Elemente der Mathematik

# The mystery of the number 1089 – how Fibonacci numbers come into play

### Ehrhard Behrends

Ehrhard Behrends ist Professor im Ruhestand. Bis 2014 hat er an der Freien Universität Berlin gearbeitet. Seine Spezialgebiete sind Funktionalanalysis und Wahrscheinlichkeitstheorie. Seit Jahren ist er auch in der Popularisierung der Mathematik aktiv. Mehrfach hat er Arbeiten zum mathematischen Hintergrund von Zaubertricks publiziert. Seit 2014 ist er Mitglied des Magischen Zirkels von Deutschland.

Choose any positive number *a* with three digits where the last digit is smaller than the first one. Reverse the order of the digits and calculate *a* minus the reverse of *a*. Call the result *b* and add to *b* the reverse of *b*. The result will always be 1089.

As an example consider a = 745. First we calculate 745 - 547 to obtain b = 198. And really one has 198 + 891 = 1089 as predicted<sup>1</sup>. One can prove this fact by using very elementary arithmetic.

It has often been transformed to a mathematical prediction trick. One finds it in many books concerned with magical tricks with a mathematical background, and GOOGLE offers more than 1.6 million links when asking for "1089 trick".

<sup>1</sup>Note that *b* has to be considered as a three digit number when we reverse it: for example, the reverse of 011 is 110. If one wants to avoid this somehow artificial extra rule one could restrict oneself to numbers *a* where the first digit minus the last digit is larger than one.

Wenn man eine dreistellige Zahl xyz (mit x > z) spiegelt und das Ergebnis zyx von xyz abzieht, erhält man eine Zahl def. Überraschenderweise ist dann immer def + fed = 1089. Dieses Phänomen wird oft für einen Zaubertrick verwendet. In der vorliegenden Arbeit wird untersucht, was passiert, wenn man statt mit einer dreistelligen Zahl mit einer *n*-stelligen Zahl beginnt, wobei *n* ganz beliebig sein kann. Es ist dann nicht mehr richtig, dass man immer das gleiche Endergebnis erhält. In der Regel werden – je nach Startzahl – am Ende verschiedene Zahlen herauskommen, die Anzahl möglicher Endergebnisse ist aber immer bemerkenswert klein. Zwei Tatsachen sind überraschend. Erstens treten bei der Formulierung des Ergebnisses die Fibonacci-Zahlen auf. Und zweitens ist der technische Aufwand, den man für den Beweis aufbieten muss, sehr viel höher, als man es bei so einem Problem aus der elementaren Arithmetik vermuten würde.

The aim of the present note is to investigate what happens if one replaces three digit numbers by numbers of arbitrary length. More precisely we fix an  $n \ge 2$ , and we will consider *n*-digit numbers  $a = a_1a_2...a_n$  with  $a_i \in \{0, ..., 9\}$  and  $a_1 > a_n$ . Then we calculate  $a_1...a_n - a_n...a_1$ , and we write this positive number as  $b_1...b_n$ . Finally we calculate  $b_1...b_n + b_n...b_1$ , this number will be called  $\phi_n(a)$ .

Suppose, e.g., that we consider in the case n = 6 the number a = 242141. Then  $b_1 \dots b_6 = 242141 - 141242 = 100899$ , and  $\phi_6(a) = 100899 + 998001 = 1098900$ . In the case n = 4 and a = 8007 we calculate as follows: 8007 - 7008 = 0999, and 0999 + 9990 = 10989; note that always (as in the case n = 3)  $b_1 \dots b_n$  has to be considered as an *n*-digit number, leading zeros have to be taken into account when passing from  $b_1 \dots b_n$  to  $b_n \dots b_1$ .

Our investigations started with the observation that all  $\phi_3(a_1a_2a_3)$  equal 1089 when  $a_1a_2a_3$  runs through the positive numbers with 3 digits such that  $a_1 > a_3$ . It is *not* true, however, that also for larger *n* all  $\phi_n(a_1 \cdots a_n)$  coincide. But we will be able to show that there are always surprisingly few different numbers in the range of  $\phi_n$  and that – completely unexpectedly – Fibonacci numbers enter the scene.

We will also treat *another generalization*: up to now we worked in the decimal system, but one could ask the same question if the numbers under consideration are represented otherwise. What happens, e.g., with dyadic numbers or with numbers represented in the hexadecimal system when we apply the same rules? In the sequel the number  $B \in \{2, 3, ...\}$  will be fixed, and we will expand integers in the *B*-adic system. Those readers who are not interested in the general approach should replace *B* by the number 10 in the sequel to stay in the well-known decimal system.

Here are the relevant definitions:

- $I_{B,n} = \{0, \ldots, B-1\}^n$  denotes the set of *B*-adic expansions of the integers *m* with  $0 \le m \le B^n 1$ . The elements of  $I_{B,n}$  will be written as  $(a_1 \ldots a_n)_B$ . For example, (20045)<sub>10</sub> is "really" the number 20045, whereas (10011)<sub>2</sub> is the dyadic expansion of the number 19.
- $I_{B,n}^*$  stands for the  $(a_1 \dots a_n)_B \in I_{B,n}$  such that  $a_1 > a_n$ .
- The map  $\rho_{B,n}: I_{B,n} \to I_{B,n}$  reverses the order:  $\rho_{B,n}: (a_1 \dots a_n)_B \mapsto (a_n \dots a_1)_B$ .
- $\delta_{B,n}: I_{B,n}^* \to I_{B,n}$  maps an  $(a_1 \dots a_n)_B$  to the *B*-adic expansion of the difference  $(a_1 \dots a_n)_B$  minus  $\rho_{B,n}((a_1 \dots a_n)_B)$ .
- $\sigma_{B,n}: I_{B,n} \to I_{B,n+1}$  maps a  $(b_1 \dots b_n)_B$  to the *B*-adic expansion of the sum of  $(b_1 \dots b_n)_B$  and  $\rho_{B,n}((b_1 \dots b_n)_B)$ ; it can happen that this number has n+1 *B*-adic digits. Example:  $\sigma_3((243)_5) = (243)_5 + (342)_5 = (1140)_5$ .
- And finally,  $\phi_{B,n} : I_{B,n}^* \to I_{B,n+1}$  is defined by  $\phi_{B,n} := \sigma_{B,n} \circ \delta_{B,n}$ . (Note that  $\phi_{10,n}$  coincides with the map  $\phi_n$  that was introduced above.)

Admittedly these are rather technical definitions, but they are necessary for a formal generalization of the rule that we have described above when introducing the 1089 trick.

How many elements are there in the range of  $\phi_{B,n}$ ? Here is our main result:

**Theorem.** Depending on whether the integer  $n \ge 2$  is even or odd we write n as 2r or 2r+1. The sequence  $F_1, F_2, F_3, \ldots$  denotes the usual Fibonacci sequence  $1, 1, 2, 3, 5, \ldots$ 

Then precisely  $F_{2r}$  different numbers will occur as  $\phi_{B,n}((a_1 \cdots a_n)_B)$  when  $(a_1 \cdots a_n)_B$ runs through the elements of  $I_{B,n}^*$ : there is  $1 = F_2$  number for n = 2 and n = 3 (this corresponds to the original trick), the cases n = 4 and n = 5 give rise to  $3 = F_4$  different numbers etc.

As two immediate consequences we note:

- The number of possible candidates for the  $\phi_{B,n}((a_1 \cdots a_n)_B)$  does not depend on B.
- This number is tiny when compared with the elements of  $I_{B,n}^*$ . The proportion for even *n* is of order  $F_n/B^n \approx (\varphi/B)^n$  where  $\varphi = (1 + \sqrt{5})/2 = 1.618...$  is the golden ratio.

The rest of this note is devoted to the proof of this theorem. It will depend on an elementary but nevertheless surprisingly involved analysis of the arithmetic that is used to transform  $(a_1 \cdots a_n)_B \in I_{B,n}^*$  to  $\phi_{B,n}((a_1 \cdots a_n)_B)$ . At the end of this note one finds proposals how to use our result for a *mathematical magical trick*.

**Reminder 1: differences.** Most readers will be surprised to be reminded of some very elementary school arithmetic in a scientific mathematical paper, but this will be necessary to explain a definition that will be important for our investigations.

Carries will play a crucial role here, three variants will be used in the sequel (the  $t_k$ , the  $u_k$ , and the  $v_k$ ).

Let  $e = (e_1 \cdots e_n)_B$  and  $d = (d_1 \cdots d_n)_B$  in  $I_{B,n}$  with e > d be given. How does one calculate e - d in *B*-adic expansion? One works backwards from the last digit to the first one, sometimes – when calculating the *k*th digit – it might be necessary to "borrow" a 1 from the (k - 1)th digit. (It should be noted that school children are taught different strategies: in Germany, e.g., one adds a "1" to  $d_{k-1}$  whereas in the USA one "borrows" a 1 from  $e_{k-1}$ .)

The first family of carries  $t_{n+1}$ ,  $t_n$ ,  $t_{n-1}$ , ...,  $t_1$  is defined as follows:  $t_{n+1} := 0$  and  $t_k := 0$  if  $e_k \ge d_k + t_{k+1}$  and  $t_k := 1$  otherwise. Then the *k*th digit of e - d in *B*-adic expansion is  $Bt_k + e_k - (d_k + t_{k+1}) \in \{0, 1, ..., B - 1\}$  (k = n, n - 1, ..., 1). We will use the notation  $C(e, d) := t_1 \cdots t_n$ .

Here are two examples for the usual decimal system to illustrate this definition:  $(5553)_{10} - (1223)_{10}$  leads to  $t_1 t_2 t_3 t_4 = 0000$ , i.e.,  $C((5553)_{10}, (1223)_{10}) = 0000$ . And  $(555370)_{10} - (499999)_{10}$  yields  $C((555370)_{10}, (499999)_{10}) = 011111$ .

Of particular interest will be the  $t_1 \dots t_n$  when we calculate the difference  $\delta_{B,n}(a) = a - \rho_{B,n}(a)$  for  $a = (a_1 \dots a_n)_B \in I_{B,n}^*$ .

By  $\tau_{B,n} : I_{B,n}^* \to \{0, 1\}^n$  we denote the map that associates to  $a = (a_1 \cdots a_n)_B \in I_{B,n}^*$ the pattern  $C((a_1 \cdots a_n)_B, (a_n \cdots a_1)_B)$ . (So that, e.g.,  $\tau_{10,7}((4555552)_{10}) = 0111111$ .)  $T_{B,n} \subset \{0, 1\}^n$  stands for the range of  $\tau_{B,n}$ .

Our strategy to prove the theorem will be as follows: first we will determine in Lemma 2 the cardinality of  $T_{B,n}$ , and then we will show in Lemma 3 that there is a bijection between  $T_{B,n}$  and the range of  $\phi_{B,n}$ .

The following facts can easily be verified:

**Lemma 1.** Fix  $a = (a_1 \cdots a_n)_B \in I_{B,n}^*$  and put  $t_1 \ldots t_n := \tau_{B,n}(a)$ .

- (i)  $t_1 = 0$  and  $t_n = 1$ .
- (ii) If  $a_k > a_{n-k+1}$  then  $t_k = 0$ ; if  $a_k < a_{n-k+1}$  then  $t_k = 1$ ; if  $a_k = a_{n-k+1}$  then  $t_k = t_{k+1}$  (k = 1, ..., n).
- (iii) For k = 1, ..., n the kth digit of  $\delta_{B,n}(a)$  is  $t_k B + a_k (a_{n-k+1} + t_{k+1})$ ; here, as above, we put  $t_{n+1} := 0$ .

In order to be able to calculate the cardinality of  $T_{B,n}$  by a recursion formula we will need some further definitions:

- 1.  $T_{B,n}^0$  (resp.  $T_{B,n}^1$ ) denotes the collection of the  $t_1 \cdots t_n \in T_{B,n}$  such that  $t_2 = 0$  (resp.  $t_2 = 1$ ). And  $\Psi_n$  (resp.  $\Psi_n^0$  resp.  $\Psi_n^1$ ) stands for the cardinality of  $T_{B,n}$  (resp.  $T_{B,n}^0$  resp.  $T_{B,n}^1$ ). We note that, by part (ii) of the preceding lemma,  $T_{B,n}$  does not depend on B.
- 2. A map  $\mu_{B,n} : I_{B,n}^* \to \{0, 1\}^n$  (a variant of  $\tau_{B,n}$ ) is defined by  $a = (a_1 \cdots a_n)_B \mapsto u_1 \cdots u_n := C((a_1 \cdots a_n)_B, (a_n \cdots a_2 0)_B)$ : before calculating the difference of *a* and the reverse of *a* the last digit of this reverse is changed to zero.

It is clear that always  $u_n = 0$  and  $u_1 = 0$  hold.

3.  $M_{B,n}$  denotes the range of  $\mu_{B,n}$ , and  $M_{B,n}^0$  (resp  $M_{B,n}^1$ ) is the collection of the  $u_1 \cdots u_n \in M_{B,n}$  such that  $u_2 = 0$  (resp.  $u_2 = 1$ ). And  $\Phi_n$  (resp.  $\Phi_n^0$  resp.  $\Phi_n^1$ ) denotes the cardinality of  $M_{B,n}$  (resp.  $M_{B,n}^0$  resp.  $M_{B,n}^1$ ).

Here are some concrete calculations. First we will restrict ourselves to the case of even n, we will write n = 2r.

1) We start with n = 4. For the calculation of  $\tau_{B,4}(a)$  for a certain  $a = (a_1a_2a_3a_4) \in I_{B,4}^*$ one only needs to know whether  $a_2 < a_3$ ,  $a_2 = a_3$  or  $a_2 > a_3$ . And therefore, if one wants to identify the elements of  $T_{B,4}$ , one only has to treat three examples. We choose  $(\beta 0\beta 0)_B$ ,  $(\beta 000)_B$  and  $(\beta\beta 00)_B$ , where  $\beta := B - 1$ . The following table shows these *a* together with the associated  $\tau_{B,4}(a)$ :

ĺ	а	$(\beta 0\beta 0)_B$	$(\beta 000)_B$	$(\beta\beta 00)_B$
	$\tau_{B,4}$	0101	0111	0011

It follows that  $\Psi_4^0 = 1$ ,  $\Psi_4^1 = 2$  and  $\Psi_4 = 3$ .

And here is the corresponding table for  $M_{B,4}$ :

а	$(\beta 0\beta 0)_B$	$(\beta 000)_B$	$(\beta\beta 00)_B$	
$\mu_{B,4}$	0100	0000	0010	

We conclude that  $\Phi_4^0 = 2$ ,  $\Phi_4^1 = 1$  and  $\Phi_4 = 3$ .

2) Next we consider the case n = 6. This time 9 different  $a \in I_{B,6}^*$  have to be treated in order to exhaust all possibilities:  $a_2 <, =, > a_5$  and  $a_3 <, =, > a_4$ . In the table one sees our choice of a and the corresponding  $\tau_{B,6}$ :

ſ	а	(β00 <i>μ</i>	$(\beta\beta 0)_B$	(β000	$(\beta 0)_B$	(β0β0	$(\beta 0)B$	(β00	$\beta 00)_B$	(β00	$(000)_{B}$
	$\tau_{B,6}$	011	001	010	001	010	101	011	1011	011	111
		а	(β0β	000) <sub>B</sub>	(ββ0,	600) <sub>B</sub>	(ββ00	$(00)_{B}$	(βββ0	$(00)_{B}$	
		$\tau_{B,6}$	000	111	001	011	001	111	000	111	

Thus  $\Psi_6^0 = 3$ ,  $\Psi_6^1 = 5$  and  $\Psi_6 = 8$ ; note that the pattern 000111 appears twice in this table, it has to be counted only once.

The range of $\mu_{B,6}$ contains the	following elements:
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а	(β00μ	$(\beta\beta 0)_B$	(β000	$(\beta 0)_B$	(β0β0	$(\beta 0)B$	(β00	$\beta 00)_B$	(β00	$(000)_{B}$
$\mu_{B,6}$	011	000	010	000	010	100	01	1000	000	0000
	а	, ,	$(000)_B$	,,,,	600) <sub>B</sub>	(ββ00		(βββ0	<i></i>	ľ
	$\mu_{B,6}$	000	0100	001	010	001	110	000	110	

It follows that  $\Phi_6^0 = 5$ ,  $\Phi_6^1 = 3$  and  $\Phi_6 = 8$ .

## Lemma 2.

(i) The following recursion formulas hold for  $r \ge 1$ :

$$\Psi_{2(r+1)}^{0} = \Psi_{2r}, \ \Psi_{2(r+1)}^{1} = \Psi_{2r}^{1} + \Phi_{2r}, \ \Phi_{2(r+1)}^{0} = \Phi_{2r}^{0} + \Psi_{2r}, \ \Phi_{2(r+1)}^{1} = \Phi_{2r}.$$

- (ii)  $\Psi_{2r} = F_{2r}$ , where  $F_{2r}$  denotes the 2rth element of the Fibonacci sequence  $F_1$ ,  $F_2, \dots = 1, 1, 2, 3, 5, 8, \dots$
- (iii) Write n = 2r if n is even and n = 2r + 1 if n is odd. Then  $T_{B,n}$  has  $F_{2r}$  elements.

*Proof.* (i) It will be convenient to write an  $\tilde{a} \in I^*_{B,2(r+1)}$  in the form

$$\tilde{a} = (a_1 \alpha a_2 \cdots a_{2r-1} \alpha' a_{2r})_B$$

with  $\alpha, \alpha' \in \{0, \dots, B-1\}$  (so that, e.g.,  $a_2$  denotes the *third* digit in  $\tilde{a}$ ). Put  $a := (a_1 \cdots a_{2r})_B \in I^*_{B,2r}, t_1 \cdots t_{2r} := \tau_{B,2r}(a)$  and  $u_1 \cdots u_{2r} := \mu_{B,2r}(a)$ . Then it follows from elementary arithmetic that:

- If  $\alpha < \alpha'$  then  $\tau_{B,2(r+1)}(\tilde{a}) = 01u_2 \cdots u_{2r-1}01$  and  $\mu_{B,2(r+1)}(\tilde{a}) = 01u_2u_3 \cdots u_{2r-1}00;$
- If  $\alpha = \alpha'$  then  $\tau_{B,2(r+1)}(\tilde{a}) = 0t_2t_2t_3\cdots t_{2r-1}11$  and  $\mu_{B,2(r+1)}(\tilde{a}) = 0u_2u_2u_3\cdots u_{2r-1}00;$
- If  $\alpha > \alpha'$  then  $\tau_{B,2(r+1)}(\tilde{a}) = 00t_2 \cdots t_{2r-1}11$  and  $\mu_{B,2(r+1)}(\tilde{a}) = 00t_2t_3 \cdots t_{2r-1}10$ ;

The recursion formulas can now be deduced easily:

- a) How many elements are there in  $T^0_{B,2(r+1)}$ ? They are generated only when  $\alpha > \alpha'$  or when  $\alpha = \alpha'$ . In the second case only the  $\tilde{a}$  with  $t_2 = 0$  contribute, but these are already part of the collection generated by  $\alpha > \alpha'$ . This proves  $\Psi^0_{2(r+1)} = \Psi_{2r}$ .
- b) Only the  $\tilde{a}$  with  $\alpha < \alpha'$  and the  $\tilde{a}$  with  $\alpha = \alpha'$  and  $t_2 = 1$  count for  $\Psi_{2(r+1)}^1$ , and all these patterns are different: the last but one digit in the first family (from  $\alpha < \alpha'$ ) is 0 whereas it is 1 in the second. This shows that  $\Psi_{2(r+1)}^1 = \Psi_{2r}^1 + \Phi_{2r}$ .
- c) and d) The recursion formulas for  $\Phi_{2(r+1)}^0$  and  $\Phi_{2(r+1)}^1$  are justified in a similar way.

(ii) By the above calculations we know that  $\Psi_4^0 = \Phi_4^1 = F_2$ ,  $\Psi_4^1 = \Phi_4^0 = F_3$  and  $\Psi_4 = \Phi_4 = F_4$ . It follows easily from the relation  $F_k + F_{k+1} = F_{k+2}$  and the recursion formulas from (i) that always  $\Psi_{2r}^0 = \Phi_{2r}^1 = F_{2r-2}$ ,  $\Psi_{2r}^1 = \Phi_{2r}^0 = F_{2r-1}$  and  $\Psi_{2r} = \Phi_{2r} = F_{2r}$ . This proves the claim for  $r \ge 2$ ; for r = 1 it is trivially true.

(iii) The case of even n = 2r is covered by (ii) since  $\Psi_{2r}$  counts the elements of  $T_{B,2r}$ . Now let n = 2r + 1 be odd. By Lemma 1 (ii) we know that any  $t_1 \cdots t_n \in T_{B,n}$  satisfies  $t_{r+1} = t_{r+2}$  since  $a_k = a_{n-k+1}$  for k = r + 1. Therefore  $t_1 \cdots t_r t_{r+1} t_{r+2} \cdots t_n \mapsto t_1 \cdots t_r t_{r+2} \cdots t_n$  is a bijection between  $T_{B,2r+1}$  and  $T_{B,2r}$ .

**Reminder 2: sums.** Summation in *B*-adic expansion is easier than subtraction. Let  $d = (d_1 \dots d_n)_B$  and  $e = (e_1 \dots e_n)_B$  in  $I_{B,n}$  be given. Denote by  $v_k$  the carry that occurs when calculating the *k*th digit of d + e. This means that we define  $v_1, \dots, v_n, v_{n+1}$  recursively by  $v_{n+1} := 0$ , and  $v_k = 1$  (resp.  $v_k := 0$ ) if  $d_k + e_k + v_{k+1} \ge B$  (resp.  $d_k + e_k + v_{k+1} < B$ );  $k = n, n - 1, \dots, 1$ . Then the *B*-adic expansion of d + e is given by  $v_1c_1 \dots c_n$ , where  $c_k := v_{k+1} + d_k + e_k - v_k B$  for  $k = 1, \dots, n$ .

It will be convenient for us to have *an intermediate step* in our calculation: first we calculate the numbers  $R_k := d_k + e_k \in \{0, ..., 2B - 2\}$  (k = 1, ..., n), and from these we determine the *B*-adic expansion of d+e. For example,  $(34201)_5 + (44033)_5$  is calculated as

$$(34204)_5 + (44033)_5 \mapsto (7, 8, 2, 3, 7) \mapsto (133242)_5;$$

here the carries are  $v_1v_2v_3v_4v_5 = 11001$ .

Of particular interest will be the case  $d = (b_1 \cdots b_n)_B = \delta_{B,n}(a)$  and  $e = (b_n \cdots b_1)_B$  for  $a = (a_1 \cdots a_n)_B \in I_{B,n}^*$ . Let such an *a* be given. We already know (Lemma 1 (iii)) that the *k*th digit of  $b = (b_1 \cdots b_n)_B := \delta_{B,n}(a)$  is  $t_k B + a_k - (a_{n-k+1} + t_{k+1})$ . Therefore  $b_k$  plus the *k*th digit of  $\rho_{B,n}(b)$  is

$$R_k := b_k + b_{n-k+1}$$
  
=  $t_k B + a_k - (a_{n-k+1} + t_{k+1}) + t_{n-k+1} B + a_{n-k+1} - (a_k + t_{n-k+2})$   
=  $(t_k + t_{n-k+1})B - (t_{k+1} + t_{n-k+2}).$ 

(This is a crucial observation: the  $R_1, \ldots, R_n$  only depend on the  $t_k$  and not on the  $a_k$ .) In order to calculate  $\phi_{B,n}(a)$  as a *B*-adic number it remains to work from the right to the left:

we define the  $v_k$  as the carries when determining  $(b_1 \cdots b_n)_B + (b_n \cdots b_1)_B$  as above<sup>2</sup>. Then with  $c_k := R_k + v_{k+1} - v_k B$  one has  $\phi_{B,n}(a) = (v_1 c_1 \dots c_n)_B$ .

Here is an example, we consider  $a = (5677321)_{10}$ . Then  $\delta_{10,7}(a) = (4439556)_{10}$  and  $(R_1, \ldots, R_7) = (10, 9, 8, 18, 8, 9, 10)$ . Consequently  $\phi_{10,7}(a) = (10998900)_{10}$  with  $v_1 \cdots v_7 = 1001011$ .

### Lemma 3.

- (i)  $R_k = R_{n-k+1}$ , and  $R_k \in \{0, B-2, B-1, B, 2B-2\}$  for all k.
- (ii) The map  $t_1 \cdots t_n \mapsto (R_1, \dots, R_n)$  (from  $T_{B,n}$  to  $\{0, B-2, B-1, B, 2B-2\}^n$ ) is one to one.
- (iii) The map  $(R_1, \ldots, R_n) \mapsto v_1 c_1 \cdots c_n$  (from the  $(R_1, \ldots, R_n)$  that are generated by the  $(a_1 \cdots a_n)_B \in I_{B,n}^*$  to  $I_{B,n+1}$ ) is one to one.

*Proof.* (i) The symmetry is a consequence of the definition:  $R_k = b_k + b_{n-k+1}$  for k = 1, ..., n. That  $R_k$  lies in  $\{0, B-2, B-1, B, 2B-2\}$  follows from the formula  $R_k = (t_k + t_{n-k+1})B - (t_{k+1} + t_{n-k+2})$  and the fact that  $R_k$  is the sum of two elements in  $\{0, 1, ..., B-1\}$ .

(ii) We have to show that it is possible to reconstruct  $t_1 \cdots t_n$  from  $(R_1, \ldots, R_n)$ . Always  $t_1 = 0 = t_{n+1}$  and  $t_n = 1$  hold so that

$$R_1 = (t_1 + t_n)B - (t_2 + t_{n+1}) = B - t_2.$$

In this way we have identified  $t_1, t_2, t_n$ . The remaining  $t_k$  will be found by working recursively "inwards"; from  $t_1, t_2, t_n$  to  $t_1, t_2, t_3, t_{n-1}, t_n$ , then to  $t_1, t_2, t_3, t_4, t_{n-2}, t_{n-1}, t_n$  etc.

Suppose that we know for some  $k \ge 2$  the  $t_1, \ldots, t_k, t_{n-k+2}, \ldots, t_n$ . What can be said about  $t_{k+1}$  and  $t_{n-k+1}$ ? We consider four cases separately.

*Case* 1:  $t_k = t_{n-k+2} = 0$ . In this case  $R_k = (t_k + t_{n-k+1})B - (t_{k+1} + t_{n-k+2}) = t_{n-k+1}B - t_{k+1}$  holds, where  $R_k$  is known.  $t_{k+1}$  and  $t_{n-k+1}$  can now be identified with the help of (i): the number  $R_k$  is one of the numbers B, B - 1, 0, and this yields  $t_{n-k+1} = 1$ ,  $t_{k+1} = 0$  or  $t_{n-k+1} = 1$ ,  $t_{k+1} = 1$  or  $t_{n-k+1} = t_{k+1} = 0$ , respectively.

*Case* 2:  $t_k = 1$ ,  $t_{n-k+2} = 0$ . Then  $R_k = (1 + t_{n-k+1})B - t_{k+1}$ .  $R_k$  equals B, B - 1, 2B or 2B - 1, and in each case one can reconstruct  $t_{k+1}$  and  $t_{n-k+1}$ . (For example, if  $R_k = 2B$ , then necessarily  $t_{n-k+1} = 1$  and  $t_{k+1} = 0$ .)

Case 3 ( $t_k = 0, t_{n-k+2} = 1$ ) and case 4 ( $t_k = t_{n-k+2} = 1$ ) are treated in a similar way. This proves (ii).

(iii) How can one find  $R_1, \ldots, R_k$  if  $v_1c_1 \cdots c_n$  are known? We have  $R_n = B - t_2$  so that  $R_n = B$  or  $R_n = B - 1$ . Thus it follows in the case  $c_n = 0$  that  $R_n = B$  and  $v_n = 1$  whereas  $c_n = B - 1$  yields  $R_n = B - 1$  and  $v_n = 0$ . The number  $v_1$  is also known by assumption so that we can start our recursion with the known numbers  $R_1 = R_n$  and

<sup>&</sup>lt;sup>2</sup>I.e.,  $v_{n+1} := 0$ , and  $v_k = 1$  (resp.  $v_k = 0$ ) if  $R_k + v_{k+1} \ge B$  (resp. < B).

 $v_1, v_n$ . As in the proof of (ii) we work from the extreme left and right indices to the inner ones: from 1, *n* to 1, 2, n - 1, *n* etc.

Suppose that  $R_1(=R_n)$ ,  $R_2(=R_{n-1})$ , ...,  $R_k(=R_{n-k+1})$  and  $v_1, \ldots, v_k, v_{n-k+1}, \ldots, v_n$  are already found. We will determine  $R_{k+1}(=R_{n-k})$  as well as  $v_{k+1}$  and  $v_{n-k}$ . Write the *B*-adic expansion of  $R_{k+1}$  as  $(\alpha \alpha')_B$ ; here  $\alpha \in \{0, 1\}$  and  $\alpha' \in \{0, B-1, B-2\}$ .

Step 1: First we identify  $v_{k+1}$ . As an example consider a case where  $R_k = c_k = B - 1$ . Then  $v_{k+1}$  necessarily is 0 since  $v_{k+1} = 1$  would imply  $c_k = 0$ . Similarly  $v_{k+1} = 0$  must hold whenever  $R_k = c_k$  or – in situations where  $R_k = (10)_B$  or  $R_k = (1, B - 2)_B$  – when  $c_k$  equals the second (counted from left to right) *B*-adic digit of  $R_k$ . In all other cases one knows that  $v_{k+1} = 1$ .

Step 2: We determine  $\alpha'$ . By assumption we know  $v_{n-k+1}$ . If this number is zero then  $\alpha' = c_{n-k}$ . In the case  $v_{n-k+1} = 1$  we consider two cases. If  $c_{n-k} = 0$  we recall that  $c_{n-k}$  equals the second digit of  $\alpha' + 1$  so that  $\alpha' = B - 1$  and  $v_{n-k} = 1$  (a carry is necessary). In the case  $c_{n-k} > 0$ , however, we can conclude that  $\alpha' = c_{n-k} - 1$ .

Step 3: What about  $\alpha$ ? Suppose that  $c_{k+1} = \alpha'$ . This implies that  $\alpha = v_{k+1}$ . And what happens if  $\alpha' \neq c_{k+1}$ ? If  $c_{k+1} = 0$  this is possible only if  $\alpha' = B - 1$  and then necessarily  $\alpha = 0$  (since  $R_{k+1} < 2B - 1$ ). In the case  $c_{k+1} > 0$  we can conclude that the carry, if there is one, was generated by  $\alpha$ , i.e.,  $\alpha = v_{k+1}$ .

Step 4:  $v_{n-k}$  again. For certain cases  $v_{n-k}$  was calculated already in Step 2. But now we know more:  $v_{n-k}$  can be determined easily from  $\alpha$ ,  $\alpha'$  and  $v_{n-k+1}$ : if  $\alpha = 1$  or  $\alpha' + v_{n-k+1} = B$  then  $v_{n-k} = 1$ , and otherwise it follows that  $v_{n-k} = 0$ .

The proof of the theorem is now easy: Write n = 2r or n = 2r + 1. By Lemma 2 there are  $F_{2r}$  elements in  $T_{B,n}$ , and by Lemma 3 there is a bijection between  $T_{B,n}$  and the range of  $\phi_{B,n}$ .

We conclude this note with some examples and remarks:

1. The numbers  $R_k$  lie in  $\{2B - 2, B, B - 1, B - 2, 0\}$ , and the *k*th digit of the final result is the last digit of  $R_k + v_{k+1}$ . This explains why all digits of the  $\phi_{B,n}(a)$  lie in  $\{0, 1, B - 1, B - 2\}$ .

2. If one deals with 4 digits there will be  $F_4 = 3$  different numbers in the range of  $\phi_{B,4}$ . In the following table they are depicted for the case B = 10, and the associated  $t_1t_2t_3t_4$  are also shown. For example, all  $a = (a_1a_2a_3a_4)_{10} \in I^*_{10,4}$  for which the associated  $t_1t_2t_3t_4$  equals 0101 (i.e., all *a* with  $a_2 < a_3$ ) give rise to  $\phi_{4,10}(a) = 9999$ .

$t_1 t_2 t_3 t_4$	0101 (or: $a_2 < a_3$ )	0011 (or: $a_2 > a_3$ )	0111 (or: $a_2 = a_3$ )
	9999	10890	10989

3. And here are the three numbers for n = 5:

	$t_1 t_2 t_3 t_4 t_5$	00111 (or: $a_2 < a_4$ )	01001 (or: $a_2 > a_4$ )	01111 (or: $a_2 = a_4$ )	
ĺ		99099	109890	109989	

4. The preceding tables can easily be transformed for the case of *B*-expansions: 1, 0, 8, 9 have to be replaced by 1, 0, B - 2, B - 1, respectively.

5. Here are two proposals how to use the results of this paper for a *mathematical magical trick*:

a) Let a spectator choose a number  $a = a_1a_2a_3a_4$  with 4 digits. (Unless one works with mathematicians one should use the decimal system.) Two conditions should be satisfied:  $a_1 > a_4$  and  $a_2 > a_3$ .

Then let him or her calculate  $\phi_{10,4}(a)$ . You, the magician, have prepared an envelope with the prediction  $\phi_{10,4}(a) = 10890$  and you can be sure that it will be true. If you prefer to impose the condition  $a_2 < a_3$  then the result of the spectator's calculation will be 9999.

b) The same idea can be used for integers of arbitrary length. We illustrate this idea for numbers with 10 digits in the decimal system:

Your spectator chooses 5 pairs of digits:  $(x_1, y_1), \ldots, (x_5, y_5)$  (with  $x_i, y_i$  in the set  $\{0, 1, \ldots, 9\}$ ). The only condition is that  $x_k > y_k$  for all k. From these pairs we glue together the number  $a = x_1x_2 \ldots x_ny_n \ldots y_1$  with 10 digits, i.e., we put together first all  $x_k$  and then the  $y_k$  in reverse order. Then we are sure that  $t_1 \ldots t_{10} = 0000011111$ , and thus we can predict the result by calculating  $\phi_{10,10}(a)$  for any a of this type: one can guarantee that we will arrive at 10999890000.

6. Readers who are interested in another connection between Fibonacci numbers and mathematical magic should consult the paper "Fibonacci goes magic" by the author of this note (Elemente der Mathematik 68, 2013, pp. 1–9).

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Ehrhard Behrends Mathematisches Institut Freie Universität Berlin Arnimallee 6 D-14 195 Berlin, Germany e-mail: behrends@math.fu-berlin.de