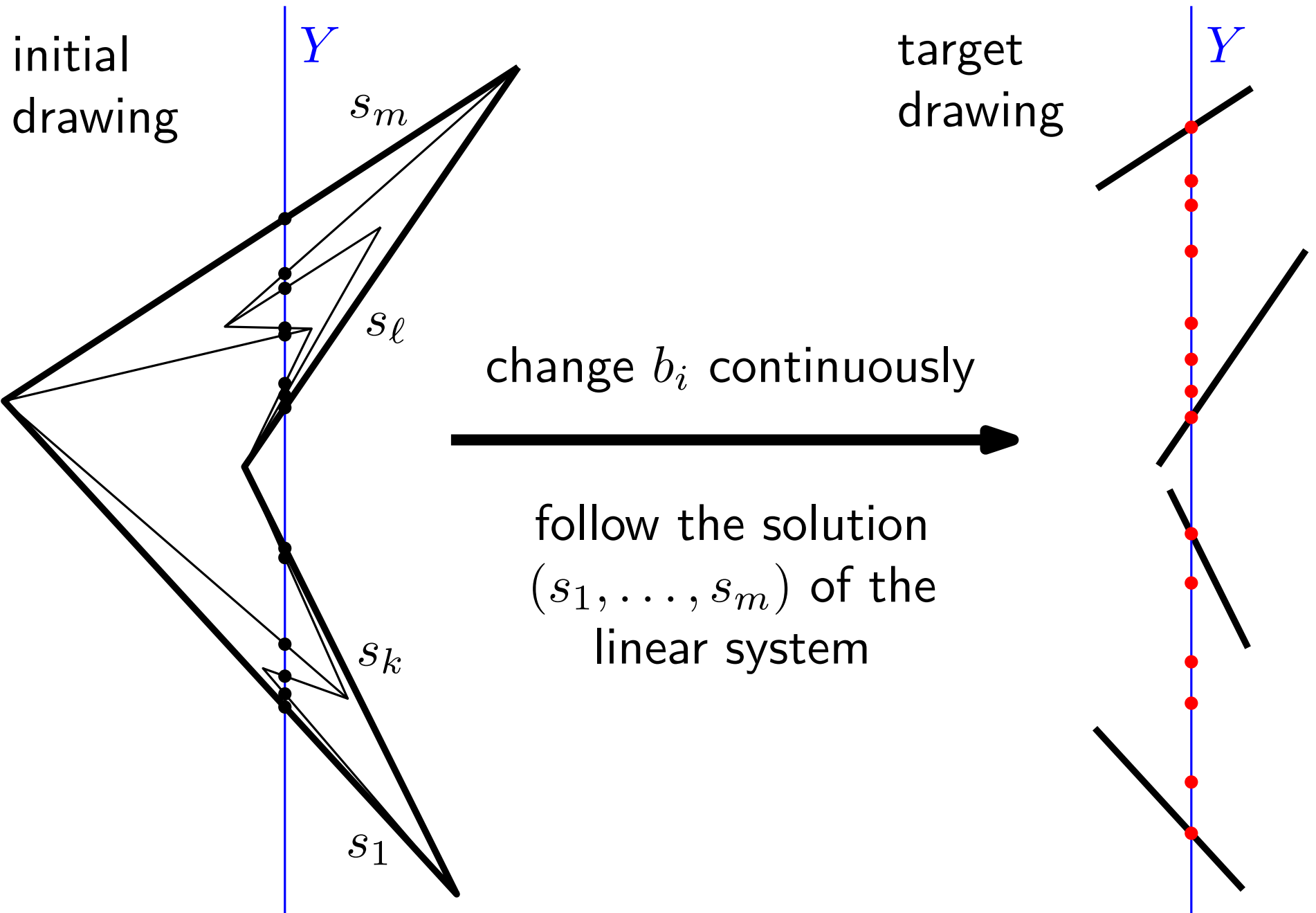
4 boundary equations to the rescue!



Set the 4 slopes  $s_1, s_k, s_l, s_m$  of the outer boundary to fixed values.

→  $m$  equations in  $m$  variables

# Morphing to the target solution



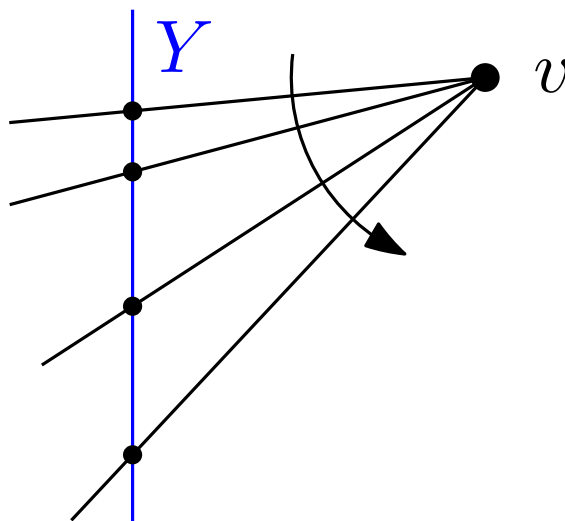
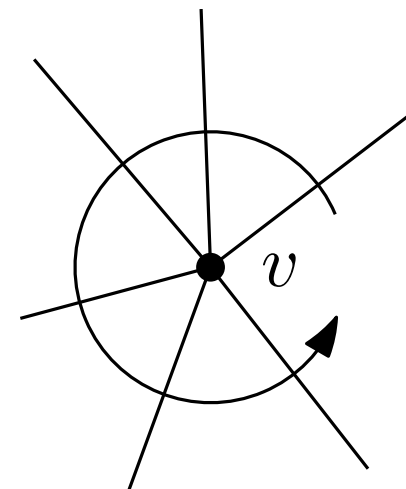
# Solution of the linear system

- The solution  $(s_1, \dots, s_m)$  might not exist.
- The solution  $(s_1, \dots, s_m)$  might not be unique.
- The drawing might have crossings. ←

LEMMA: In a *straight-line drawing*, if

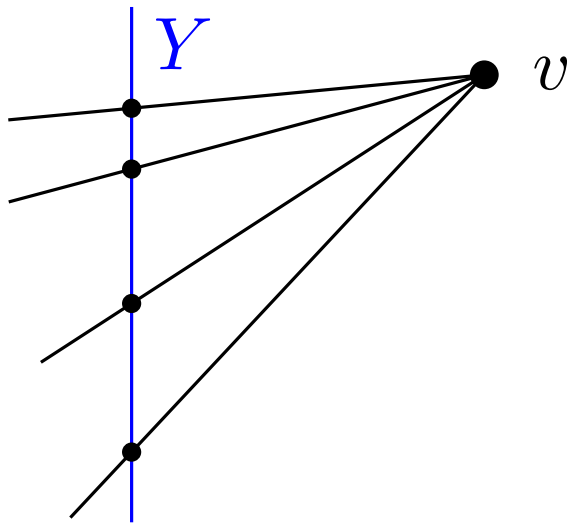
- the cyclic order of edges around each vertex agrees with a given planar drawing,
- and every face is a non-crossing polygon,

then the edges do not cross.



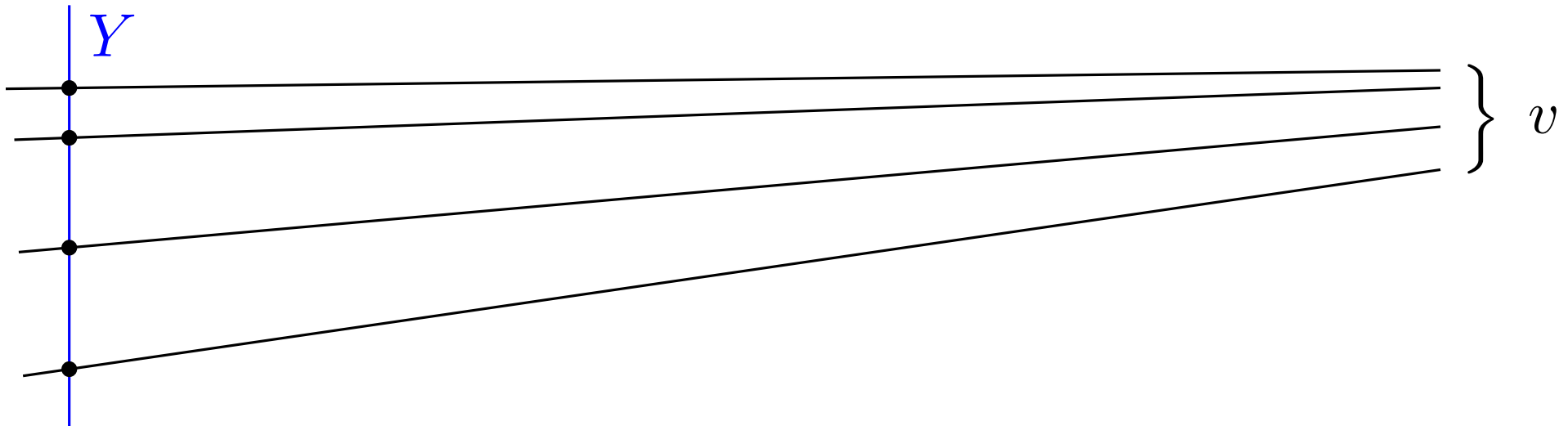
The cyclic order is correct because the order of  $b_i$  is fixed, EXCEPT if the edges intersect on the *other side* of  $Y$ .

# Flipping to the other side?

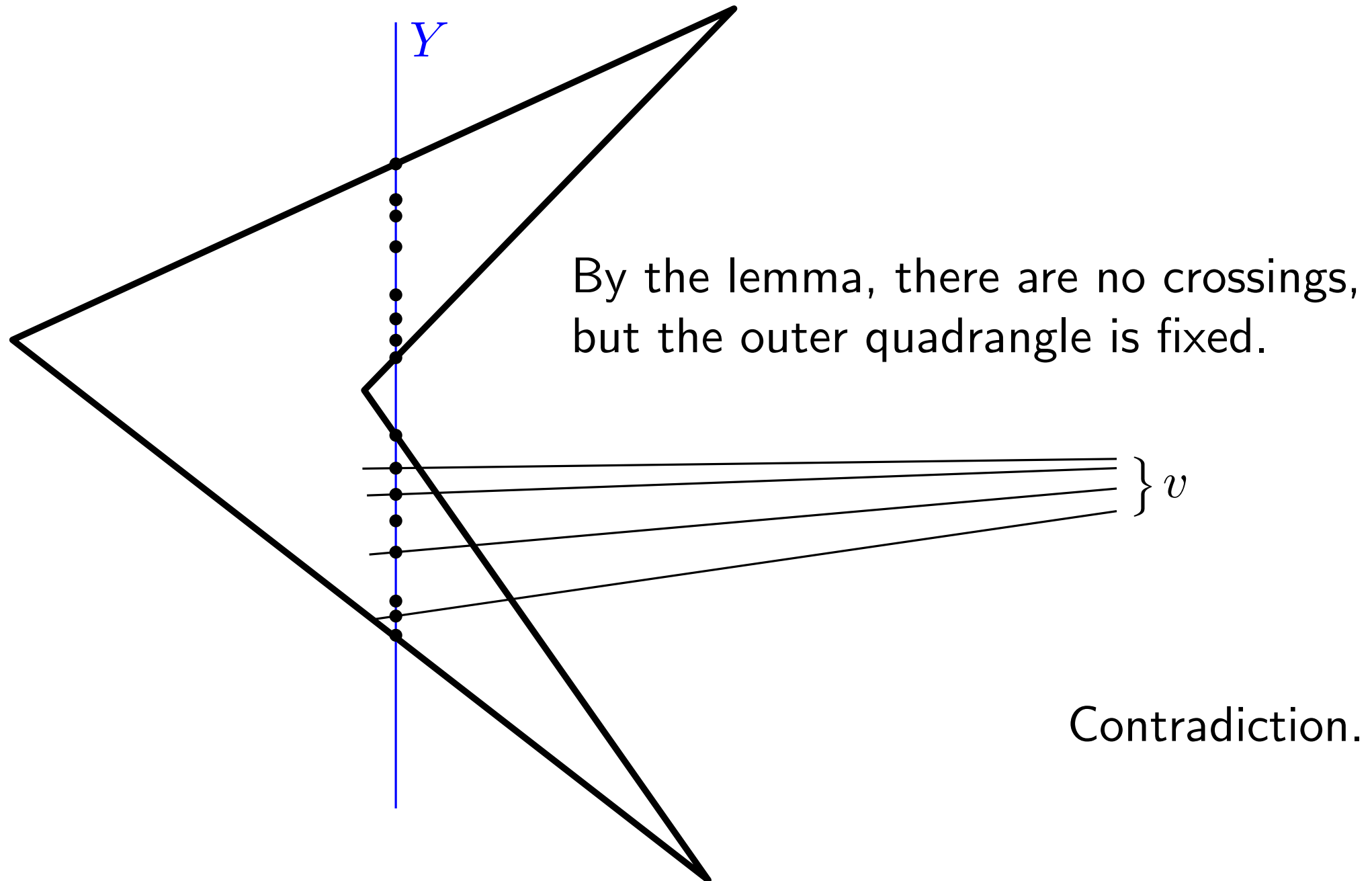


Continuity argument:

A vertex  $v$  that flips to the other side must first run off to infinity.

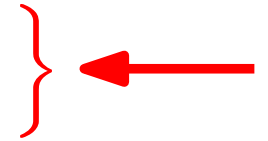


# Flipping to the other side?



Existence and uniqueness are established with similar arguments.

- The solution  $(s_1, \dots, s_m)$  might not exist.
- The solution  $(s_1, \dots, s_m)$  might not be unique.
- The drawing might have crossings. ✓





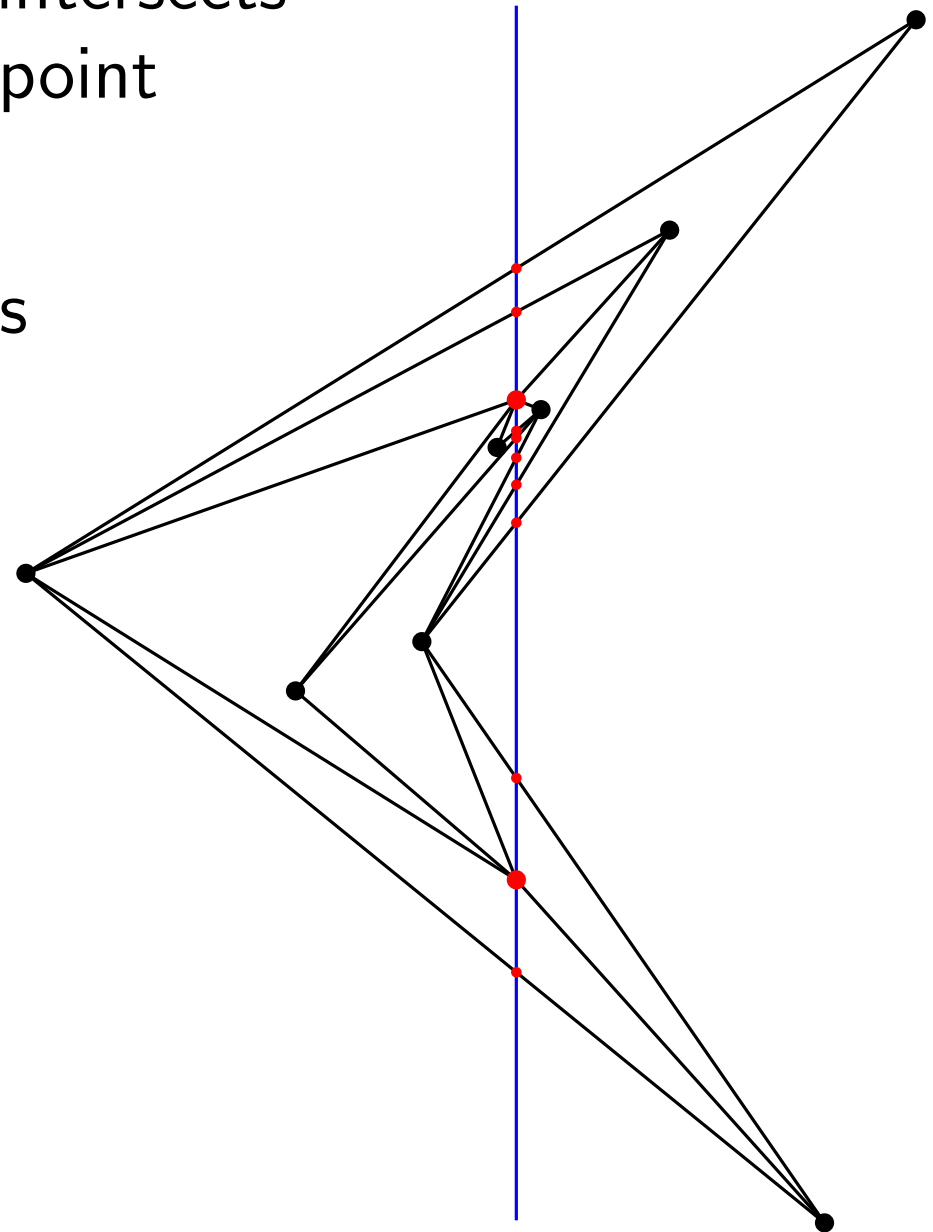
# (i) Extension to points on $Y$

- maximal graphs such that  $Y$  intersects every edge, at least in an endpoint (so-called “ $A$ -graphs”)

→ triangle and quadrilateral faces

Add some artificial *proportionality constraints*, in order to get  $m$  equations in  $m$  variables.

(Ensure at the same time the correct cyclic order)



## (ii) Edges that don't intersect $Y$

Use several types of reductions

- A. a) contract  $xy$  into a single vertex  $v$   
b) draw the resulting graph  
c) perturb  $v$  into two vertices with an edge between  
B. flip the edge  $xy$   
C. Induction on separating triangles

